Date	Status	Message
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: FIREDEVIL C3	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: KNIGHT A	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: KNIGHT A1	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: KNIGHT A2	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: KNIGHT A3	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: KNIGHT B3	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: FIREDEVIL 1	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Zone 1B	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: No Jackpot Faller 1	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: No Jackpot Faller 2	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake Unit Crew {BL UC}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A {BL A}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A1 {BL A1}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A2 {BL A2}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A3 {BL A3}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A4 {BL A4}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A5 {BL A5}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake A6 {BL A6}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B {BL B}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B1 {BL B1}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B2 {BL B2}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B3 {BL B3}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B4 {BL B4}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B5 {BL B5}	
2015-05-20 11:43	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 11:53
	Applies to: Burns Lake B6 {BL B6}	

Date		Status	Message
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C {BL C}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C1 {BL C1}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C2 {BL C2}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C3 {BL C3}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C4 {BL C4}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C5 {BL C5}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake C6 {BL C6}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: Burns Lake 1 {BL 1}			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: SE 53			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: C25			
2015-05-20 11:43	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 11:53*
Applies to: SE 15			
2015-05-20 11:43	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 11:46	JD	*IDLE*	*Next check-in: [05/20] 15:00*
Applies to: CG-GSM			
2015-05-20 11:48	JD	**EN ROUTE**	**they are back into pg, nfci**
Applies to: 4P21A, 4P21B, Zone 1E			
2015-05-20 11:48	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 4P21A, 4P21B, Zone 1E			
2015-05-20 11:48	JD	*PENDING*	*Completed activity*
Applies to: 4P21A, 4P21B, Zone 1E			
2015-05-20 11:48	JD	**EN ROUTE**	**short final for fuel bowser at the ranch, will call airborn**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 11:48	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 12:18*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 11:49	JD	**EN ROUTE**	**2 hour check in, still at stg 13, nci 2 hours**
Applies to: 4W10F, 5P13, Zone 1F			
2015-05-20 11:49	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 14:15*
Applies to: 4W10F, 5P13, Zone 1F			
2015-05-20 11:49	JD	*IDLE*	*Next check-in: [05/20] 15:00*
Applies to: CF-VLM			

Date		Status	Message
2015-05-20 11:53	JD	**EN ROUTE**	**on the ground 37 stg**
Applies to: CF-OHK			
2015-05-20 11:53	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 12:23*
Applies to: CF-OHK			
2015-05-20 11:55	JD	**EN ROUTE**	**he is calling the radio but can't hear me responding**
Applies to: CF-PQX			
2015-05-20 11:55	JD	**EN ROUTE**	**airborn 5 min ago**
Applies to: CF-PQX			
2015-05-20 11:55	JD	*EN ROUTE*	*Next check-in: [05/20] 12:25*
Applies to: CF-PQX			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: West Branch 37 Checkins			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla Unit Crew			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla B2			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla 1			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla 2			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla B1			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla B3			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla B5			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla C1			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla C2			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla C3			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla C4			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla C5			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla C6			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla D1			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla D2			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla D3			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla D4			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Valhalla D5			
2015-05-20 11:59	JD	*ON SCENE*	*** NO CONTACT RESET *** -- Checkin due by 12:09*
Applies to: Sentinel Unit Crew			

Date	Status	Message
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel B		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel A2		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel B1		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel B2		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel B3		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel B5		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel D		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel A5		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel D1		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel D2		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel D3		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel D4		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel C		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel C2		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel C3		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel A4		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel C1		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel C5		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel 1		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel A3		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Sentinel C4		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: FIREDEVIL CREW		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: FIREDEVIL A		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: FIREDEVIL A1		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: FIREDEVIL A2		

Date	Status	Message
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL A3	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL A5	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL B	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL B1	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL B2	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL B3	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL B5	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL B4	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL C	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL C1	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL C3	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: KNIGHT A	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: KNIGHT A1	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: KNIGHT A2	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: KNIGHT A3	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: KNIGHT B3	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: FIREDEVIL 1	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: Zone 1B	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: No Jackpot Faller 1	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: No Jackpot Faller 2	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: Burns Lake Unit Crew {BL UC}	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: Burns Lake A {BL A}	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: Burns Lake A1 {BL A1}	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: Burns Lake A2 {BL A2}	
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
	Applies to: Burns Lake A3 {BL A3}	

Date	Status	Message
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake A4 {BL A4}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake A5 {BL A5}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake A6 {BL A6}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B {BL B}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B1 {BL B1}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B2 {BL B2}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B3 {BL B3}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B4 {BL B4}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B5 {BL B5}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake B6 {BL B6}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C {BL C}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C1 {BL C1}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C2 {BL C2}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C3 {BL C3}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C4 {BL C4}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C5 {BL C5}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake C6 {BL C6}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: Burns Lake 1 {BL 1}		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: SE 53		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: C25		
2015-05-20 11:59	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:09
Applies to: SE 15		

Date		Status	Message
2015-05-20 11:59	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B		
2015-05-20 11:59	KR	**ON SCENE**	**I/I medic - check in for 1200, 2pk is good, all ops are normal**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-20 11:59	KR	*ON SCENE*	*Next check-in: [05/20] 14:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-20 11:59	JD	**EN ROUTE**	**orbiting div A fire 37**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 11:59	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 12:29*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 12:02	JD	*IDLE*	*Next check-in: [05/20] 15:00*
Applies to: CF-YHJ			
2015-05-20 12:02	KR	*IDLE*	*Next check-in: [05/20] 14:00*
Applies to: CF-YHJ			
2015-05-20 12:03	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 12:13*
Applies to: CF-HEE			
2015-05-20 12:03	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 12:13*
Applies to: NW 8			
2015-05-20 12:03	JD	**EN ROUTE**	**tried on radio, no contact**
Applies to: CF-HEE, NW 8			
2015-05-20 12:05	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: CF-HEE			
2015-05-20 12:05	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: NW 8			
2015-05-20 12:05	JD	*EN ROUTE*	*Next check-in: [05/20] 12:35*
Applies to: CF-HEE, NW 8			
2015-05-20 12:05	JD	**EN ROUTE**	**landed at the mixing**
Applies to: CF-HEE, NW 8			
2015-05-20 12:05	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 12:35*
Applies to: CF-HEE, NW 8			
2015-05-20 12:05	JD	**EN ROUTE**	**with div E and burns 1 and burns b1**
Applies to: CF-PQX			
2015-05-20 12:05	JD	*EN ROUTE*	*Next check-in: [05/20] 12:35*
Applies to: CF-PQX			
2015-05-20 12:09	KJ	*IDLE*	*Next check-in: [05/20] 21:39*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 12:09	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 12:09	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-CAN			
2015-05-20 12:09	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-YHJ			

Date	Status	Message
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: West Branch 37 Checkins		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla Unit Crew		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla 1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla 2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C6		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel Unit Crew		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel A2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B3		

Date	Status	Message
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel B5		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel D		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel A5		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel D1		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel D2		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel D3		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel D4		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel C		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel C2		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel C3		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel A4		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel C1		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel C5		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel 1		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel A3		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Sentinel C4		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL CREW		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL A		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL A1		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL A2		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL A3		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL A5		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL B		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL B1		
2015-05-20 12:12 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: FIREDEVIL B2		

Date	Status	Message
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL B3	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL B5	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL B4	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL C	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL C1	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL C3	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: KNIGHT A	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: KNIGHT A1	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: KNIGHT A2	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: KNIGHT A3	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: KNIGHT B3	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: FIREDEVIL 1	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Zone 1B	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: No Jackpot Faller 1	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: No Jackpot Faller 2	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake Unit Crew {BL UC}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A {BL A}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A1 {BL A1}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A2 {BL A2}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A3 {BL A3}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A4 {BL A4}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A5 {BL A5}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake A6 {BL A6}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake B {BL B}	
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
	Applies to: Burns Lake B1 {BL B1}	

Date	Status	Message
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B2 {BL B2}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B3 {BL B3}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B4 {BL B4}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B5 {BL B5}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B6 {BL B6}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C {BL C}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C1 {BL C1}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C2 {BL C2}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C3 {BL C3}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C4 {BL C4}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C5 {BL C5}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C6 {BL C6}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake 1 {BL 1}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: SE 53		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: C25		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: SE 15		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: West Branch 37 Checkins		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla Unit Crew		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla 1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla 2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla B5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C1		

Date	Status	Message
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla C6		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Valhalla D5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel Unit Crew		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel A2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel B5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel D		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel A5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel D1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel D2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel D3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel D4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel C		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel C2		

Date	Status	Message
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel C3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel A4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel C1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel C5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel 1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel A3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Sentinel C4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL CREW		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL A		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL A1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL A2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL A3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL A5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL B		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL B1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL B2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL B3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL B5		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL B4		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL C		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL C1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL C3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: KNIGHT A		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: KNIGHT A1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: KNIGHT A2		

Date	Status	Message
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: KNIGHT A3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: KNIGHT B3		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: FIREDEVIL 1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Zone 1B		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: No Jackpot Faller 1		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: No Jackpot Faller 2		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A {BL A}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A1 {BL A1}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A2 {BL A2}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A3 {BL A3}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A4 {BL A4}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A5 {BL A5}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake A6 {BL A6}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B {BL B}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B1 {BL B1}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B2 {BL B2}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B3 {BL B3}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B4 {BL B4}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B5 {BL B5}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake B6 {BL B6}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C {BL C}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C1 {BL C1}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C2 {BL C2}		
2015-05-20 12:12	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:22
Applies to: Burns Lake C3 {BL C3}		

Date	Status	Message
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Burns Lake C4 {BL C4}		
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Burns Lake C5 {BL C5}		
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Burns Lake C6 {BL C6}		
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: Burns Lake 1 {BL 1}		
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: SE 53		
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: C25		
2015-05-20 12:12	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:22*
Applies to: SE 15		
2015-05-20 12:12	KJ **ON SCENE**	**tried calling west branch cell listed in PRT .. no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: West Branch 37 Checkins		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla Unit Crew		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla B2		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla 1		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla 2		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla B1		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla B3		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla B5		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla C1		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla C2		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla C3		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla C4		
2015-05-20 12:13	KJ *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Valhalla C5		

Date	Status	Message
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Valhalla C6		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Valhalla D1		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Valhalla D2		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Valhalla D3		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Valhalla D4		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Valhalla D5		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel Unit Crew		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel B		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel A2		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel B1		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel B2		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel B3		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel B5		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel D		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel A5		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel D1		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel D2		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel D3		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel D4		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel C		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel C2		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel C3		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel A4		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel C1		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Sentinel C5		

Date	Status	Message
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Sentinel 1		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Sentinel A3		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Sentinel C4		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL CREW		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL A		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL A1		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL A2		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL A3		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL A5		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL B		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL B1		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL B2		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL B3		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL B5		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL B4		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL C		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL C1		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL C3		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: KNIGHT A		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: KNIGHT A1		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: KNIGHT A2		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: KNIGHT A3		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: KNIGHT B3		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: FIREDEVIL 1		
2015-05-20 12:13 KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 12:23*
Applies to: Zone 1B		

Date	Status	Message
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: No Jackpot Faller 1		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: No Jackpot Faller 2		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A {BL A}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A1 {BL A1}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A2 {BL A2}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A3 {BL A3}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A4 {BL A4}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A5 {BL A5}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake A6 {BL A6}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B {BL B}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B1 {BL B1}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B2 {BL B2}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B3 {BL B3}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B4 {BL B4}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B5 {BL B5}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake B6 {BL B6}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C {BL C}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C1 {BL C1}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C2 {BL C2}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C3 {BL C3}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C4 {BL C4}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C5 {BL C5}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake C6 {BL C6}		
2015-05-20 12:13	KJ ON SCENE	** NO CONTACT RESET ** -- Checkin due by 12:23
Applies to: Burns Lake 1 {BL 1}		

Date		Status	Message
2015-05-20 12:13	KJ	*ON SCENE*	*** NO CONTACT RESET *** -- *Checkin due by 12:23*
Applies to: SE 53			
2015-05-20 12:13	KJ	*ON SCENE*	*** NO CONTACT RESET *** -- *Checkin due by 12:23*
Applies to: C25			
2015-05-20 12:13	KJ	*ON SCENE*	*** NO CONTACT RESET *** -- *Checkin due by 12:23*
Applies to: SE 15			
2015-05-20 12:13	KJ	**ON SCENE**	**tried over radio // no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 12:14	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-VLM			
2015-05-20 12:14	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-ZVT			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: West Branch 37 Checkins			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla Unit Crew			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B2			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla 1			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla 2			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B1			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B3			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B5			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C1			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C2			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C3			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C4			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C5			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C6			
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla D1			

Date	Status	Message
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D4		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D5		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel Unit Crew		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B5		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A5		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D4		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A4		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C5		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel 1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A3		

Date	Status	Message
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C4		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL CREW		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A5		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B5		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B4		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A2		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT B3		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL 1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Zone 1B		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: No Jackpot Faller 1		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: No Jackpot Faller 2		

Date	Status	Message
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A {BL A}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A1 {BL A1}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A2 {BL A2}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A3 {BL A3}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A4 {BL A4}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A5 {BL A5}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A6 {BL A6}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B {BL B}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B1 {BL B1}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B2 {BL B2}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B3 {BL B3}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B4 {BL B4}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B5 {BL B5}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B6 {BL B6}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C {BL C}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C1 {BL C1}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C2 {BL C2}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C3 {BL C3}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C4 {BL C4}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C5 {BL C5}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C6 {BL C6}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake 1 {BL 1}		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: SE 53		
2015-05-20 12:15	KJ ON SCENE	** NO CONTACT CLEARED **
Applies to: C25		

Date		Status	Message
2015-05-20 12:15	KJ	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: SE 15			
2015-05-20 12:15	KJ	*ON SCENE*	*Next check-in: [05/20] 14:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 12:15	KJ	**ON SCENE**	**as per PQX // just spoke with West branch 37 over simplex // he is sorry // nci 2 hrs**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 12:15	KJ	*ON SCENE*	*Next check-in: [05/20] 14:30*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 12:15	KJ	**ON SCENE**	**Seneca 11 // Seneca 11 and seneca 7 arrived on fire // all furhter checks through east branch**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino 1, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-20 12:16	KJ	**ON SCENE**	**tried over link 1 // no contact**
Applies to: Alliance 6			
2015-05-20 12:16	KJ	*ON SCENE*	*Next check-in: [05/20] 12:21*
Applies to: Alliance 6			
2015-05-20 12:16	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CG-WWL			
2015-05-20 12:16	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CG-GSM			

Date	Status	Message
2015-05-20 12:16 KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-HEE, NW 8		
2015-05-20 12:25 KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-OHK		
2015-05-20 12:25 KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 12:35*
Applies to: Alliance 6		
2015-05-20 12:26 KJ	*ON SCENE*	*** NO CONTACT CLEARED ****
Applies to: Alliance 6		
2015-05-20 12:26 KJ	*ON SCENE*	*Next check-in: [05/20] 14:26*
Applies to: Alliance 6		
2015-05-20 12:26 KJ	**ON SCENE**	**I/I all ops normal // nci 1400**
Applies to: Alliance 6		
2015-05-20 12:26 KJ	*ON SCENE*	*Next check-in: [05/20] 14:15*
Applies to: Alliance 6		
2015-05-20 12:26 KJ	**ON SCENE**	**ops normal // over Div A fire 37 // call 30**
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-20 12:26 KJ	*ON SCENE*	*Next check-in: [05/20] 12:56*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-20 12:27 AD	**IDLE**	**lifting off mixing site 1, px 5p13 and ignition 37, doing some aerial ignition**
Applies to: CF-YHJ		
2015-05-20 12:27 AD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 12:57*
Applies to: CF-YHJ		
2015-05-20 12:27 AD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 12:57*
Applies to: CF-YHJ		
2015-05-20 12:35 KJ	**EN ROUTE**	**landing call lifting**
Applies to: CF-PQX		
2015-05-20 12:35 KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-PQX		
2015-05-20 12:39 KJ	**IDLE**	**lifting off for burn ops // call 30**
Applies to: CF-HEE, NW 8		
2015-05-20 12:39 KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 13:09*
Applies to: CF-HEE, NW 8		
2015-05-20 12:41 KJ	**IDLE**	**lifting off // call 30 or landing**
Applies to: CF-PQX		
2015-05-20 12:41 KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 13:11*
Applies to: CF-PQX		
2015-05-20 12:48 KJ	**EN ROUTE**	**as per Ignition 37 // starting aerial ignition on Div A with HEE as burn machine // YHJ is platform machine // call 30 or when finished ignitions // YHJ will be doing check ins for both machines while doing burn ops**
Applies to: CF-HEE, NW 8		
2015-05-20 12:48 KJ	*EN ROUTE*	*Next check-in: [05/20] 13:18*
Applies to: CF-HEE, NW 8		
2015-05-20 12:48 KJ	**ON SCENE**	**as per Ignition 37 // starting aerial ignition on Div A with HEE as burn machine // YHJ is platform machine // call 30 or when finished ignitions // YHJ will be doing check ins for both machines while doing burn ops**
Applies to: CF-YHJ		
2015-05-20 12:48 KJ	*ON SCENE*	*Next check-in: [05/20] 13:18*
Applies to: CF-YHJ		

Date		Status	Message
2015-05-20 12:48	KJ	*ON SCENE*	*Disembarked Ignition 37(NW 8) from CF-HEE and Boarded Ignition 37(NW 8) on CF-YHJ*
Applies to: CF-HEE, CF-YHJ, NW 8			
2015-05-20 12:48	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE*
Applies to: NW 8			
2015-05-20 12:48	KJ	*ON SCENE*	*Removed 5P13 from Zone 1F and Boarded 5P13 on CF-YHJ*
Applies to: 5P13, CF-YHJ, Zone 1F			
2015-05-20 12:48	KJ	*ON SCENE*	*Disembarked 5P13 from CF-YHJ and Added 5P13 to Zone 1F*
Applies to: 5P13, CF-YHJ, Zone 1F			
2015-05-20 12:50	KJ	**IDLE**	**lifted the ranch on fire 37 >> Div A on fire 37 // helco 37 and helco 37B on brd // call 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 12:50	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 13:20*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 12:53	KJ	**EN ROUTE**	**jsut landing at Echo 1 / call lifting**
Applies to: CF-PQX			
2015-05-20 12:53	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-PQX			
2015-05-20 12:56	KJ	**IDLE**	**off stg >> bx ops on 37 // call 30**
Applies to: CG-GSM			
2015-05-20 12:56	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 13:26*
Applies to: CG-GSM			
2015-05-20 12:58	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 13:08*
Applies to: CG-NMJ			
2015-05-20 12:58	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 13:08*
Applies to: 2P71			
2015-05-20 12:58	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 13:08*
Applies to: 4P40			
2015-05-20 12:58	KJ	**ON SCENE**	**tried on link 1 // no contact**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:01	KJ	*ON SCENE*	*** NO CONTACT CLEARED ** *
Applies to: CG-NMJ			
2015-05-20 13:01	KJ	*ON SCENE*	*** NO CONTACT CLEARED ** *
Applies to: 2P71			
2015-05-20 13:01	KJ	*ON SCENE*	*** NO CONTACT CLEARED ** *
Applies to: 4P40			
2015-05-20 13:01	KJ	*ON SCENE*	*Next check-in: [05/20] 13:31*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:01	KJ	**ON SCENE**	**still a/b on fire 37 // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:05	KJ	**ON SCENE**	**doing 1300 check in // nci 1500**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 13:05	KJ	*ON SCENE*	*Next check-in: [05/20] 15:15*

Date	Status	Message
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B		
2015-05-20 13:06	KJ	**ON SCENE**	**I/I doing 2 hr check in // nci 1500**
Applies to: Alliance 2			
2015-05-20 13:06	KJ	*ON SCENE*	*Next check-in: [05/20] 15:15*
Applies to: Alliance 2			
2015-05-20 13:08	KJ	**IDLE**	**off ranch stg >> fire 37 bx ops // call 30**
Applies to: CF-ZVT			
2015-05-20 13:08	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 13:38*
Applies to: CF-ZVT			
2015-05-20 13:17	KJ	**ON SCENE**	**tried calling cell / no contact**
Applies to: Alliance 5			
2015-05-20 13:17	KJ	*ON SCENE*	*Next check-in: [05/20] 13:22*
Applies to: Alliance 5			
2015-05-20 13:18	KJ	**ON SCENE**	**I/I doing check in // nci 2 hrs**
Applies to: Alliance 5			
2015-05-20 13:18	KJ	*ON SCENE*	*Next check-in: [05/20] 15:30*
Applies to: Alliance 5			
2015-05-20 13:18	KJ	**ON SCENE**	**as per YHJ // all ops normal for self and HEE // still doing burn ops // call 30**
Applies to: CF-YHJ, NW 8			
2015-05-20 13:18	KJ	*ON SCENE*	*Next check-in: [05/20] 13:48*
Applies to: CF-YHJ, NW 8			
2015-05-20 13:18	KJ	**EN ROUTE**	**as per YHJ // all ops normal for self and HEE // still doing burn ops // call 30**
Applies to: CF-HEE			
2015-05-20 13:18	KJ	*EN ROUTE*	*Next check-in: [05/20] 13:48*
Applies to: CF-HEE			
2015-05-20 13:19	KJ	**ON SCENE**	**doing 1300 check in // all ops normal for self and D18 / nci 2 hrs**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 13:19	KJ	*ON SCENE*	*Next check-in: [05/20] 15:30*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 13:21	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 13:31*
Applies to: CF-LQF			
2015-05-20 13:21	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 13:31*
Applies to: SE 51			
2015-05-20 13:21	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 13:31*
Applies to: C24			
2015-05-20 13:21	KJ	**EN ROUTE**	**tried on link 1 // no contact**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 13:23	KJ	**IDLE**	**lifting Echo 1 pad >> Div E / burns lake 1 and A1 on brd // call 30**
Applies to: CF-PQX			

Date		Status	Message
2015-05-20 13:23	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 13:53*
Applies to: CF-PQX			
2015-05-20 13:24	KJ	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: CF-LQF			
2015-05-20 13:24	KJ	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SE 51			
2015-05-20 13:24	KJ	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: C24			
2015-05-20 13:24	KJ	*EN ROUTE*	*Next check-in: [05/20] 13:54*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 13:24	KJ	**EN ROUTE**	**as per LQF // all ops normal for self and ZVT // call 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 13:24	KJ	**EN ROUTE**	**as per LQF // all ops normal for self and ZVT // call 30**
Applies to: CF-ZVT			
2015-05-20 13:24	KJ	*EN ROUTE*	*Next check-in: [05/20] 13:54*
Applies to: CF-ZVT			
2015-05-20 13:24	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 13:54*
Applies to: CF-ZVT			
2015-05-20 13:28	KJ	**EN ROUTE**	**ops normal // call 30**
Applies to: CG-GSM			
2015-05-20 13:28	KJ	*EN ROUTE*	*Next check-in: [05/20] 13:58*
Applies to: CG-GSM			
2015-05-20 13:31	KJ	**ON SCENE**	**dropped off pax at 37 camp >> main stg // no pax // call landing**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:31	KJ	*ON SCENE*	*Next check-in: [05/20] 14:01*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:34	KJ	**EN ROUTE**	**looking at a smoke to the West of fire 37 //thinking its fire 67 // going to take a look // passed YHQ and WTQ are working fire 64 // said its quite a large fire so it is probably 64 // will pull back for now and cont to work 37 // call 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 13:34	KJ	*EN ROUTE*	*Next check-in: [05/20] 14:04*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 13:35	KJ	**ON SCENE**	**landing 37 stg // call a/b**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:35	KJ	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/20] 21:33*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:37	KJ	**EN ROUTE**	**dropped burns lake a2 // a/b again // call 30**
Applies to: CF-PQX			
2015-05-20 13:37	KJ	*EN ROUTE*	*Next check-in: [05/20] 14:07*
Applies to: CF-PQX			
2015-05-20 13:39	JD	**OFF DUTY**	**off pg >> fire 37, nci 1700**
Applies to: 4P100			
2015-05-20 13:39	JD	*ASSIGNED*	*Assigned to activity*
Applies to: 4P100			
2015-05-20 13:39	JD	*EN ROUTE*	*Changed status from OFF DUTY to EN ROUTE - Next check-in: [05/20] 17:15*
Applies to: 4P100			
2015-05-20 13:44	JD	**EN ROUTE**	**ops normal for self and ZVT**
Applies to: C24, CF-LQF, SE 51			

Date		Status	Message
2015-05-20 13:44	JD	*EN ROUTE*	*Next check-in: [05/20] 14:14*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 13:45	JD	**ON SCENE**	**LQF- ops normal for self and ZVT**
Applies to: CF-ZVT			
2015-05-20 13:45	JD	*ON SCENE*	*Next check-in: [05/20] 14:15*
Applies to: CF-ZVT			
2015-05-20 13:46	JD	**EN ROUTE**	**dropping burns lake 1 off >> heading for the ranch**
Applies to: CF-PQX			
2015-05-20 13:46	JD	*EN ROUTE*	*Next check-in: [05/20] 14:16*
Applies to: CF-PQX			
2015-05-20 13:47	JD	**IDLE**	**landed back at camp, no px**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:47	JD	*IDLE*	*Next check-in: [05/20] 14:17*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:49	JD	**ON SCENE**	**30 min check for YHJ and HEE doing burn ops, YHJ heading for fuel, will call landing**
Applies to: CF-YHJ, NW 8			
2015-05-20 13:49	JD	*ON SCENE*	*Next check-in: [05/20] 14:19*
Applies to: CF-YHJ, NW 8			
2015-05-20 13:50	JD	**EN ROUTE**	**YHJ- 30 min check for YHJ and HEE doing burn ops, YHJ heading for fuel, will call landing'**
Applies to: CF-HEE			
2015-05-20 13:50	JD	*EN ROUTE*	*Next check-in: [05/20] 14:20*
Applies to: CF-HEE			
2015-05-20 13:53	KJ	**ON SCENE**	**landing call a/b**
Applies to: CF-YHJ, NW 8			
2015-05-20 13:53	KJ	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-YHJ, NW 8			
2015-05-20 13:53	KJ	**EN ROUTE**	**landed at ranch fuel stg // call a/b**
Applies to: CF-PQX			
2015-05-20 13:53	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-PQX			
2015-05-20 13:54	KJ	**IDLE**	**ops 37 on brd > Div A // call 30 or landing**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 13:54	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 14:24*
Applies to: CG-NMJ			
2015-05-20 13:54	KJ	*EN ROUTE*	*Changed status from ON SCENE to EN ROUTE*
Applies to: 2P71, 4P40			
2015-05-20 13:56	KJ	**IDLE**	**lifting the ranch with no pax // for tank ops // call 30**
Applies to: CG-WWL			
2015-05-20 13:56	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 14:26*
Applies to: CG-WWL			
2015-05-20 13:59	KJ	**EN ROUTE**	**ops normal / still bxing fire 37 / call 30**
Applies to: CG-GSM			
2015-05-20 13:59	KJ	*EN ROUTE*	*Next check-in: [05/20] 14:29*
Applies to: CG-GSM			
2015-05-20 14:00	KJ	**ON SCENE**	**doing 1400 check in // nci at 1600 // all ops normal**
Applies to: Alliance 6			
2015-05-20 14:00	KJ	*ON SCENE*	*Next check-in: [05/20] 16:15*
Applies to: Alliance 6			

Date		Status	Message
2015-05-20 14:01	KR	**ON SCENE**	**I/l [redacted] - 1400 check in for all on east branch, seneca 7 and 11 have been added to their compliment, nci 1600**
		Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino 1, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5	
2015-05-20 14:01	KR	*ON SCENE*	*Next check-in: [05/20] 16:15*
		Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino 1, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5	
2015-05-20 14:02	KR	**IDLE**	**off mixing 1, same px , working fire 37**
		Applies to: CF-YHJ, NW 8	
2015-05-20 14:02	KR	*ON SCENE*	*Changed status from IDLE to ON SCENE - Next check-in: [05/20] 14:32*
		Applies to: CF-YHJ, NW 8	
2015-05-20 14:03	AD	**ON SCENE**	**I/l: 1400 checkin for 2-pack, equipment 37, and staging 37, nci 2 hrs**
		Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container	
2015-05-20 14:03	AD	*ON SCENE*	*Next check-in: [05/20] 16:15*
		Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container	
2015-05-20 14:05	KJ	**ON SCENE**	**4W10F // doing 2 hr check for self and 5P13 // nci 1600**
		Applies to: 4W10F, 5P13, Zone 1F	
2015-05-20 14:05	KJ	*ON SCENE*	*Next check-in: [05/20] 16:15*
		Applies to: 4W10F, 5P13, Zone 1F	
2015-05-20 14:06	KJ	**IDLE**	**off ranch // with west branch on brd // call 30 or landing**
		Applies to: CF-PQX	
2015-05-20 14:06	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 14:36*
		Applies to: CF-PQX	
2015-05-20 14:09	KJ	*ON SCENE*	*Zone changed from Prince George to Fort St. John*
		Applies to: Rhino 1	
2015-05-20 14:09	KJ	*ON SCENE*	*Completed activity*
		Applies to: Rhino 1	
2015-05-20 14:09	KJ	*PENDING*	*Zone changed from Prince George to Fort St. John*
		Applies to: Rhino B5	
2015-05-20 14:09	KJ	*PENDING*	*Completed activity*
		Applies to: Rhino B5	
2015-05-20 14:09	KJ	*ASSIGNED*	*Assigned to activity*
		Applies to: Rhino 1, Rhino B5, Zone 8A	
2015-05-20 14:09	KJ	*RETURNING*	*Changed status from OFF DUTY to RETURNING - Next check-in: [05/20] 16:09*
		Applies to: Rhino 1, Rhino B5, Zone 8A	
2015-05-20 14:09	KJ	*RETURNING*	*Sticky note added: 'May 20 // Off Prince George >> FSJohn'.*
		Applies to: Zone 8A	

Date		Status	Message
2015-05-20 14:09	KJ	**RETURNING**	**I/I Rhino 1 // leaving prince george rigt now >> fsjohn // eta 5 hrs call on arrival around 1930 // just rhino 1 and rhino b5**
Applies to: Rhino 1, Rhino B5, Zone 8A			
2015-05-20 14:09	KJ	*RETURNING*	*Next check-in: [05/20] 19:45*
Applies to: Rhino 1, Rhino B5, Zone 8A			
2015-05-20 14:14	KJ	**EN ROUTE**	**as per LQF // ops normal for self WWL and ZVT // call 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 14:14	KJ	*EN ROUTE*	*Next check-in: [05/20] 14:44*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 14:14	KJ	**EN ROUTE**	**as per LQF // ops normal for self WWL and ZVT // call 30**
Applies to: CG-WWL			
2015-05-20 14:14	KJ	*EN ROUTE*	*Next check-in: [05/20] 14:44*
Applies to: CG-WWL			
2015-05-20 14:14	KJ	**ON SCENE**	**as per LQF // ops normal for self WWL and ZVT // call 30**
Applies to: CF-ZVT			
2015-05-20 14:14	KJ	*ON SCENE*	*Next check-in: [05/20] 14:44*
Applies to: CF-ZVT			
2015-05-20 14:16	KJ	**IDLE**	**lifting at ranch stg on fire 37 for Div A // call 30**
Applies to: CF-OHK			
2015-05-20 14:16	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 14:46*
Applies to: CF-OHK			
2015-05-20 14:19	KJ	**EN ROUTE**	**ops normal // flying south side of fire 37 // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 14:19	KJ	*EN ROUTE*	*Next check-in: [05/20] 14:49*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 14:22	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 14:32*
Applies to: CF-HEE			
2015-05-20 14:22	KJ	**EN ROUTE**	**tried on link 1 // no contact**
Applies to: CF-HEE			
2015-05-20 14:23	KJ	**EN ROUTE**	**landed Div E // call lifting**
Applies to: CF-PQX			
2015-05-20 14:23	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-PQX			
2015-05-20 14:24	KJ	**ON SCENE**	**landed at refuel // call a/b**
Applies to: CF-ZVT			
2015-05-20 14:24	KJ	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-ZVT			
2015-05-20 14:26	KJ	**EN ROUTE**	**asked LQF to try over simplex and ask him to call us**
Applies to: CF-HEE			
2015-05-20 14:26	KJ	*EN ROUTE*	*** NO CONTACT RESET ** -- Checkin due by 14:36*
Applies to: CF-HEE			
2015-05-20 14:28	JD	*PENDING*	*Sticky note 'May 15 RR410068 // Night shift' was cleared.*
Applies to: Northland Medic 4 Container			
2015-05-20 14:28	JD	*PENDING*	*Completed activity*
Applies to: Northland Driver 19, Northland Medic 4, Northland Medic 4 Container			
2015-05-20 14:28	JD	**EN ROUTE**	**ops normal bux fire 37**
Applies to: CG-GSM			
2015-05-20 14:28	JD	*EN ROUTE*	*Next check-in: [05/20] 14:58*
Applies to: CG-GSM			

Date		Status	Message
2015-05-20 14:30	JD	**IDLE**	**off stg >> fire 37 bux**
Applies to: CF-ZVT			
2015-05-20 14:30	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 15:00*
Applies to: CF-ZVT			
2015-05-20 14:31	JD	**ON SCENE**	**HEE is landed at 13**
Applies to: CF-YHJ, NW 8			
2015-05-20 14:31	JD	*ON SCENE*	*Next check-in: [05/20] 15:01*
Applies to: CF-YHJ, NW 8			
2015-05-20 14:31	JD	**ON SCENE**	**he was landed at 13:57**
Applies to: CF-YHJ, NW 8			
2015-05-20 14:31	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: CF-HEE			
2015-05-20 14:31	JD	*EN ROUTE*	*Next check-in: [05/20] 15:01*
Applies to: CF-HEE			
2015-05-20 14:31	JD	**EN ROUTE**	**as per Ignition- landed at 13:57**
Applies to: CF-HEE			
2015-05-20 14:31	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 15:01*
Applies to: CF-HEE			
2015-05-20 14:32	JD	**EN ROUTE**	**ops normal bux**
Applies to: CG-WWL			
2015-05-20 14:32	JD	*EN ROUTE*	*Next check-in: [05/20] 15:02*
Applies to: CG-WWL			
2015-05-20 14:33	JD	**IDLE**	**i think he may have called airborn for burn ops but he was walked on after I told him to standby - now he won't respond**
Applies to: CF-HEE			
2015-05-20 14:33	JD	*IDLE*	*Next check-in: [05/20] 15:03*
Applies to: CF-HEE			
2015-05-20 14:34	JD	**IDLE**	**AFF shows him airborn**
Applies to: CF-HEE			
2015-05-20 14:34	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 15:04*
Applies to: CF-HEE			
2015-05-20 14:34	JD	*ASSIGNED*	*Assigned to activity*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 14:34	JD	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 14:34	JD	*PENDING*	*JOSIEDAY changed resource: NLD 19(Northland Driver 19)*
Applies to: Northland Driver 19			
2015-05-20 14:35	JD	**ON SCENE**	**30 min check, ops normal, starting ignition, reset checks for YHJ and HEE**
Applies to: CF-YHJ, NW 8			
2015-05-20 14:35	JD	*ON SCENE*	*Next check-in: [05/20] 15:05*
Applies to: CF-YHJ, NW 8			
2015-05-20 14:35	JD	**EN ROUTE**	**YHJ_ 30 min check, ops normal, starting ignition, reset checks for YHJ and HEE**
Applies to: CF-HEE			
2015-05-20 14:35	JD	*EN ROUTE*	*Next check-in: [05/20] 15:05*
Applies to: CF-HEE			
2015-05-20 14:36	JD	*ON SCENE*	*Sticky note changed from: 'Can be reached on Blue/Brown Tone 6 or Copper' to: 'Can be reached on Blue/Brown Tone 6 or Copper// May 21- M12* s.22 *& D18* s.22
Applies to: Northland Medic 12 Container			

Date	Status	Message
2015-05-20 14:37	JD *ON SCENE*	*JOSIEDAY changed resource: Northland Medic 12*
Applies to: Northland Medic 12		
2015-05-20 14:37	JD *PENDING*	*JOSIEDAY changed resource: NLD 19(Northland Driver 19)*
Applies to: Northland Driver 19		
2015-05-20 14:38	JD **IDLE**	**off div E with west branch, and burns lake c1**
Applies to: CF-PQX		
2015-05-20 14:38	JD *EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 15:08*
Applies to: CF-PQX		
2015-05-20 14:41	KJ **EN ROUTE**	**down at fuel stg // call lifitng**
Applies to: CG-GSM		
2015-05-20 14:41	KJ *IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CG-GSM		
2015-05-20 14:42	KJ **EN ROUTE**	**just off Div E // lightning very close // heading to ranch stg until it passes // call landing**
Applies to: CG-WWL		
2015-05-20 14:42	KJ *EN ROUTE*	*Next check-in: [05/20] 15:12*
Applies to: CG-WWL		
2015-05-20 14:44	KJ **EN ROUTE**	**as per LQF // all ops nromal for self and OHK // call 30**
Applies to: C24, CF-LQF, SE 51		
2015-05-20 14:44	KJ *EN ROUTE*	*Next check-in: [05/20] 15:14*
Applies to: C24, CF-LQF, SE 51		
2015-05-20 14:44	KJ **EN ROUTE**	**as per LQF // all ops nromal for self and OHK // call 30**
Applies to: CF-OHK		
2015-05-20 14:44	KJ *EN ROUTE*	*Next check-in: [05/20] 15:14*
Applies to: CF-OHK		
2015-05-20 14:45	KJ **EN ROUTE**	**ops normal over Div A // call 30**
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-20 14:45	KJ *EN ROUTE*	*Next check-in: [05/20] 15:15*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-20 14:48	KJ **EN ROUTE**	**doing 1500 check in // ops normal // nci 1900**
Applies to: SE 43		
2015-05-20 14:48	KJ *ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 19:15*
Applies to: SE 43		
2015-05-20 14:49	KJ **EN ROUTE**	**down at ranch stg // 1 min ago // call a/b**
Applies to: CG-WWL		
2015-05-20 14:49	KJ *IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CG-WWL		
2015-05-20 14:49	KJ **EN ROUTE**	**ops normal // call 30**
Applies to: CF-OHK		
2015-05-20 14:49	KJ *EN ROUTE*	*Next check-in: [05/20] 15:19*
Applies to: CF-OHK		
2015-05-20 14:49	KJ **EN ROUTE**	**advised LQF checked in for him**
Applies to: CF-OHK		
2015-05-20 14:50	KJ **EN ROUTE**	**landed to drop off C1 // call lifting**
Applies to: CF-PQX		
2015-05-20 14:50	KJ *IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-PQX		
2015-05-20 14:52	KJ **IDLE**	**a/b again // call 30 or landing**
Applies to: CF-PQX		

Date		Status	Message
2015-05-20 14:52	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 15:22*
Applies to: CF-PQX			
2015-05-20 14:52	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 15:22*
Applies to: CF-PQX			
2015-05-20 14:55	KJ	**ON SCENE**	**doing 1500 check in // nci 1700**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 14:55	KJ	*ON SCENE*	*Next check-in: [05/20] 17:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, No Jackpot Faller 1, No Jackpot Faller 2, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins, Zone 1B			
2015-05-20 15:00	AD	**ON SCENE**	**l/l: checking in, nci 2 hrs**
Applies to: Alliance 5			
2015-05-20 15:00	AD	*ON SCENE*	*Next check-in: [05/20] 17:15*
Applies to: Alliance 5			
2015-05-20 15:00	KJ	**EN ROUTE**	**stopped at camp for a minute // ops 37A and ops 37 on brd // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:00	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:30*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:01	AD	**ON SCENE**	**down for fuel at mixing site, hee is still out flying over burn area, will call when lifting off**
Applies to: CF-YHJ, NW 8			
2015-05-20 15:01	AD	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/20] 16:00*
Applies to: CF-YHJ, NW 8			
2015-05-20 15:01	KJ	**EN ROUTE**	**ops normal // bx fire 37 // call 30**
Applies to: CF-ZVT			
2015-05-20 15:01	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:31*
Applies to: CF-ZVT			
2015-05-20 15:01	AD	**EN ROUTE**	**as per YHJ: HEE is still flying over the burn area**
Applies to: CF-HEE			
2015-05-20 15:01	AD	*EN ROUTE*	*Next check-in: [05/20] 15:31*
Applies to: CF-HEE			
2015-05-20 15:02	KJ	**ON SCENE**	**doing 1500 check in // all ops nromal at camp 37 // nci 1700**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 15:02	KJ	*ON SCENE*	*Next check-in: [05/20] 17:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 15:02	KJ	**ON SCENE**	**l/l doing 1500 check in // nci 1700**
Applies to: Alliance 2			

Date		Status	Message
2015-05-20 15:02	KJ	*ON SCENE*	*Next check-in: [05/20] 17:15*
Applies to: Alliance 2			
2015-05-20 15:08	KJ	**ON SCENE**	**landed at the ranch // west branch wants to do chck in // advised already spoke to west branch // call a/b**
Applies to: CF-PQX			
2015-05-20 15:08	KJ	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-PQX			
2015-05-20 15:12	JD	**IDLE**	**off fuel site > fire, ignition is completed, HEE is headed back to mixing site, YHJ is headed to burn site for recce**
Applies to: CF-YHJ, NW 8			
2015-05-20 15:12	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 15:42*
Applies to: CF-YHJ			
2015-05-20 15:12	JD	*EN ROUTE*	*Changed status from ON SCENE to EN ROUTE*
Applies to: NW 8			
2015-05-20 15:12	JD	**EN ROUTE**	**YHJ - off fuel site > fire, ignition is completed, HEE is headed back to mixing site, YHJ is headed to burn site for recce**
Applies to: CF-HEE			
2015-05-20 15:12	JD	*EN ROUTE*	*Next check-in: [05/20] 15:42*
Applies to: CF-HEE			
2015-05-20 15:12	KJ	**EN ROUTE**	**as per LQF // doing 30 min check for self and ZVT // call 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 15:12	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:42*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 15:12	KJ	**EN ROUTE**	**as per LQF // doing 30 min check for self and ZVT // call 30**
Applies to: CF-ZVT			
2015-05-20 15:12	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:42*
Applies to: CF-ZVT			
2015-05-20 15:14	KJ	**EN ROUTE**	**off fire 37 >> old stg // call landing or 30**
Applies to: CF-HEE			
2015-05-20 15:14	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:44*
Applies to: CF-HEE			
2015-05-20 15:16	KJ	**EN ROUTE**	**doing 30 min check on Div A // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:16	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:46*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:21	KJ	**EN ROUTE**	**ops nromal on 37 still tanking // call 30**
Applies to: CF-OHK			
2015-05-20 15:21	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:51*
Applies to: CF-OHK			
2015-05-20 15:22	JD	**EN ROUTE**	**landing at mixing site, shutting down**
Applies to: CF-YHJ, NW 8			
2015-05-20 15:22	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 15:52*
Applies to: CF-YHJ, NW 8			
2015-05-20 15:28	KJ	**EN ROUTE**	**on grd at old stg // call a/b**
Applies to: CF-HEE			
2015-05-20 15:28	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-HEE			
2015-05-20 15:28	KJ	**EN ROUTE**	**off fire 37 >> old fuel site // call landing**
Applies to: CF-ZVT			

Date		Status	Message
2015-05-20 15:28	KJ	*EN ROUTE*	*Next check-in: [05/20] 15:58*
Applies to: CF-ZVT			
2015-05-20 15:37	KJ	**EN ROUTE**	**down at old stg for fuel // call a/b**
Applies to: CF-ZVT			
2015-05-20 15:37	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-ZVT			
2015-05-20 15:42	KJ	**EN ROUTE**	**as per LQF // doing 30 min check for self and OHK / call 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 15:42	KJ	*EN ROUTE*	*Next check-in: [05/20] 16:12*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 15:42	KJ	**EN ROUTE**	**as per LQF // doing 30 min check for self and OHK / call 30**
Applies to: CF-OHK			
2015-05-20 15:42	KJ	*EN ROUTE*	*Next check-in: [05/20] 16:12*
Applies to: CF-OHK			
2015-05-20 15:42	KJ	*IDLE*	*Next check-in: [05/20] 21:41*
Applies to: CF-YHJ, NW 8			
2015-05-20 15:44	KJ	**EN ROUTE**	**still a/b over Div A // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:44	KJ	*EN ROUTE*	*Next check-in: [05/20] 16:14*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:46	KJ	**IDLE**	**off old stg >> fire 37 bux ops // call 30**
Applies to: CF-ZVT			
2015-05-20 15:46	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 16:16*
Applies to: CF-ZVT			
2015-05-20 15:51	JD	**ON SCENE**	**I/I: check in, all ops normal , nci 1800**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-20 15:51	JD	*ON SCENE*	*Next check-in: [05/20] 18:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-20 15:55	KJ	**EN ROUTE**	**down at mixing site // call a/b**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:55	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 15:58	KJ	**ON SCENE**	**doing 1600 check in // all ops normal / nci 2 hrs at 1800**
Applies to: Alliance 6			
2015-05-20 15:58	KJ	*ON SCENE*	*Next check-in: [05/20] 18:15*
Applies to: Alliance 6			
2015-05-20 16:01	KJ	**ON SCENE**	**4W10F // back in camp 37 // nfci required // 5P13 is still out on the fire // 5P13 will be doing own checks // oging to leave 5P13 pending until we hear from him**
Applies to: 4W10F, 5P13, Zone 1F			
2015-05-20 16:01	KJ	*ON SCENE*	*Next check-in: [05/20] 18:01*
Applies to: 4W10F, 5P13, Zone 1F			
2015-05-20 16:01	KJ	*ON SCENE*	*Completed activity*
Applies to: 4W10F, 5P13, Zone 1F			
2015-05-20 16:01	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: 4W10F			
2015-05-20 16:01	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: 4W10F			
2015-05-20 16:02	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: 5P13			

Date	Status	Message
2015-05-20 16:02 KJ	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: 5P13		
2015-05-20 16:03 KJ	**PENDING**	**off prince george >> 37 stg // call when on site in 1 hr**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A		
2015-05-20 16:03 KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/20] 17:15*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A		
2015-05-20 16:13 JD	**EN ROUTE**	**landing stg**
Applies to: C24, CF-LQF, SE 51		
2015-05-20 16:13 JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 16:43*
Applies to: C24, CF-LQF, SE 51		
2015-05-20 16:14 JD	**EN ROUTE**	**ops normal on fire 37, nci 30 or heading for fuel**
Applies to: CF-OHK		
2015-05-20 16:14 JD	*EN ROUTE*	*Next check-in: [05/20] 16:44*
Applies to: CF-OHK		
2015-05-20 16:14 JD	**EN ROUTE**	**ops normal bux fire 37**
Applies to: CF-ZVT		
2015-05-20 16:14 JD	*EN ROUTE*	*Next check-in: [05/20] 16:44*
Applies to: CF-ZVT		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: East Branch 37 Checkins		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Nifac 14		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Nifac 15A		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino A Squad		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino A1		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino A2		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino A3		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino B3		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino C3		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino B1		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino B2		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino C1		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino C2		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino D1		
2015-05-20 16:18 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Rhino D2		

Date	Status	Message
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Rhino D3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Rhino B4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormriders		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider A		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider A1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider A2		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider A3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider A4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider B		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider B1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider B2		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider B5		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider B3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider C		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider C2		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider C1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider C4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider C5		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider C3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider D		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider D3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider D1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider D4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Stormrider 1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Titan		

Date		Status	Message
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan A3			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan B2			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan B3			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan C3			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan D2			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan C4			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan D4			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan C5			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan D5			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan B1			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan 1			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan D1			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Titan C1			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Seneca 11			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Seneca 7			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunderbird UC{Port Alberni: Tbirds}			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder A			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder A2			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder A5			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder A1			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder A3			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder A4			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder B			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder B1			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Thunder B2			

Date	Status	Message
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder B3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder B4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder D		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder D1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder D3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder D2		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder D4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder C		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder C1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder C2		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder C4		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder C5		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder C3		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Thunder 1		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird Unit Crew {FB UC}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird C {FB C}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird C1 {FB C1}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird C2 {FB C2}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird C3 {FB C3}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird C4 {FB C4}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird D {FB D}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird D1 {FB D1}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird D2 {FB D2}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird D3 {FB D3}		
2015-05-20 16:18	JD ON SCENE	** NO CONTACT ** -- Checkin due by 16:28
Applies to: Firebird D4 {FB D4}		

Date		Status	Message
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Firebird D5 {FB D5}			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Firebird 1 {FB 1}			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 57			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 57A			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 57C			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 57B			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 57D			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 57E			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 7			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 7A			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 7B			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 7C			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 7D			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: Strategic 7E			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: 5P75			
2015-05-20 16:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 16:28*
Applies to: 2P12			
2015-05-20 16:18	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-20 16:20	JD	**IDLE**	**lifting ranch, working fire with helco 37 and 37b**
Applies to: C24, CF-LQF, SE 51			
2015-05-20 16:20	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 16:50*
Applies to: C24, CF-LQF, SE 51			
2015-05-20 16:26	JD	**EN ROUTE**	**landed ranch fuel stg**
Applies to: CF-OHK			
2015-05-20 16:26	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 16:56*
Applies to: CF-OHK			

Date	Status	Message
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: East Branch 37 Checkins		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Nifac 14		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Nifac 15A		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino A Squad		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino A1		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino A2		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino A3		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino B3		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino C3		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino B1		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino B2		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino C1		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino C2		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino D1		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino D2		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino D3		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Rhino B4		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormriders		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormrider A		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormrider A1		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormrider A2		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormrider A3		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormrider A4		
2015-05-20 16:30	JD *ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Stormrider B		

Date	Status	Message
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider B1		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider B2		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider B5		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider B3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider C		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider C2		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider C1		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider C4		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider C5		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider C3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider D		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider D3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider D1		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider D4		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Stormrider 1		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan A3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan B2		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan B3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan C3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan D2		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan C4		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan D4		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan C5		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Titan D5		

Date		Status	Message
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Titan B1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Titan 1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Titan D1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Titan C1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Seneca 11			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Seneca 7			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunderbird UC{Port Alberni: Tbirds}			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder A			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder A2			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder A5			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder A1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder A3			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder A4			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder B			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder B1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder B2			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder B3			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder B4			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder D			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder D1			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder D3			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder D2			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder D4			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder C			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Thunder C1			

Date	Status	Message
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Thunder C2		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Thunder C4		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Thunder C5		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Thunder C3		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Thunder 1		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird Unit Crew {FB UC}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird C {FB C}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird C1 {FB C1}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird C2 {FB C2}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird C3 {FB C3}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird C4 {FB C4}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird D {FB D}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird D1 {FB D1}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird D2 {FB D2}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird D3 {FB D3}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird D4 {FB D4}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird D5 {FB D5}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Firebird 1 {FB 1}		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 57		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 57A		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 57C		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 57B		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 57D		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 57E		
2015-05-20 16:30	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 16:40
Applies to: Strategic 7		

Date		Status	Message
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Strategic 7A			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Strategic 7B			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Strategic 7C			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Strategic 7D			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: Strategic 7E			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: 5P75			
2015-05-20 16:30	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 16:40*
Applies to: 2P12			
2015-05-20 16:30	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-20 16:33	JD	**IDLE**	**off mix site with ops 37a nd 37a >> div E**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 16:33	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 17:03*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 16:33	JD	**IDLE**	**off old stg > ranch**
Applies to: CF-HEE			
2015-05-20 16:33	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 17:03*
Applies to: CF-HEE			
2015-05-20 16:38	AD	**IDLE**	**lifting off mixing site 1, no px, en route to ranch staging**
Applies to: CF-YHJ, NW 8			
2015-05-20 16:38	AD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 17:08*
Applies to: CF-YHJ, NW 8			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: East Branch 37 Checkins			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Nifac 14			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Nifac 15A			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Rhino			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Rhino A Squad			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Rhino A1			
2015-05-20 16:41	AD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Rhino A2			

Date	Status	Message
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino A3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino B3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino C3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino B1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino B2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino C1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino C2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino D1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino D2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino D3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Rhino B4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormriders		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider A		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider A1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider A2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider A3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider A4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider B		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider B1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider B2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider B5		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider B3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider C		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider C2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Stormrider C1		

Date	Status	Message
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider C4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider C5		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider C3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider D		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider D3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider D1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider D4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Stormrider 1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan A3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan B2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan B3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan C3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan D2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan C4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan D4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan C5		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan D5		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan B1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan 1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan D1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Titan C1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Seneca 11		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Seneca 7		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Thunderbird UC{Port Alberni: Tbirds}		

Date	Status	Message
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder A		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder A2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder A5		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder A1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder A3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder A4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder B		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder B1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder B2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder B3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder B4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder D		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder D1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder D3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder D2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder D4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder C		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder C1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder C2		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder C4		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder C5		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder C3		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Thunder 1		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Firebird Unit Crew {FB UC}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED *****
Applies to: Firebird C {FB C}		

Date	Status	Message
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird C1 {FB C1}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird C2 {FB C2}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird C3 {FB C3}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird C4 {FB C4}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird D {FB D}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird D1 {FB D1}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird D2 {FB D2}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird D3 {FB D3}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird D4 {FB D4}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird D5 {FB D5}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Firebird 1 {FB 1}		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57A		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57C		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57B		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57D		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57E		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7A		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7B		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7C		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7D		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7E		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: 5P75		
2015-05-20 16:41	AD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: 2P12		
2015-05-20 16:41	AD *ON SCENE*	*Next check-in: [05/20] 18:41*

Date	Status	Message
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-20 16:41 AD	**ON SCENE**	**I/I: checking in, all crews will be off the line and back in camp by 1900, will call then at 1900**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-20 16:41 AD	*ON SCENE*	*Next check-in: [05/20] 19:15*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-20 16:44 JD	**EN ROUTE**	**landed ranch stg shutting down**
Applies to: CF-ZVT		
2015-05-20 16:44 JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 17:14*
Applies to: CF-ZVT		
2015-05-20 16:47 JD	**EN ROUTE**	**landed the ranch**
Applies to: CF-HEE		
2015-05-20 16:47 JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 17:17*
Applies to: CF-HEE		
2015-05-20 16:47 AD	**EN ROUTE**	**landing ranch staging, shutting down, will call a/b**
Applies to: CF-YHJ, NW 8		
2015-05-20 16:47 AD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 18:00*
Applies to: CF-YHJ, NW 8		
2015-05-20 16:48 JD	**EN ROUTE**	**landed fire 37 shutting down**
Applies to: C24, CF-LQF, SE 51		
2015-05-20 16:48 JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 17:18*
Applies to: C24, CF-LQF, SE 51		
2015-05-20 16:48 AD	**IDLE**	**2**
Applies to: CF-OHK		
2015-05-20 16:48 AD	*IDLE*	*Next check-in: [05/20] 17:18*
Applies to: CF-OHK		

Date		Status	Message
2015-05-20 16:51	JD	**IDLE**	**airborn with Div D, recce div d**
Applies to: CF-VLM			
2015-05-20 16:51	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 17:21*
Applies to: CF-VLM			
2015-05-20 16:52	JD	**EN ROUTE**	**landed at the ranch**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 16:52	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 17:22*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 16:56	JD	**EN ROUTE**	**arrived at the bobtail, nci 2 hours**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-20 16:56	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 19:15*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-20 17:01	JD	**EN ROUTE**	**1700 check in, reset for 2100**
Applies to: 4P100			
2015-05-20 17:01	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/20] 21:15*
Applies to: 4P100			
2015-05-20 17:02	JD	**ON SCENE**	**1700 check in, all ops normal, nci 1900**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 17:02	JD	*ON SCENE*	*Next check-in: [05/20] 19:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 17:04	JD	**ON SCENE**	**I/I: check in, nci 1900**
Applies to: Alliance 2			
2015-05-20 17:04	JD	*ON SCENE*	*Next check-in: [05/20] 19:15*
Applies to: Alliance 2			
2015-05-20 17:14	JD	**ON SCENE**	**check in off fire >> camp, eta 90 mins**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-20 17:14	AD	*IDLE*	*Next check-in: [05/20] 19:00*
Applies to: CF-ZVT			
2015-05-20 17:14	JD	*RETURNING*	*Changed status from ON SCENE to RETURNING - Next check-in: [05/20] 19:00*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-20 17:15	JD	**ON SCENE**	**they are done for the day, at home, nfci**
Applies to: No Jackpot Faller 1, No Jackpot Faller 2, West Branch 37 Checkins, Zone 1B			
2015-05-20 17:15	JD	*PENDING*	*Removed Zone 1B from West Branch 37 Checkins*
Applies to: West Branch 37 Checkins, Zone 1B			
2015-05-20 17:15	JD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B			
2015-05-20 17:16	AD	*IDLE*	*Next check-in: [05/20] 19:00*
Applies to: CF-HEE			
2015-05-20 17:17	KJ	**ON SCENE**	**tried on link 1 // no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-20 17:17	KJ	*ON SCENE*	*Next check-in: [05/20] 17:25*

Date	Status	Message
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins
2015-05-20 17:18	KJ **EN ROUTE**	**ops normal // call landing or 30**
		Applies to: CF-VLM
2015-05-20 17:18	KJ *EN ROUTE*	*Next check-in: [05/20] 17:48*
		Applies to: CF-VLM
2015-05-20 17:18	KJ *IDLE*	*Next check-in: [05/20] 21:33*
		Applies to: C24, CF-LQF, SE 51
2015-05-20 17:18	KJ *IDLE*	*Next check-in: [05/20] 21:33*
		Applies to: CF-OHK
2015-05-20 17:18	JD **ON SCENE**	**I/I: 1700 check in, nci 1900**
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins
2015-05-20 17:18	KJ *IDLE*	*Next check-in: [05/20] 21:33*
		Applies to: 2P71, 4P40, CG-NMJ
2015-05-20 17:18	JD *ON SCENE*	*Next check-in: [05/20] 19:15*
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins
2015-05-20 17:19	KJ **ON SCENE**	**tried on link 1 // no contact**
		Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105
2015-05-20 17:19	KJ *ON SCENE*	*Next check-in: [05/20] 17:24*
		Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105
2015-05-20 17:19	KJ **ON SCENE**	**giving more time while calling cell**
		Applies to: Alliance 5
2015-05-20 17:19	KJ *ON SCENE*	*Next check-in: [05/20] 17:21*
		Applies to: Alliance 5
2015-05-20 17:20	KJ **ON SCENE**	**all ops normal // doing check in // nci 1900**
		Applies to: Alliance 5
2015-05-20 17:20	KJ *ON SCENE*	*Next check-in: [05/20] 19:15*
		Applies to: Alliance 5
2015-05-20 17:22	KJ **ON SCENE**	**tried calling cell in IAP for** s.22 **// no contact**
		Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105

Date		Status	Message
2015-05-20 17:22	KJ	*ON SCENE*	*Next check-in: [05/20] 17:27*
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 17:23	KJ	**ON SCENE**	**called SPS 105 cell listed // heard pick up but lost comms**
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 17:29	KJ	**ON SCENE**	**I/I SPS 105 has been in town all day // Williams lake and firestorm should be travelling together // Firestorms have called off so will put nci same as firestorms and ask when firestorms are back in town**
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 17:29	KJ	*ON SCENE*	*Next check-in: [05/20] 19:00*
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 17:29	KJ	**RETURNING**	**please ask if the Williams Lake Crew is with them when they check in next**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-20 17:31	KJ	**ON SCENE**	**back at camp for the night // nfci required // WCB inspector has also left the site //**
Applies to: SE 43			
2015-05-20 17:31	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: SE 43			
2015-05-20 17:32	KJ	**IDLE**	**lifting off ranch >> main stg // call landing or 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 17:32	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 18:02*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 17:35	KJ	**ON SCENE**	**left the fire 37 // on convoy with SPC 1 // nci 1900**
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 17:35	KJ	*ON SCENE*	*Next check-in: [05/20] 19:15*
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 17:37	KJ	**EN ROUTE**	**down and clear at stg 37 // call a/b**
Applies to: CF-VLM			
2015-05-20 17:37	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-VLM			
2015-05-20 17:38	KJ	**PENDING**	**on good roads >> 37 camp // nfci required for this evening**
Applies to: 5P13			
2015-05-20 17:43	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-HEE			
2015-05-20 17:43	KJ	*IDLE*	*Next check-in: [05/20] 21:33*
Applies to: CF-ZVT			
2015-05-20 17:45	KJ	*IDLE*	*Next check-in: [05/20] 21:38*
Applies to: CF-YHJ, NW 8			
2015-05-20 17:48	KJ	**PENDING**	**back in camp for the night // nfci required**
Applies to: 5P49			
2015-05-20 17:54	AD	**ON SCENE**	**I/I: checking in for evening, nfci**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-20 17:54	AD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-20 17:54	KJ	**EN ROUTE**	**off main stg // no pax >> Prince George // call 30 or landing**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 17:54	KJ	*RETURNING*	*Changed status from EN ROUTE to RETURNING - Next check-in: [05/20] 18:24*
Applies to: 2P71, 4P40, CG-NMJ			

Date		Status	Message
2015-05-20 17:57	KJ	**ON SCENE**	**checking off // Alliance 4 is on // done for the day // nci 2 hrs for alliance 4**
Applies to: Alliance 6			
2015-05-20 17:57	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 6			
2015-05-20 17:58	KJ	**PENDING**	**as per Alliance 6 // checking off // Alliance 4 is on // done for the day // nci 2 hrs for alliance 4**
Applies to: Alliance 4			
2015-05-20 17:58	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 20:15*
Applies to: Alliance 4			
2015-05-20 18:09	KJ	**RETURNING**	**down and clear in prince george // hrs are 7.4 for the day**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 18:09	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-20 18:12	KJ	**ON SCENE**	**I/I all ops normal // made it back to camp // safe and sound // nfci required //**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-20 18:12	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-20 18:22	KJ	**RETURNING**	**arrived at camp 37 // nfci required // williams lake are back as well**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-20 18:22	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-20 18:22	KJ	**ON SCENE**	**as per Firestorm SPU // they are back in camp together / nfci required**
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 18:22	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 18:23	KJ	**PENDING**	**I/I 4P63 // off camp with m/u crew // coast sierra and nifac 33 // nci 2100**
Applies to: 4P63, Nifac 61B, Nifac 63C, Rainmaker UC {RM UC}, Zone 6B			
2015-05-20 18:23	KJ	*ON SCENE*	*Removed Zone 6B from Rainmaker UC {RM UC}*
Applies to: Rainmaker UC {RM UC}, Zone 6B			
2015-05-20 18:23	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 21:15*
Applies to: 4P63, Nifac 61B, Nifac 63C, Zone 6B			
2015-05-20 18:23	KJ	*ON SCENE*	*Added Nifac 33 to Zone 6B*
Applies to: Nifac 33, Zone 6B			
2015-05-20 18:23	KJ	*ON SCENE*	*Added Coast Sierra to Zone 6B*
Applies to: Coast Sierra, Zone 6B			
2015-05-20 18:23	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE*
Applies to: Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3			
2015-05-20 18:31	KJ	**PENDING**	**I/I night ops 37// will be doing all check ins for Coast Sierra, 4P63 m/u crew, Nifac 33, and Rainmakers // on site // nci 2 hrs**
Applies to: 5P29, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}			
2015-05-20 18:31	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 20:45*
Applies to: 5P29, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}			
2015-05-20 18:31	KJ	*ON SCENE*	*Added Zone 6B to Rainmaker UC {RM UC}*
Applies to: Rainmaker UC {RM UC}, Zone 6B			

Date		Status	Message
2015-05-20 18:31	KJ	**IDLE**	**off stg >> pineview bay // call 30 or landing // no pax on brd**
Applies to: CF-VLM			
2015-05-20 18:31	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 19:01*
Applies to: CF-VLM			
2015-05-20 18:32	KJ	**IDLE**	**off ranch >> prince george // call 30 or landing**
Applies to: CF-PQX			
2015-05-20 18:32	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 19:02*
Applies to: CF-PQX			
2015-05-20 18:36	KJ	**IDLE**	**lifting at ranch 37 >> Prince George // call landing**
Applies to: CF-OHK			
2015-05-20 18:36	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 19:06*
Applies to: CF-OHK			
2015-05-20 18:43	KJ	**ON SCENE**	**medic 12 and driver 18 leaving camp // on good roads // nfci required**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 18:43	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-20 18:43	KJ	**PENDING**	**as per NLM 12 // on site for the night // nci 2 hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 18:43	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 21:00*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 18:47	KJ	**PENDING**	**done for the day**
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-20 18:53	KJ	**RETURNING**	**landing pineview // hrs for thday are 4.6**
Applies to: CF-VLM			
2015-05-20 18:53	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-VLM			
2015-05-20 18:54	KJ	**RETURNING**	**landed at yellowhead with 4.8 hrs**
Applies to: CF-PQX			
2015-05-20 18:54	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-PQX			
2015-05-20 18:55	KJ	**RETURNING**	**4.9 hrs for the day // down and clear prince george //**
Applies to: CF-OHK			
2015-05-20 18:55	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-OHK			
2015-05-20 19:04	KJ	**ON SCENE**	**I/I everyone has made it back // nfci required**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-20 19:04	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*

Date	Status	Message
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-20 19:06	KJ	**ON SCENE** — **I/I doing check in // nci 2100**
Applies to: Alliance 2		
2015-05-20 19:06	KJ	*ON SCENE* — *Next check-in: [05/20] 21:15*
Applies to: Alliance 2		
2015-05-20 19:06	AD	**ON SCENE** — **I/I: 4p63 called to confirm that all further checkins for his crew are through night ops 37**
Applies to: 4P63, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker UC {RM UC}, Zone 6B		
2015-05-20 19:16	AD	**ON SCENE** — **tried 2x on pg link, no contact, will try cell and give more time**
Applies to: Alliance 5		
2015-05-20 19:16	AD	*ON SCENE* — *Next check-in: [05/20] 19:30*
Applies to: Alliance 5		
2015-05-20 19:17	AD	**ON SCENE** — **I/I: still in same spot, nci at shift change 2100**
Applies to: Alliance 5		
2015-05-20 19:17	AD	*ON SCENE* — *Next check-in: [05/20] 21:15*
Applies to: Alliance 5		
2015-05-20 19:17	KJ	**ON SCENE** — **tried on link 1 // no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins		
2015-05-20 19:17	KJ	*ON SCENE* — *Next check-in: [05/20] 19:22*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins		
2015-05-20 19:18	KJ	**IDLE** — **lifting ranch stg >> PG // no pax // call 30 or landing**
Applies to: CG-WWL		
2015-05-20 19:18	KJ	*RETURNING* — *Changed status from IDLE to RETURNING - Next check-in: [05/20] 19:48*
Applies to: CG-WWL		
2015-05-20 19:19	KJ	**ON SCENE** — **I/I all crews back in camp from the west branch // nfci required**

Date	Status	Message
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins
2015-05-20 19:19	KJ *PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins
2015-05-20 19:22	KJ **IDLE**	**off ranch stg > PG // no pax // call landing**
		Applies to: CG-GSM
2015-05-20 19:22	KJ *RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 19:52*
		Applies to: CG-GSM
2015-05-20 19:24	KJ **IDLE**	**a/b from the ranch >> PG // call landing**
		Applies to: C24, CF-LQF, SE 51
2015-05-20 19:24	KJ *RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 19:54*
		Applies to: CF-LQF
2015-05-20 19:24	KJ *RETURNING*	*Changed status from EN ROUTE to RETURNING*
		Applies to: C24, SE 51
2015-05-20 19:39	KJ **RETURNING**	**landing PG // done for the day // hrs are 6.9**
		Applies to: C24, CF-LQF, SE 51
2015-05-20 19:39	KJ *PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
		Applies to: C24, CF-LQF, SE 51
2015-05-20 19:40	KJ **RETURNING**	**down and clear PG // hrs for the day are 1.8**
		Applies to: CG-WWL
2015-05-20 19:40	KJ *PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
		Applies to: CG-WWL
2015-05-20 19:42	KJ **RETURNING**	**down and clear in PG // hrs are 4.0 for the day**
		Applies to: CG-GSM
2015-05-20 19:42	KJ *PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
		Applies to: CG-GSM
2015-05-20 19:47	AD **PENDING**	**crew leaving camp 37 en route to base, eta 30 mins**
		Applies to: East Branch 37 Checkins, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5
2015-05-20 19:47	AD *RETURNING*	*Changed status from PENDING to RETURNING - Next check-in: [05/20] 20:30*
		Applies to: Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5
2015-05-20 19:50	AD **PENDING**	**I/I: back at camp for the night, nfci**
		Applies to: 3L31, Adhawk Medic 1 container
2015-05-20 19:50	KJ **PENDING**	**doing safety check in // nci 2 hrs**
		Applies to: Alliance 8
2015-05-20 19:50	KJ *ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 22:15*
		Applies to: Alliance 8

Date		Status	Message
2015-05-20 20:04	KJ	**PENDING**	**I/I doing check in // nci 2 hrs**
Applies to: Alliance 9			
2015-05-20 20:04	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 22:15*
Applies to: Alliance 9			
2015-05-20 20:05	KJ	**ON SCENE**	**just checking in // nci 2 hrs**
Applies to: Alliance 4			
2015-05-20 20:05	KJ	*ON SCENE*	*Next check-in: [05/20] 22:15*
Applies to: Alliance 4			
2015-05-20 20:10	KJ	*PENDING*	*Sticky note changed from: 'May 14 - 16 // AO YHEWPG-006-ST // Pilot.* s.22 *' to: 'May 14 - 21 // AO YHEWPG-006-ST // Pilot.* s.22
Applies to: CF-PQX			
2015-05-20 20:10	KJ	*IDLE*	*Sticky note changed from: 'May 12 - 19 // AB#1ABEWPG-001-ST// Pilot:* s.22 *' to: 'May 12 - 21 // AB#1ABEWPG-001-ST// Pilot.* s.22
Applies to: CF-HEE			
2015-05-20 20:10	KJ	*IDLE*	*Sticky note changed from: 'May 16 - 18 // AO #16YHEWPG-007-ST // Pilot is* s.22 *to: 'May 16 - 21 // AO #16YHEWPG-007-ST // Pilot is* s.22
Applies to: CF-YHJ			
2015-05-20 20:10	KJ	*PENDING*	*Sticky note changed from: 'May 14-16 // AO 16YHEWPG-005-ST // Pilot:* s.22 *to: 'May 14-21 // AO 16YHEWPG-005-ST // Pilot:* s.22
Applies to: CG-NMJ			
2015-05-20 20:10	KJ	*PENDING*	*Sticky note changed from: 'May 15-17// AO16LALWPG-001-ST// Pilot:* s.22 *' to: 'May 15-21// AO16LALWPG-001-ST// Pilot.* s.22
Applies to: CF-LQF			
2015-05-20 20:10	KJ	*PENDING*	*Sticky note changed from: 'May 14-16 // AO 16CPTWPG-001-ST // Pilot.* s.22 *to: 'May 14-21 // AO 16CPTWPG-001-ST // Pilot:* s.22
Applies to: CF-VLM			
2015-05-20 20:10	KJ	*PENDING*	*Sticky note changed from: 'May 10 -15 // AO 16YHEWPG-001-ST // Pilot:* s.22 *to: 'May 10 -21 // AO 16YHEWPG-001-ST // Pilot.* s.22
Applies to: CG-GSM			
2015-05-20 20:11	KJ	*PENDING*	*Sticky note changed from: 'May 11 RR400010 // Pilot* s.22 */ Engineer* s.22 *to: 'May 11 - 21 // RR400010 // Pilot* s.22 */ Engineer* s.22
Applies to: CF-OHK			
2015-05-20 20:11	KJ	*IDLE*	*Sticky note changed from: 'May 17 - Pilot:* s.22 *to: 'May 17 - 21 // Long Term // Pilot:* s.22
Applies to: CF-CAN			
2015-05-20 20:11	KJ	*IDLE*	*Sticky note changed from: 'May 15 - 19 // AO 16BTHWPG-001-ST // Pilot is* s.22 *' to: 'May 15 - 21 // AO 16BTHWPG-001-ST // Pilot is* s.22
Applies to: CF-ZVT			
2015-05-20 20:13	KJ	*PENDING*	*Completed activity*
Applies to: CF-DUB			
2015-05-20 20:16	KJ	**RETURNING**	**Titan 1 / back into town / done for the night // nfci required**
Applies to: East Branch 37 Checkins, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-20 20:16	KJ	*PENDING*	*Removed Titan from East Branch 37 Checkins*
Applies to: East Branch 37 Checkins, Titan			
2015-05-20 20:16	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-20 20:18	KJ	**PENDING**	**off camp >> vanderhoof // eta 2100**
Applies to: 4P44			
2015-05-20 20:18	KJ	*RETURNING*	*Changed status from PENDING to RETURNING - Next check-in: [05/20] 21:15*
Applies to: 4P44			

Date		Status	Message
2015-05-20 20:26	KJ	**IDLE**	**off ranch >> old stg // call landing**
Applies to: CF-HEE			
2015-05-20 20:26	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 20:56*
Applies to: CF-HEE			
2015-05-20 20:27	KJ	**IDLE**	**off ranch stg // no pax >> PG // call landing**
Applies to: CF-ZVT			
2015-05-20 20:27	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 20:57*
Applies to: CF-ZVT			
2015-05-20 20:28	KJ	**IDLE**	**off stg >> vanderhoof // call 30 or landing**
Applies to: CF-YHJ, NW 8			
2015-05-20 20:28	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 20:58*
Applies to: CF-YHJ			
2015-05-20 20:28	KJ	*RETURNING*	*Changed status from EN ROUTE to RETURNING*
Applies to: NW 8			
2015-05-20 20:30	KJ	**IDLE**	**lifting off ranch stg >> PG // call landing**
Applies to: CF-CAN			
2015-05-20 20:30	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/20] 21:00*
Applies to: CF-CAN			
2015-05-20 20:32	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: CG-TVA			
2015-05-20 20:32	KJ	*PENDING*	*Sticky note added: 'May 21 // AO #: 16FRTWPG-001-B // Pilot is* s.22
Applies to: CG-TVA			
2015-05-20 20:32	KJ	*PENDING*	*Sticky note changed from: 'May 15-21// AO16LALWPG-001-ST// Pilot:* s.22 *to: 'May 15-21// AO16LALWPG-001-ST// Pilot:* s.22
Applies to: CF-LQF			
2015-05-20 20:36	KJ	**EN ROUTE**	**landing old stg // picking up refuel gear // call a/b**
Applies to: CF-HEE			
2015-05-20 20:36	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/20] 21:33*
Applies to: CF-HEE			
2015-05-20 20:40	KJ	**IDLE**	**off old stg >> NEss lake // call 30 or landing**
Applies to: CF-HEE			
2015-05-20 20:40	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/20] 21:10*
Applies to: CF-HEE			
2015-05-20 20:40	KJ	*RETURNING*	*Changed status from EN ROUTE to RETURNING - Next check-in: [05/20] 21:10*
Applies to: CF-HEE			
2015-05-20 20:41	KJ	**ON SCENE**	**l/l night ops 37 // doing 2 hr check // nci 2 hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-20 20:41	KJ	*ON SCENE*	*Next check-in: [05/20] 23:15*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-20 20:44	KJ	**RETURNING**	**down at nifac PG // done for the day // will pass hrs shortly**
Applies to: CF-ZVT			
2015-05-20 20:44	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-ZVT			

Date		Status	Message
2015-05-20 20:44	KJ	**PENDING**	**hrs are 4.0 for the day**
Applies to: CF-ZVT			
2015-05-20 20:45	KJ	**RETURNING**	**down at vanderhoof with 3.9 hrs**
Applies to: CF-YHJ, NW 8			
2015-05-20 20:45	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-YHJ, NW 8			
2015-05-20 20:48	KJ	**RETURNING**	**down at ness lake for the night // 4.1 hrs for the day**
Applies to: CF-HEE			
2015-05-20 20:48	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-HEE			
2015-05-20 20:49	KJ	*ON SCENE*	*Next check-in: [05/20] 21:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 20:50	KJ	**ON SCENE**	**I/I going good // alliance 3 is on site // done for the day // nfci required** s.22 **is the one on site unsure if hes 1 or 3)**
Applies to: Alliance 5			
2015-05-20 20:50	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 5			
2015-05-20 20:51	KJ	**PENDING**	**as per Alliance 5 // she is done for the day // he is starting ops for the night // nci 2 hrs**
Applies to: Alliance 3			
2015-05-20 20:51	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 23:15*
Applies to: Alliance 3			
2015-05-20 20:51	KJ	**RETURNING**	**down and clear in PG // 0.8 hrs for the day**
Applies to: CF-CAN			
2015-05-20 20:51	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-CAN			
2015-05-20 20:55	KJ	**ON SCENE**	**I/I** s.22 **// doing check in // nci 2 hrs**
Applies to: Alliance 3			
2015-05-20 20:57	KJ	**ON SCENE**	**doing check in // all ops normal // nci 2 hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 20:57	KJ	*ON SCENE*	*Next check-in: [05/20] 23:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 21:01	KJ	**ON SCENE**	**doing 2 hr check // on good roads // nfci required**
Applies to: 4P100			
2015-05-20 21:01	KJ	*ON SCENE*	*Next check-in: [05/20] 23:01*
Applies to: 4P100			
2015-05-20 21:01	KJ	*ON SCENE*	*Completed activity*
Applies to: 4P100			
2015-05-20 21:01	KJ	**PENDING**	**I/I doing 2100 check in // alliance 2 has gone home for the day // nci 2 hrs**
Applies to: Alliance 1			
2015-05-20 21:01	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/20] 23:15*
Applies to: Alliance 1			
2015-05-20 21:02	KJ	**ON SCENE**	**as per Alliance 1 // she is done for the day**
Applies to: Alliance 2			
2015-05-20 21:02	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 2			
2015-05-20 21:04	KJ	**RETURNING**	**I/I back in for the day // nfci required**
Applies to: 4P44			

Date		Status	Message
2015-05-20 21:04	KJ	*RETURNING*	*Next check-in: [05/20] 23:04*
Applies to: 4P44			
2015-05-20 21:04	KJ	*RETURNING*	*Completed activity*
Applies to: 4P44			
2015-05-20 21:09	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: 4P44			
2015-05-20 21:09	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: 4P44			
2015-05-20 21:55	KC	**ON SCENE**	**I/I checking in, nci 2h**
Applies to: Alliance 9			
2015-05-20 21:55	KC	*ON SCENE*	*Next check-in: [05/21] 00:15*
Applies to: Alliance 9			
2015-05-20 22:00	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 4			
2015-05-20 22:00	KC	*ON SCENE*	*Next check-in: [05/21] 00:15*
Applies to: Alliance 4			
2015-05-20 22:07	KC	**ON SCENE**	**10 check in // nci 2h**
Applies to: Alliance 8			
2015-05-20 22:07	KC	*ON SCENE*	*Next check-in: [05/21] 00:15*
Applies to: Alliance 8			
2015-05-20 22:36	KC	**ON SCENE**	**I/I checking in for all crews nci 2h**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-20 22:36	KC	*ON SCENE*	*Next check-in: [05/21] 00:45*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-20 22:57	KC	**ON SCENE**	**regular check in // all good here**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 22:57	KC	*ON SCENE*	*Next check-in: [05/21] 01:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-20 22:57	KC	**ON SCENE**	**check in // nci 2h**
Applies to: Alliance 3			
2015-05-20 22:57	KC	*ON SCENE*	*Next check-in: [05/21] 01:15*
Applies to: Alliance 3			
2015-05-20 23:01	KC	**ON SCENE**	**I/I checking in // nci 2h**
Applies to: Alliance 1			
2015-05-20 23:01	KC	*ON SCENE*	*Next check-in: [05/21] 01:15*
Applies to: Alliance 1			
2015-05-20 23:53	KC	**ON SCENE**	**I/I checking in // nci 2h**
Applies to: Alliance 9			
2015-05-20 23:53	KC	*ON SCENE*	*Next check-in: [05/21] 02:15*
Applies to: Alliance 9			
2015-05-21 00:00	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 4			
2015-05-21 00:00	KC	*ON SCENE*	*Next check-in: [05/21] 02:15*
Applies to: Alliance 4			

Date		Status	Message
2015-05-21 00:18	KC	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 00:28*
Applies to: Alliance 8			
2015-05-21 00:18	KC	**ON SCENE**	**tried to reach on l/l // rang and went to voice mail**
Applies to: Alliance 8			
2015-05-21 00:19	TC	**ON SCENE**	**ph: as per Night Ops - lighting up piles at the end of Norman Rd / will be visible / nci 2hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 00:19	TC	*ON SCENE*	*Next check-in: [05/21] 02:19*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 00:22	KC	**ON SCENE**	**called 2x on link 1 - no contact**
Applies to: Alliance 8			
2015-05-21 00:22	KC	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 00:32*
Applies to: Alliance 8			
2015-05-21 00:24	KC	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Alliance 8			
2015-05-21 00:24	KC	*ON SCENE*	*Next check-in: [05/21] 02:24*
Applies to: Alliance 8			
2015-05-21 00:24	KC	**ON SCENE**	**contacted him on phone // nci 2h**
Applies to: Alliance 8			
2015-05-21 00:24	KC	*ON SCENE*	*Next check-in: [05/21] 02:45*
Applies to: Alliance 8			
2015-05-21 00:56	KC	**ON SCENE**	**doing check in // all ops normal // nci 2h**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 00:56	KC	*ON SCENE*	*Next check-in: [05/21] 03:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 01:02	TC	**ON SCENE**	**ph: check in / nci 2hrs**
Applies to: Alliance 1			
2015-05-21 01:02	TC	*ON SCENE*	*Next check-in: [05/21] 03:15*
Applies to: Alliance 1			
2015-05-21 01:17	TC	**ON SCENE**	**ph: checkin nci 2hrs**
Applies to: Alliance 3			
2015-05-21 01:17	TC	*ON SCENE*	*Next check-in: [05/21] 03:30*
Applies to: Alliance 3			
2015-05-21 01:54	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 9			
2015-05-21 01:54	KC	*ON SCENE*	*Next check-in: [05/21] 04:30*
Applies to: Alliance 9			
2015-05-21 01:55	KC	*ON SCENE*	*Next check-in: [05/21] 04:15*
Applies to: Alliance 9			
2015-05-21 02:00	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 8			
2015-05-21 02:00	KC	*ON SCENE*	*Next check-in: [05/21] 04:00*
Applies to: Alliance 8			

Date		Status	Message
2015-05-21 02:00	KC	**ON SCENE**	**checking in, nci 0400**
Applies to: Alliance 4			
2015-05-21 02:00	KC	*ON SCENE*	*Next check-in: [05/21] 04:15*
Applies to: Alliance 4			
2015-05-21 02:01	KC	*ON SCENE*	*Next check-in: [05/21] 04:15*
Applies to: Alliance 8			
2015-05-21 02:01	KC	*ON SCENE*	*Next check-in: [05/21] 02:45*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 02:28	KC	**ON SCENE**	**l/l night ops 37: 2h check in // nci 2h**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 02:28	KC	*ON SCENE*	*Next check-in: [05/21] 04:45*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 02:56	KC	**ON SCENE**	**check in // nci 2h**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 02:56	KC	*ON SCENE*	*Next check-in: [05/21] 05:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 03:15	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 3			
2015-05-21 03:15	KC	*ON SCENE*	*Next check-in: [05/21] 05:30*
Applies to: Alliance 3			
2015-05-21 03:18	KC	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 03:28*
Applies to: Alliance 1			
2015-05-21 03:18	KC	**ON SCENE**	**alliance 3 is going to check on him // will call back**
Applies to: Alliance 1			
2015-05-21 03:20	KC	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Alliance 1			
2015-05-21 03:20	KC	*ON SCENE*	*Next check-in: [05/21] 05:20*
Applies to: Alliance 1			
2015-05-21 03:21	KC	**ON SCENE**	**checking in // nci 2hc05/21 05:30]**
Applies to: Alliance 1			
2015-05-21 03:21	KC	*ON SCENE*	*Next check-in: [05/21] 05:21*
Applies to: Alliance 1			
2015-05-21 04:00	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 4			
2015-05-21 04:00	KC	*ON SCENE*	*Next check-in: [05/21] 06:15*
Applies to: Alliance 4			
2015-05-21 04:03	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 9			
2015-05-21 04:03	KC	*ON SCENE*	*Next check-in: [05/21] 06:15*
Applies to: Alliance 9			

Date		Status	Message
2015-05-21 04:16	KC	**ON SCENE**	**I/I all going good // nci 2h**
Applies to: Alliance 8			
2015-05-21 04:16	KC	*ON SCENE*	*Next check-in: [05/21] 06:15*
Applies to: Alliance 8			
2015-05-21 04:25	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 04:25	KC	*ON SCENE*	*Next check-in: [05/21] 06:45*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 04:26	KC	**PENDING**	**check airborn off pg // s.22 operator and pilot s.22 // heli base 37**
Applies to: CG-TVA			
2015-05-21 04:26	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 04:56*
Applies to: CG-TVA			
2015-05-21 04:36	KC	**EN ROUTE**	**landing in 1 min, not shutting that // not shutting down, will call airborn**
Applies to: CG-TVA			
2015-05-21 04:36	KC	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 05:06*
Applies to: CG-TVA			
2015-05-21 04:47	KC	**ON SCENE**	**airborn, commencing scan on 37 // no px**
Applies to: CG-TVA			
2015-05-21 04:47	KC	*ON SCENE*	*Next check-in: [05/21] 05:17*
Applies to: CG-TVA			
2015-05-21 04:56	KC	**ON SCENE**	**2h check in, all ops good // nci 2h**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 04:56	KC	*ON SCENE*	*Next check-in: [05/21] 07:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 05:00	KC	**PENDING**	**leaving fire for 37 // nci 0600**
Applies to: Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 05:00	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 06:15*
Applies to: Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 05:00	TC	**ON SCENE**	**ph: checkingin / nci 2hrs**
Applies to: Alliance 1			
2015-05-21 05:00	TC	*ON SCENE*	*Next check-in: [05/21] 07:15*
Applies to: Alliance 1			
2015-05-21 05:01	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 3			
2015-05-21 05:01	KC	*ON SCENE*	*Next check-in: [05/21] 07:15*
Applies to: Alliance 3			
2015-05-21 05:19	KC	**ON SCENE**	**ops normal, scanning 37 // nci 30**
Applies to: CG-TVA			
2015-05-21 05:19	KC	*ON SCENE*	*Next check-in: [05/21] 05:49*
Applies to: CG-TVA			
2015-05-21 05:43	KC	**ON SCENE**	**ops normal nci 30**
Applies to: CG-TVA			

Date		Status	Message
2015-05-21 05:43	KC	*ON SCENE*	*Next check-in: [05/21] 06:13*
Applies to: CG-TVA			
2015-05-21 05:54	KC	**ON SCENE**	**nci 2h**
Applies to: Alliance 9			
2015-05-21 05:54	KC	*ON SCENE*	*Next check-in: [05/21] 08:00*
Applies to: Alliance 9			
2015-05-21 05:54	KC	**ON SCENE**	**checking in, nci 2h**
Applies to: Alliance 8			
2015-05-21 05:54	KC	*ON SCENE*	*Next check-in: [05/21] 08:15*
Applies to: Alliance 8			
2015-05-21 05:54	KC	*ON SCENE*	*Next check-in: [05/21] 08:15*
Applies to: Alliance 9			
2015-05-21 06:01	KC	**ON SCENE**	**alliance 6 is here. //nfci**
Applies to: Alliance 4			
2015-05-21 06:01	KC	*ON SCENE*	*Next check-in: [05/21] 08:01*
Applies to: Alliance 4			
2015-05-21 06:01	KC	**ON SCENE**	**returning to helibase 37**
Applies to: CG-TVA			
2015-05-21 06:01	KC	*RETURNING*	*Changed status from ON SCENE to RETURNING - Next check-in: [05/21] 06:31*
Applies to: CG-TVA			
2015-05-21 06:02	KC	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 4			
2015-05-21 06:02	KC	**PENDING**	**on scene // nci 2h**
Applies to: Alliance 6			
2015-05-21 06:02	KC	*PENDING*	*Next check-in: [05/21] 08:15*
Applies to: Alliance 6			
2015-05-21 06:03	KC	**RETURNING**	**// passed no eta for bowser operator at this time**
Applies to: CG-TVA			
2015-05-21 06:06	KC	**PENDING**	**leaving vanderhoof for fire camp 37 //nci 45**
Applies to: 4P44			
2015-05-21 06:06	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 07:15*
Applies to: 4P44			
2015-05-21 06:09	KC	**PENDING**	**all east branch left camp going to fire // nci 0900**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}			
2015-05-21 06:09	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 09:15*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}			

Date		Status	Message
2015-05-21 06:09	KC	**EN ROUTE**	**further checks through east branch**
		Applies to: Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5	
2015-05-21 06:09	KC	*EN ROUTE*	*Added Titan to East Branch 37 Checkins*
		Applies to: East Branch 37 Checkins, Titan	
2015-05-21 06:14	KC	**PENDING**	**check leaving PG for camp 37 // eta 0700**
		Applies to: 4W10F	
2015-05-21 06:14	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 07:15*
		Applies to: 4W10F	
2015-05-21 06:16	KC	**PENDING**	**sps 105: sops 105 spc 1 and 2 // enroute to bobtail lake eta 2h**
		Applies to: SPC2, SPS 105	
2015-05-21 06:17	KC	**PENDING**	**sps 105: sops 105 spc 1 and 2 // enroute to bobtail lake eta 2h**
		Applies to: SPC2, SPS 105	
2015-05-21 06:17	KC	*PENDING*	*Removed SPS 105 from Williams Lake SPU(SPC2)*
		Applies to: SPC2, SPS 105	
2015-05-21 06:17	KC	*PENDING*	*Next check-in: [05/21] 08:30*
		Applies to: SPS 105	
2015-05-21 06:18	KC	*PENDING*	*Added SPS 105 to Williams Lake SPU(SPC2)*
		Applies to: SPC2, SPS 105	
2015-05-21 06:18	KC	*PENDING*	*Added Firestorm SPU(SPC1) to Williams Lake SPU(SPC2)*
		Applies to: SPC1, SPC2	
2015-05-21 06:19	KC	**PENDING**	**on scene awaiting instructions // talk at end of day**
		Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B	
2015-05-21 06:21	KC	**RETURNING**	**check landing at camp 37 // setting down**
		Applies to: CG-TVA	
2015-05-21 06:21	KC	*IDLE*	*Changed status from RETURNING to IDLE - Next check-in: [05/21] 06:51*
		Applies to: CG-TVA	
2015-05-21 06:37	KC	**PENDING**	**check lifting off airport, pilot** s.22 **>> 37 camp**
		Applies to: 2P71, 4P40, CG-NMJ	
2015-05-21 06:37	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 07:07*
		Applies to: 2P71, 4P40, CG-NMJ	
2015-05-21 06:44	KC	**ON SCENE**	**as per night ops 37: off duty for the night**
		Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B	
2015-05-21 06:44	KC	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
		Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B	
2015-05-21 06:50	KC	**EN ROUTE**	**check at fire camp 37 // until I check out**
		Applies to: 4W10F	
2015-05-21 06:50	KC	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
		Applies to: 4W10F	
2015-05-21 06:51	KC	**PENDING**	**arrived at position for the ranch heli base // next check in at 0800**
		Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container	
2015-05-21 06:51	KC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 08:15*
		Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container	

Date		Status	Message
2015-05-21 06:52	KC	*IDLE*	*Next check-in: [05/21] 12:00*
Applies to: CG-TVA			
2015-05-21 06:52	TC	**ON SCENE**	**leaving on good road**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 06:52	TC	*ON SCENE*	*Completed activity*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 06:54	KC	**EN ROUTE**	**down at 37 camp**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 06:54	KC	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 12:00*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 06:56	KC	**PENDING**	**on site, taking over for other medics// nci 2h**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 06:56	KC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 09:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 06:58	KC	**ON SCENE**	**checkign in // nci 2h**
Applies to: Alliance 3			
2015-05-21 06:58	KC	*ON SCENE*	*Next check-in: [05/21] 09:15*
Applies to: Alliance 3			
2015-05-21 07:01	KC	**ON SCENE**	**checking in // nci 2h**
Applies to: Alliance 1			
2015-05-21 07:01	KC	*ON SCENE*	*Next check-in: [05/21] 08:15*
Applies to: Alliance 1			
2015-05-21 07:06	KC	**PENDING**	**leaving pg for fire 37 pilot** s.2
Applies to: CF-PQX			
2015-05-21 07:06	KC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 07:36*
Applies to: CF-PQX			
2015-05-21 07:12	KR	**PENDING**	**sps105 spc1 and 2 on site bobtail lk, nci 1730**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 07:12	KR	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 17:45*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 07:18	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 07:28*
Applies to: 4P44			
2015-05-21 07:18	JD	**EN ROUTE**	**tried on radio, no contact**
Applies to: 4P44			
2015-05-21 07:18	JD	**PENDING**	**off pg >> ranch stg, pilot is** s.2
Applies to: CF-CAN			
2015-05-21 07:18	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 07:48*
Applies to: CF-CAN			
2015-05-21 07:28	JD	**EN ROUTE**	**final for the ranch**
Applies to: CF-PQX			
2015-05-21 07:28	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 07:58*
Applies to: CF-PQX			
2015-05-21 07:28	JD	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/21] 07:58*
Applies to: CF-PQX			
2015-05-21 07:29	JD	**ON SCENE**	**I/I: spc 30 A 5pk heading to little bobtail, nci 1000 with medics - she will check in again in about 30 mins**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			

Date		Status	Message
2015-05-21 07:29	JD	*ON SCENE*	*Next check-in: [05/21] 09:29*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-21 07:29	JD	*ON SCENE*	*Next check-in: [05/21] 08:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-21 07:31	JD	*EN ROUTE*	*** NO CONTACT RESET ** -- Checkin due by 07:41*
Applies to: 4P44			
2015-05-21 07:31	JD	**EN ROUTE**	**tried on radio, no contact**
Applies to: 4P44			
2015-05-21 07:38	JD	**IDLE**	**off camp with ops 37 ignition 37 and falling coordinator 37 > div A**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 07:38	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 08:08*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 07:38	JD	*PENDING*	*Disembarked Ops 37A(4P40) from CG-NMJ*
Applies to: 4P40, CG-NMJ			
2015-05-21 07:38	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 4P40			
2015-05-21 07:39	JD	**EN ROUTE**	**landed ranch stg, shutting down**
Applies to: CF-CAN			
2015-05-21 07:39	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 08:09*
Applies to: CF-CAN			
2015-05-21 07:44	JD	**PENDING**	**self off to 23 km on the bobtail to the mixing site, nci 2 hours**
Applies to: 5P13			
2015-05-21 07:44	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 10:00*
Applies to: 5P13			
2015-05-21 07:44	JD	*EN ROUTE*	*** NO CONTACT RESET ** -- Checkin due by 07:54*
Applies to: 4P44			
2015-05-21 07:44	JD	**EN ROUTE**	**tried cell but no answer**
Applies to: 4P44			
2015-05-21 07:45	JD	**IDLE**	**off camp 37 > pg**
Applies to: CG-TVA			
2015-05-21 07:45	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 08:15*
Applies to: CG-TVA			
2015-05-21 07:46	KR	**ON SCENE**	**I/I** s.22 **last check in for tonight, at 14km now so on good roads, nfci // back on tonight**
Applies to: Alliance 8			
2015-05-21 07:46	KR	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 8			
2015-05-21 07:46	JD	**EN ROUTE**	**quick stop at heli base 37, will call ab**
Applies to: CG-TVA			
2015-05-21 07:46	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 08:16*
Applies to: CG-TVA			
2015-05-21 07:48	JD	**IDLE**	**airborn >> pg**
Applies to: CG-TVA			
2015-05-21 07:48	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 08:18*
Applies to: CG-TVA			
2015-05-21 07:50	JD	**PENDING**	**I/I: check in for the morning, nci 1800, they are out on normal lake**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 07:50	JD	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 18:15*
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			

Date		Status	Message
2015-05-21 07:52	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: 4P44			
2015-05-21 07:52	JD	*EN ROUTE*	*Next check-in: [05/21] 09:52*
Applies to: 4P44			
2015-05-21 07:52	JD	**EN ROUTE**	**I/I: in camp for the day**
Applies to: 4P44			
2015-05-21 07:52	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 4P44			
2015-05-21 07:53	JD	**PENDING**	**check in, nci 1000**
Applies to: Alliance 6			
2015-05-21 07:53	JD	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 10:15*
Applies to: Alliance 6			
2015-05-21 07:54	JD	**ON SCENE**	**I/I: check in for 2 pk, equip 37 and stg 37, nci 1000**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-21 07:54	JD	*ON SCENE*	*Next check-in: [05/21] 10:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-21 07:56	JD	**EN ROUTE**	**dropped helco 37, p/u div D**
Applies to: 2P71, CG-NMJ			
2015-05-21 07:56	JD	*EN ROUTE*	*Next check-in: [05/21] 08:26*
Applies to: 2P71, CG-NMJ			
2015-05-21 07:56	KR	**EN ROUTE**	**May 21 manifest:** s.22
Applies to: East Branch 37 Checkins, Seneca 11, Seneca 7			
2015-05-21 07:57	KR	**EN ROUTE**	**May 21 manifest:** s.22
Applies to: East Branch 37 Checkins, Seneca 11, Seneca 7			
2015-05-21 07:59	KR	*IDLE*	*Next check-in: [05/21] 12:00*
Applies to: CF-PQX			
2015-05-21 08:04	JD	**EN ROUTE**	**landed div D**
Applies to: 2P71, CG-NMJ			
2015-05-21 08:04	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 08:34*
Applies to: 2P71, CG-NMJ			
2015-05-21 08:06	JD	**EN ROUTE**	**landed pg shutting down**
Applies to: CG-TVA			
2015-05-21 08:06	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 08:36*
Applies to: CG-TVA			
2015-05-21 08:09	JD	**PENDING**	**8 miles out of control zone > fire, pilot is** s.22
Applies to: C24, CF-LQF, SE 51			
2015-05-21 08:09	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 08:39*
Applies to: C24, CF-LQF, SE 51			
2015-05-21 08:09	JD	*PENDING*	*Disembarked Helco 37(SE 51) from CF-LQF*
Applies to: CF-LQF, SE 51			
2015-05-21 08:09	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: SE 51			
2015-05-21 08:09	JD	*PENDING*	*Disembarked Helco 37B(C24) from CF-LQF*
Applies to: C24, CF-LQF			
2015-05-21 08:09	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: C24			
2015-05-21 08:10	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-CAN			

Date		Status	Message
2015-05-21 08:12	JD	**PENDING**	**off pg airport >> fire 37, pilot is s.22 no px**
Applies to: CG-GSM			
2015-05-21 08:12	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 08:42*
Applies to: CG-GSM			
2015-05-21 08:12	JD	*EN ROUTE*	*Sticky note changed from: 'May 10 -21 // AO 16YHEWPG-001-ST // Pilot: s.22 to: 'May 10 -21 // AO 16YHEWPG-001-ST // Pilot: s.2*
Applies to: CG-GSM			
2015-05-21 08:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 08:26*
Applies to: Alliance 1			
2015-05-21 08:16	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Alliance 1			
2015-05-21 08:17	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 08:27*
Applies to: Alliance 9			
2015-05-21 08:17	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Alliance 9			
2015-05-21 08:19	JD	*ON SCENE*	*** NO CONTACT CLEARED ** *
Applies to: Alliance 1			
2015-05-21 08:19	JD	*ON SCENE*	*Next check-in: [05/21] 10:19*
Applies to: Alliance 1			
2015-05-21 08:19	JD	*ON SCENE*	*Next check-in: [05/21] 09:15*
Applies to: Alliance 1			
2015-05-21 08:20	JD	*ON SCENE*	*** NO CONTACT CLEARED ** *
Applies to: Alliance 9			
2015-05-21 08:20	JD	*ON SCENE*	*Next check-in: [05/21] 10:20*
Applies to: Alliance 9			
2015-05-21 08:20	JD	**ON SCENE**	**I/I: done for the day**
Applies to: Alliance 9			
2015-05-21 08:20	JD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 9			
2015-05-21 08:25	JD	**IDLE**	**lifting ranch with west branch for recce**
Applies to: CF-PQX			
2015-05-21 08:25	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 08:55*
Applies to: CF-PQX			
2015-05-21 08:26	JD	**PENDING**	**all crews in place on west branch, nci 1100**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 08:26	JD	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 11:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			

Date		Status	Message
2015-05-21 08:31	JD	**IDLE**	**over div d with same manifest**
Applies to: 2P71, CG-NMJ			
2015-05-21 08:31	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 09:01*
Applies to: 2P71, CG-NMJ			
2015-05-21 08:32	JD	**EN ROUTE**	**landed fuel stg**
Applies to: CG-GSM			
2015-05-21 08:32	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 09:02*
Applies to: CG-GSM			
2015-05-21 08:37	KR	**EN ROUTE**	**down at stg fire 37// l/l call from pilot** s.22
Applies to: CF-LQF			
2015-05-21 08:37	KR	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 09:07*
Applies to: CF-LQF			
2015-05-21 08:38	RA	**EN ROUTE**	**landed at Echo 1 pad, will call when a/b**
Applies to: CF-PQX			
2015-05-21 08:38	RA	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 09:08*
Applies to: CF-PQX			
2015-05-21 08:38	RA	*IDLE*	*Next check-in: [05/21] 12:00*
Applies to: CG-TVA			
2015-05-21 08:53	JD	**EN ROUTE**	**landed at the ranch**
Applies to: 2P71, CG-NMJ			
2015-05-21 08:53	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 09:23*
Applies to: 2P71, CG-NMJ			
2015-05-21 08:58	JD	**IDLE**	**airborn with burns lake 1 and b4 on brd**
Applies to: CF-PQX			
2015-05-21 08:58	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 09:28*
Applies to: CF-PQX			
2015-05-21 09:00	JD	**IDLE**	**off the ranch, with ops 37, falco 37 and ignition 37**
Applies to: 2P71, CG-NMJ			
2015-05-21 09:00	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 09:30*
Applies to: 2P71, CG-NMJ			
2015-05-21 09:01	JD	**ON SCENE**	**all ops normal at camp, nci 1100**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 09:01	JD	*ON SCENE*	*Next check-in: [05/21] 11:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 09:03	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CG-GSM			
2015-05-21 09:03	KR	**PENDING**	**l/l check in for self, nci 2hrs , alliance 1 is done nfci**
Applies to: Alliance 2			
2015-05-21 09:03	KR	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 11:15*
Applies to: Alliance 2			
2015-05-21 09:03	KR	**ON SCENE**	**l/l as per alliance 2 - alliance 1 is done nfci**
Applies to: Alliance 1			
2015-05-21 09:03	KR	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 1			
2015-05-21 09:06	JD	*ASSIGNED*	*Assigned to activity*
Applies to: Coast Yankee 1			
2015-05-21 09:06	JD	*PENDING*	*JOSIEDAY changed resource: FALCO 37(Coast Yankee 1)*
Applies to: Coast Yankee 1			
2015-05-21 09:08	KR	**EN ROUTE**	**l/l east branch checking in, nci 3hrs, manifest is as per IAP**

Date	Status	Message
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 09:08	KR *ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 12:15*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 09:09	JD **PENDING**	**off pg > williams lake to rap base in salmon arm, no px, pilot is** s.22
Applies to: CG-WWL		
2015-05-21 09:09	JD *IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-LQF		
2015-05-21 09:15	JD **EN ROUTE**	**landed div E, burns lake b4 getting out, lifting again**
Applies to: CF-PQX		
2015-05-21 09:15	JD *EN ROUTE*	*Next check-in: [05/21] 09:45*
Applies to: CF-PQX		
2015-05-21 09:16	JD **EN ROUTE**	**landing C1 pad**
Applies to: 2P71, CG-NMJ		
2015-05-21 09:16	JD *IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 09:46*
Applies to: 2P71, CG-NMJ		
2015-05-21 09:16	JD **IDLE**	**lifted C4 > div A**
Applies to: CF-LQF		
2015-05-21 09:16	JD *EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 09:46*
Applies to: CF-LQF		
2015-05-21 09:18	JD **ON SCENE**	**I/I: done for the day**
Applies to: Alliance 3		
2015-05-21 09:18	JD *PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 3		
2015-05-21 09:19	JD **PENDING**	**pilot is** s **i off pg >> stg 37**
Applies to: CF-VLM		
2015-05-21 09:19	JD *EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 09:49*
Applies to: CF-VLM		
2015-05-21 09:19	JD **IDLE**	**dropped falco and p/u div C**
Applies to: 2P71, CG-NMJ		
2015-05-21 09:19	JD *EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 09:49*
Applies to: 2P71, CG-NMJ		
2015-05-21 09:19	JD **EN ROUTE**	**no px**
Applies to: CF-VLM		

Date		Status	Message
2015-05-21 09:20	JD	**EN ROUTE**	**landed at E1**
Applies to: CF-PQX			
2015-05-21 09:20	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 09:50*
Applies to: CF-PQX			
2015-05-21 09:22	JD	**IDLE**	**airborn with burns lake 1, div E and west branch**
Applies to: CF-PQX			
2015-05-21 09:22	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 09:52*
Applies to: CF-PQX			
2015-05-21 09:24	JD	**EN ROUTE**	**lifting A with titan 1**
Applies to: CF-LQF			
2015-05-21 09:24	JD	*EN ROUTE*	*Next check-in: [05/21] 09:54*
Applies to: CF-LQF			
2015-05-21 09:27	RA	**PENDING**	**off pg nifac > fire g10037, pilot is** s.22 **, no px**
Applies to: CF-OHK			
2015-05-21 09:27	RA	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 09:57*
Applies to: CF-OHK			
2015-05-21 09:32	KR	**PENDING**	**check lifting vhoof pilot only** s.22 **> ranch stg fire 37, call landing**
Applies to: CF-YHJ, NW 8			
2015-05-21 09:32	KR	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 10:02*
Applies to: CF-YHJ, NW 8			
2015-05-21 09:33	RA	**OFF DUTY**	**off pg > fire g10037 camp, nci 45 min when he arrives at camp**
Applies to: 4P28			
2015-05-21 09:33	RA	*ASSIGNED*	*Assigned to activity*
Applies to: 4P28			
2015-05-21 09:33	RA	*EN ROUTE*	*Changed status from OFF DUTY to EN ROUTE - Next check-in: [05/21] 11:33*
Applies to: 4P28			
2015-05-21 09:34	RA	**PENDING**	**off pg airport with copilot** s.22 **, pilot is** s.22 **no other px > fire g10037**
Applies to: CF-ZVT			
2015-05-21 09:34	RA	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 10:04*
Applies to: CF-ZVT			
2015-05-21 09:34	RA	**EN ROUTE**	**dropped div charlie and picked up felco 37 > div bravo area on fire 37**
Applies to: 2P71, CG-NMJ			
2015-05-21 09:34	RA	*EN ROUTE*	*Next check-in: [05/21] 10:04*
Applies to: 2P71, CG-NMJ			
2015-05-21 09:37	RA	**PENDING**	**off ness lake, no px, pilot is** s.22
Applies to: CF-HEE			
2015-05-21 09:37	RA	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 10:07*
Applies to: CF-HEE			
2015-05-21 09:39	RA	**EN ROUTE**	**landing div bravo**
Applies to: 2P71, CG-NMJ			
2015-05-21 09:39	RA	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:09*
Applies to: 2P71, CG-NMJ			
2015-05-21 09:39	RA	**EN ROUTE**	**landing at staging fire 37**
Applies to: CF-VLM			
2015-05-21 09:39	RA	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:09*
Applies to: CF-VLM			
2015-05-21 09:40	RA	**EN ROUTE**	**landed at west ranch, will call when a/b**
Applies to: CF-PQX			

Date		Status	Message
2015-05-21 09:40	RA	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:10*
Applies to: CF-PQX			
2015-05-21 09:43	RA	**EN ROUTE**	**landed at old fuel staging for fuel, will call when a/b**
Applies to: CF-ZVT			
2015-05-21 09:43	RA	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:13*
Applies to: CF-ZVT			
2015-05-21 09:44	RA	**IDLE**	**off div echo with same px**
Applies to: CF-PQX			
2015-05-21 09:44	RA	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 10:14*
Applies to: CF-PQX			
2015-05-21 09:45	RA	**EN ROUTE**	**dropped off titan a sqd > div a**
Applies to: CF-LQF			
2015-05-21 09:45	RA	*EN ROUTE*	*Next check-in: [05/21] 10:15*
Applies to: CF-LQF			
2015-05-21 09:45	KR	**EN ROUTE**	**May 21 manifest:**s.22
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 09:46	KR	**EN ROUTE**	**landing ranch stg, call ab**
Applies to: CF-YHJ, NW 8			
2015-05-21 09:46	KR	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:16*
Applies to: CF-YHJ, NW 8			
2015-05-21 09:48	JD	**EN ROUTE**	**down and clr ranch stg**
Applies to: CF-OHK			
2015-05-21 09:48	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:18*
Applies to: CF-OHK			
2015-05-21 09:51	JD	**EN ROUTE**	**landed the ranch**
Applies to: CF-LQF			
2015-05-21 09:51	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:21*
Applies to: CF-LQF			
2015-05-21 09:51	JD	**IDLE**	**off old fuel site >> new ranch stg**
Applies to: CF-ZVT			
2015-05-21 09:51	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 10:21*
Applies to: CF-ZVT			
2015-05-21 09:53	JD	**EN ROUTE**	**landed at the ranch**
Applies to: CF-HEE			
2015-05-21 09:53	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 10:23*
Applies to: CF-HEE			
2015-05-21 09:53	JD	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/21] 10:23*
Applies to: CF-HEE			
2015-05-21 09:59	JD	**ON SCENE**	**1000 check in, nci 1200, all is well**
Applies to: Alliance 6			
2015-05-21 09:59	JD	*ON SCENE*	*Next check-in: [05/21] 12:15*
Applies to: Alliance 6			
2015-05-21 10:00	JD	**EN ROUTE**	**landed ranch stg, shutting down**
Applies to: CF-ZVT			
2015-05-21 10:00	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:30*
Applies to: CF-ZVT			
2015-05-21 10:01	JD	**ON SCENE**	**I/I: 1000 cheack in, check for 2 pk, equip 37, stg 37 and spc 30 5 pk, nci 1200**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			

Date		Status	Message
2015-05-21 10:01	JD	*ON SCENE*	*Next check-in: [05/21] 12:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-21 10:01	JD	*ON SCENE*	*Added SPC 30 Container to Adhawk Medic 1 container*
Applies to: Adhawk Medic 1 container, SPC 30 Container			
2015-05-21 10:01	JD	*ON SCENE*	*Changed status from PENDING to ON SCENE*
Applies to: SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 10:02	JD	*EN ROUTE*	*Next check-in: [05/21] 10:10*
Applies to: 5P13			
2015-05-21 10:03	JD	**EN ROUTE**	**1000 check, moved to div B new mixing site, nci 1200**
Applies to: 5P13			
2015-05-21 10:03	JD	*EN ROUTE*	*Next check-in: [05/21] 12:15*
Applies to: 5P13			
2015-05-21 10:09	JD	**EN ROUTE**	**landed now, will call airborn**
Applies to: CF-PQX			
2015-05-21 10:09	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:39*
Applies to: CF-PQX			
2015-05-21 10:10	JD	**IDLE**	**off E1 with west branch**
Applies to: CF-PQX			
2015-05-21 10:10	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 10:40*
Applies to: CF-PQX			
2015-05-21 10:10	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-VLM			
2015-05-21 10:11	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: 2P71, CG-NMJ			
2015-05-21 10:17	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-YHJ, NW 8			
2015-05-21 10:18	JD	**EN ROUTE**	**arrived at camp 37, there for the rest of the day**
Applies to: 4P28			
2015-05-21 10:18	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 4P28			
2015-05-21 10:18	JD	**EN ROUTE**	**landed at the E2 pad**
Applies to: CF-PQX			
2015-05-21 10:18	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 10:48*
Applies to: CF-PQX			
2015-05-21 10:19	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-OHK			
2015-05-21 10:23	JD	**IDLE**	**off div B with falco 37 and div B**
Applies to: 2P71, CG-NMJ			
2015-05-21 10:23	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 10:53*
Applies to: 2P71, CG-NMJ			
2015-05-21 10:23	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-LQF			
2015-05-21 10:23	JD	**IDLE**	**with burns lake c1 and c2 on brd**
Applies to: CF-PQX			
2015-05-21 10:23	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 10:53*
Applies to: CF-PQX			
2015-05-21 10:23	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-HEE			
2015-05-21 10:27	JD	**IDLE**	**off pg with 4p19 > fire 78**
Applies to: CG-TVA			

Date		Status	Message
2015-05-21 10:31	KR	**PENDING**	**May 21 manifest:** s.22
Applies to: No Jackpot Faller 3			
2015-05-21 10:31	KR	*IDLE*	*Next check-in: [05/21] 12:00*
Applies to: CF-ZVT			
2015-05-21 10:32	KR	**PENDING**	**May 21 manifest:** s.22 **(JP1)** s.22 **(JP2)**
Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B			
2015-05-21 10:33	JD	**EN ROUTE**	**landed at E2 pad, dropping off burns lake c1 and c2, lifitng with west branch**
Applies to: CF-PQX			
2015-05-21 10:33	JD	*EN ROUTE*	*Next check-in: [05/21] 11:03*
Applies to: CF-PQX			
2015-05-21 10:36	JD	**OFF DUTY**	**off camp 37 >> prince george warehouse, nci 1430**
Applies to: 5P72C			
2015-05-21 10:36	JD	*ASSIGNED*	*Assigned to activity*
Applies to: 5P72C			
2015-05-21 10:36	JD	*EN ROUTE*	*Changed status from OFF DUTY to EN ROUTE - Next check-in: [05/21] 14:45*
Applies to: 5P72C			
2015-05-21 10:40	JD	**EN ROUTE**	**landed fuel bowser at the ranch**
Applies to: CF-PQX			
2015-05-21 10:40	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 11:10*
Applies to: CF-PQX			
2015-05-21 10:41	JD	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/21] 11:11*
Applies to: CF-PQX			
2015-05-21 10:47	JD	**IDLE**	**off fuel bowser > div D no px**
Applies to: CF-PQX			
2015-05-21 10:47	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 11:17*
Applies to: CF-PQX			
2015-05-21 10:49	JD	**EN ROUTE**	**off div B with ops 37 and ignition 37**
Applies to: 2P71, CG-NMJ			
2015-05-21 10:49	JD	*EN ROUTE*	*Next check-in: [05/21] 11:19*
Applies to: 2P71, CG-NMJ			
2015-05-21 10:51	JD	**EN ROUTE**	**landed stg div D**
Applies to: CF-PQX			
2015-05-21 10:51	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 11:21*
Applies to: CF-PQX			
2015-05-21 10:55	JD	**IDLE**	**airborn with div D, equip 37a, VAL 2**
Applies to: CF-PQX			
2015-05-21 10:55	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 11:25*
Applies to: CF-PQX			
2015-05-21 10:57	KR	**PENDING**	**I/I 1100 check in, nci 2hrs**
Applies to: Alliance 5			
2015-05-21 10:57	KR	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 13:15*
Applies to: Alliance 5			
2015-05-21 11:01	KR	**PENDING**	**smoke , burning along the nechako, west of cranbrook hill, west side of the river// looks like burning on the edge of the river, southwest of miworth**
Applies to: CG-YHU			
2015-05-21 11:04	KR	**ON SCENE**	**I/I checking in, nci 1300**
Applies to: Alliance 2			

Date		Status	Message
2015-05-21 11:04	KR	*ON SCENE*	*Next check-in: [05/21] 13:15*
Applies to: Alliance 2			
2015-05-21 11:06	JD	**ON SCENE**	**I/I: 1100 cehck in, nci 1300**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 11:06	JD	*ON SCENE*	*Next check-in: [05/21] 13:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 11:13	JD	**EN ROUTE**	**landing at camp fire 37- see smoke 10 Miles to E of camp location- not known**
Applies to: 2P71, CG-NMJ			
2015-05-21 11:13	JD	*EN ROUTE*	*Next check-in: [05/21] 11:43*
Applies to: 2P71, CG-NMJ			
2015-05-21 11:13	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 11:43*
Applies to: 2P71, CG-NMJ			
2015-05-21 11:14	JD	**EN ROUTE**	**landed div D, dropped px, airborn with div D**
Applies to: CF-PQX			
2015-05-21 11:14	JD	*EN ROUTE*	*Next check-in: [05/21] 11:44*
Applies to: CF-PQX			
2015-05-21 11:16	JD	**IDLE**	**dropped px >> fuel stg**
Applies to: 2P71, CG-NMJ			
2015-05-21 11:16	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 11:46*
Applies to: 2P71, CG-NMJ			
2015-05-21 11:17	KR	**EN ROUTE**	**I/I on the ground now// getting fuel //ops 37 calling pgfc ops**
Applies to: 2P71, CG-NMJ			
2015-05-21 11:17	KR	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 11:47*
Applies to: 2P71, CG-NMJ			
2015-05-21 11:22	JD	**ON SCENE**	**check in, all ops normal at camp, nci 1300**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 11:22	JD	*ON SCENE*	*Next check-in: [05/21] 13:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 11:22	JD	**EN ROUTE**	**landed at NE end of the ranch, will call ab**
Applies to: CF-PQX			
2015-05-21 11:22	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 11:52*
Applies to: CF-PQX			
2015-05-21 11:23	JD	**IDLE**	**lifting with equip 37b and div D**
Applies to: CF-PQX			

Date		Status	Message
2015-05-21 11:23	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 11:53*
Applies to: CF-PQX			
2015-05-21 11:25	JD	**IDLE**	**landed camp**
Applies to: 2P71, CG-NMJ			
2015-05-21 11:25	JD	*IDLE*	*Next check-in: [05/21] 11:55*
Applies to: 2P71, CG-NMJ			
2015-05-21 11:27	JD	**PENDING**	**working at div D mixing site, nci 1330 with 5P13**
Applies to: 4W10F			
2015-05-21 11:27	JD	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 13:45*
Applies to: 4W10F			
2015-05-21 11:28	JD	**EN ROUTE**	**4w10f- with 5P13- nci 1330**
Applies to: 5P13			
2015-05-21 11:28	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 13:45*
Applies to: 5P13			
2015-05-21 11:30	JD	**EN ROUTE**	**landed at the ranch, dropped equip 37b, airborn again with Div D**
Applies to: CF-PQX			
2015-05-21 11:30	JD	*EN ROUTE*	*Next check-in: [05/21] 12:00*
Applies to: CF-PQX			
2015-05-21 11:47	JD	**ON SCENE**	**1200 check in, all is well, nci 1400**
Applies to: Alliance 6			
2015-05-21 11:47	JD	*ON SCENE*	*Next check-in: [05/21] 14:15*
Applies to: Alliance 6			
2015-05-21 11:47	JD	**PENDING**	**confirmed that we got his last transmission**
Applies to: CG-YHU			
2015-05-21 11:54	RA	**ON SCENE**	**I/I Adhawk medic 1, checking for self, driver and equip 37 and staging 37, all ops normall, nci 2 hours**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 11:54	RA	*ON SCENE*	*Next check-in: [05/21] 14:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 11:56	JD	**EN ROUTE**	**landed div D, dropped px >> ranch**
Applies to: CF-PQX			
2015-05-21 11:56	JD	*EN ROUTE*	*Next check-in: [05/21] 12:26*
Applies to: CF-PQX			
2015-05-21 11:56	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: 2P71, CG-NMJ			
2015-05-21 12:00	JD	*IDLE*	*Next check-in: [05/21] 15:00*
Applies to: CF-ZVT			
2015-05-21 12:01	JD	**EN ROUTE**	**landed fuel bowser**
Applies to: CF-PQX			
2015-05-21 12:01	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 12:31*
Applies to: CF-PQX			
2015-05-21 12:11	KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-PQX			
2015-05-21 12:12	KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-CAN			
2015-05-21 12:12	KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-HEE			

Date	Status	Message
2015-05-21 12:12 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-LQF		
2015-05-21 12:12 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-OHK		
2015-05-21 12:12 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-VLM		
2015-05-21 12:12 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-YHJ, NW 8		
2015-05-21 12:12 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-ZVT		
2015-05-21 12:12 KJ	*IDLE*	*Next check-in: [05/21] 21:40*
Applies to: CF-YHJ, NW 8		
2015-05-21 12:13 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: 2P71, CG-NMJ		
2015-05-21 12:13 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CG-GSM		
2015-05-21 12:14 AD	**PENDING**	**I/I: off camp en route to div b, nci 2 hrs or on arrival (will checkin with div b and then all further checkins will be through them)**
Applies to: Coast Yankee 1		
2015-05-21 12:14 AD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 14:30*
Applies to: Coast Yankee 1		
2015-05-21 12:16 AD	**ON SCENE**	**I/I: checking in for everyone in east branch, nci 1500**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 12:16 AD	*ON SCENE*	*Next check-in: [05/21] 15:15*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 12:20 KJ	*EN ROUTE*	*Zone changed from Prince George Fire Centre to Prince George*
Applies to: Coast Yankee 1		
2015-05-21 12:29 KJ	**EN ROUTE**	**leaving fire camp by road >> Div D // nci 1500**
Applies to: CF-YHJ, NW 8		
2015-05-21 12:29 KJ	*EN ROUTE*	*Disembarked Ignition 37(NW 8) from CF-YHJ*
Applies to: CF-YHJ, NW 8		
2015-05-21 12:29 KJ	*EN ROUTE*	*Next check-in: [05/21] 15:15*
Applies to: NW 8		
2015-05-21 12:40 AD	**IDLE**	**off ranch staging for norman lk rec site, no px, will call landing**
Applies to: CF-YHJ		

Date		Status	Message
2015-05-21 12:40	AD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:10*
Applies to: CF-YHJ			
2015-05-21 12:46	KJ	**IDLE**	**repositioning from ranch to new mixing site // call 30 or landing**
Applies to: CF-HEE			
2015-05-21 12:46	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:16*
Applies to: CF-HEE			
2015-05-21 12:48	AD	**EN ROUTE**	**landing, shutting down, will call a/b**
Applies to: CF-YHJ			
2015-05-21 12:48	AD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 15:00*
Applies to: CF-YHJ			
2015-05-21 12:49	AD	**IDLE**	**correction to log @ 1240: inbound to new mixing site**
Applies to: CF-YHJ			
2015-05-21 12:50	KJ	**EN ROUTE**	**down at mixing site // call a/b**
Applies to: CF-HEE			
2015-05-21 12:50	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:33*
Applies to: CF-HEE			
2015-05-21 12:50	KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-HEE			
2015-05-21 12:57	KJ	**EN ROUTE**	**leaving prince george >> camp 37 // nci on arrival in approx 40 min //**
Applies to: 5P72C			
2015-05-21 12:57	KJ	*EN ROUTE*	*Next check-in: [05/21] 14:00*
Applies to: 5P72C			
2015-05-21 12:57	KJ	**IDLE**	**lifting fof stg 37 // no pax >> Div E on 37 // call 30 or landing**
Applies to: CF-VLM			
2015-05-21 12:57	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:27*
Applies to: CF-VLM			
2015-05-21 13:00	KJ	**ON SCENE**	**l/l ops normal // nci 2 hrs**
Applies to: Alliance 5			
2015-05-21 13:00	KJ	*ON SCENE*	*Next check-in: [05/21] 15:15*
Applies to: Alliance 5			
2015-05-21 13:03	KJ	**EN ROUTE**	**shutting down on Charlie 1 pad // call a/b**
Applies to: CF-VLM			
2015-05-21 13:03	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-VLM			
2015-05-21 13:03	KJ	**ON SCENE**	**doiong 1200 check in at camp 37 // all ops normal / nci 1500**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 13:03	KJ	*ON SCENE*	*Next check-in: [05/21] 15:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 13:04	KJ	**ON SCENE**	**doing 1300 check in / nci 1500**
Applies to: Alliance 2			
2015-05-21 13:04	KJ	*ON SCENE*	*Next check-in: [05/21] 15:15*
Applies to: Alliance 2			
2015-05-21 13:08	KJ	**EN ROUTE**	**working away from SPS 105 for awhile so will do own check in // doing 1300 check in // nci 1530**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 13:08	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 15:45*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			

Date		Status	Message
2015-05-21 13:09	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: Zone 1E			
2015-05-21 13:09	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: Zone 1E			
2015-05-21 13:09	KJ	*PENDING*	*Sticky note added: 'May 21'.*
Applies to: Zone 1E			
2015-05-21 13:09	KJ	*PENDING*	*Added IC 37(NW 10) to Zone 1E*
Applies to: NW 10, Zone 1E			
2015-05-21 13:09	KJ	*PENDING*	*Added IC 37A(SE 50) to Zone 1E*
Applies to: SE 50, Zone 1E			
2015-05-21 13:10	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: 1P22, Zone 1F			
2015-05-21 13:10	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: 1P22, Zone 1F			
2015-05-21 13:10	KJ	**PENDING**	**self SE 87 and 1P3A off camp >> fire // nci 2 hrs // will do 2 hr checks**
Applies to: 1P22, Zone 1F			
2015-05-21 13:10	KJ	**IDLE**	**burn lk1 and div e on brd // recce of div e // call 30**
Applies to: CF-VLM			
2015-05-21 13:10	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:40*
Applies to: CF-VLM			
2015-05-21 13:11	KJ	**PENDING**	**can chek self, IC 37A and info 37 off to fire // nci 1 hr**
Applies to: NW 10, SE 50, Zone 1E			
2015-05-21 13:11	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 14:30*
Applies to: NW 10, SE 50, Zone 1E			
2015-05-21 13:11	KJ	**ON SCENE**	**doiong check in // nci 1500**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 13:11	KJ	*ON SCENE*	*Next check-in: [05/21] 15:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 13:11	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: 1P3A			
2015-05-21 13:11	KJ	*PENDING*	*Added 1P3A to Zone 1F*
Applies to: 1P3A, Zone 1F			
2015-05-21 13:11	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING*
Applies to: 1P3A			
2015-05-21 13:11	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: SE 87			

Date		Status	Message
2015-05-21 13:11	KJ	*PENDING*	*Added SE 87 to Zone 1F*
Applies to: SE 87, Zone 1F			
2015-05-21 13:11	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING*
Applies to: SE 87			
2015-05-21 13:11	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 15:15*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 13:12	KJ	**EN ROUTE**	**last message was from 1P22**
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 13:13	KJ	**EN ROUTE**	**last message should read: IC 37 // self, IC37A, Info 37, s.22 off fire camp >> creek stg / nci 1 hr**
Applies to: NW 10, SE 50, Zone 1E			
2015-05-21 13:17	KJ	**IDLE**	**off camp with ops 37 on brd // call 30**
Applies to: 2P71, CG-NMJ			
2015-05-21 13:17	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:47*
Applies to: 2P71, CG-NMJ			
2015-05-21 13:19	KJ	**IDLE**	**off ranch // no pax // heading to pad 2 // call 30 or landing**
Applies to: CF-PQX			
2015-05-21 13:19	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:49*
Applies to: CF-PQX			
2015-05-21 13:26	KJ	**EN ROUTE**	**landed at A 2 pad // call lifitng**
Applies to: CF-PQX			
2015-05-21 13:26	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-PQX			
2015-05-21 13:26	KJ	**EN ROUTE**	**back in camp 37 // nfci required**
Applies to: 5P72C			
2015-05-21 13:26	KJ	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 5P72C			
2015-05-21 13:29	KJ	**IDLE**	**lifting A2 with East BRanch on brd // call 30 or landing**
Applies to: CF-PQX			
2015-05-21 13:29	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 13:59*
Applies to: CF-PQX			
2015-05-21 13:35	KR	**EN ROUTE**	**dropped div e on burn lk 1, on charlie pad, > pilot back to div c**
Applies to: CF-VLM			
2015-05-21 13:35	KR	*EN ROUTE*	*Next check-in: [05/21] 14:05*
Applies to: CF-VLM			
2015-05-21 13:40	KR	**EN ROUTE**	**off for recce of charlie div with px div c**
Applies to: CF-VLM			
2015-05-21 13:40	KR	*EN ROUTE*	*Next check-in: [05/21] 14:10*
Applies to: CF-VLM			
2015-05-21 13:44	JD	**OFF DUTY**	**heading to fire 37, nci 1700**
Applies to: 4P100			
2015-05-21 13:44	JD	*ASSIGNED*	*Assigned to activity*
Applies to: 4P100			
2015-05-21 13:44	JD	*EN ROUTE*	*Changed status from OFF DUTY to EN ROUTE - Next check-in: [05/21] 17:15*
Applies to: 4P100			
2015-05-21 13:45	KJ	**EN ROUTE**	**called in // didnt respond back**
Applies to: CF-PQX			
2015-05-21 13:45	KJ	**EN ROUTE**	**landed Bravo Div // call lifting**
Applies to: CF-PQX			

Date	Status	Message
2015-05-21 13:45 KJ *Applies to: CF-PQX*	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
2015-05-21 13:46 KJ *Applies to: Zone 1G*	*ASSIGNED*	*Assigned to activity*
2015-05-21 13:46 KJ *Applies to: Zone 1G*	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
2015-05-21 13:46 KJ *Applies to: Zone 1G*	*PENDING*	*Sticky note added: 'May 21'.*
2015-05-21 13:46 KJ *Applies to: 4W10F, Zone 1G*	*PENDING*	*Added 4W10F to Zone 1G*
2015-05-21 13:46 KJ *Applies to: 4W10F*	*PENDING*	*Changed status from ON SCENE to PENDING*
2015-05-21 13:46 KJ *Applies to: 5P13, Zone 1G*	*PENDING*	*Added 5P13 to Zone 1G*
2015-05-21 13:46 KJ *Applies to: 5P13*	*PENDING*	*Changed status from ON SCENE to PENDING*
2015-05-21 13:47 KJ Applies to: 4W10F, 5P13, Zone 1G	**PENDING**	**working at div D mixing site, nci 1330 with 5P13**
2015-05-21 13:47 KJ *Applies to: 4W10F, 5P13, Zone 1G*	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 13:52*
2015-05-21 13:47 KJ Applies to: 4W10F, 5P13, Zone 1G	**ON SCENE**	**tried on link 1 // no contact with 4W10F**
2015-05-21 13:48 KJ Applies to: 2P71, CG-NMJ	**EN ROUTE**	**orbiting Div A // ops normal // call 30**
2015-05-21 13:48 KJ *Applies to: 2P71, CG-NMJ*	*EN ROUTE*	*Next check-in: [05/21] 14:18*
2015-05-21 13:48 KJ Applies to: NW 10, SE 50, Zone 1E	**EN ROUTE**	**I/I IC 37 // doing check for media tour // at heli stg // nci 1600**
2015-05-21 13:48 KJ *Applies to: NW 10, SE 50, Zone 1E*	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 16:15*
2015-05-21 13:49 KJ Applies to: 4W10F, 5P13, Zone 1G	**ON SCENE**	**4W10F // doing 2 hr check for self and 5P13 // nci 2 hrs**
2015-05-21 13:49 KJ *Applies to: 4W10F, 5P13, Zone 1G*	*ON SCENE*	*Next check-in: [05/21] 15:45*
2015-05-21 13:50 KJ *Applies to: 7G2*	*PENDING*	*KIRJOHNS changed resource: Info 37(7G2)*
2015-05-21 13:50 KJ *Applies to: 7G2, Zone 1E*	*ON SCENE*	*Added Info 37(7G2) to Zone 1E*
2015-05-21 13:50 KJ *Applies to: 7G2*	*ON SCENE*	*Changed status from PENDING to ON SCENE*
2015-05-21 13:53 KJ *Applies to: Nifac 14A, Zone 1E*	*ON SCENE*	*Added Nifac 14A to Zone 1E*
2015-05-21 13:53 KJ *Applies to: Nifac 14A*	*ON SCENE*	*Changed status from PENDING to ON SCENE*
2015-05-21 13:53 KJ Applies to: CF-PQX	**IDLE**	**off div B // Div B and east branch on brd // call 30 or landing**
2015-05-21 13:53 KJ *Applies to: CF-PQX*	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 14:23*

Date		Status	Message
2015-05-21 13:54	RA	**ON SCENE**	**I/I checking in for staging 37, equip 37, self and driver, nci 2 hours**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 13:54	RA	*ON SCENE*	*Next check-in: [05/21] 15:54*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 13:54	RA	*ON SCENE*	*Next check-in: [05/21] 16:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 13:57	KJ	**EN ROUTE**	**on brd ops 37 and ops 37A // lifting the ranch // call 30 or landing**
Applies to: 2P71, CG-NMJ			
2015-05-21 13:57	KJ	*EN ROUTE*	*Next check-in: [05/21] 14:27*
Applies to: 2P71, CG-NMJ			
2015-05-21 13:58	KJ	*EN ROUTE*	*Boarded Ops 37A(4P40) on CG-NMJ*
Applies to: 4P40, CG-NMJ			
2015-05-21 13:58	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE*
Applies to: 4P40			
2015-05-21 14:01	KJ	*IDLE*	*Next check-in: [05/21] 21:40*
Applies to: CF-YHJ			
2015-05-21 14:01	KJ	**EN ROUTE**	**down and clear at stg // dropped Div C back on fire // call lifting**
Applies to: CF-VLM			
2015-05-21 14:01	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-VLM			
2015-05-21 14:08	KJ	**IDLE**	**lifting ranch fire 37 >> Div C // helco 37 and helco 37b on brd // call 30 or landing**
Applies to: CF-LQF			
2015-05-21 14:08	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 14:38*
Applies to: CF-LQF			
2015-05-21 14:08	KJ	*EN ROUTE*	*Boarded Helco 37(SE 51) on CF-LQF*
Applies to: CF-LQF, SE 51			
2015-05-21 14:08	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE*
Applies to: SE 51			
2015-05-21 14:08	KJ	*EN ROUTE*	*Boarded Helco 37B(C24) on CF-LQF*
Applies to: C24, CF-LQF			
2015-05-21 14:08	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE*
Applies to: C24			
2015-05-21 14:15	KJ	**EN ROUTE**	**landed Div A // back up in air // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 14:15	KJ	*EN ROUTE*	*Next check-in: [05/21] 14:45*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 14:21	KJ	**ON SCENE**	**tried on link 1 // no contact**
Applies to: Alliance 6			
2015-05-21 14:21	KJ	*ON SCENE*	*Next check-in: [05/21] 14:26*
Applies to: Alliance 6			
2015-05-21 14:23	KJ	**IDLE**	**off fire 37 >> South bound // G10078 // call 30**
Applies to: CG-GSM			
2015-05-21 14:24	KJ	**ON SCENE**	**doing 1400 check in // nci 1600**
Applies to: Alliance 6			
2015-05-21 14:24	KJ	*ON SCENE*	*Next check-in: [05/21] 16:15*
Applies to: Alliance 6			

Date	Status	Message
2015-05-21 14:24 KJ	**EN ROUTE**	**landed at Div B // call a/b**
Applies to: CF-PQX		
2015-05-21 14:24 KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-PQX		
2015-05-21 14:26 KJ	*ASSIGNED*	*Assigned to activity*
Applies to: CG-GSM		
2015-05-21 14:31 KJ	**EN ROUTE**	**tried s. cell listed in PRT // no contact**
Applies to: Coast Yankee 1		
2015-05-21 14:31 KJ	*EN ROUTE*	*Next check-in: [05/21] 14:37*
Applies to: Coast Yankee 1		
2015-05-21 14:31 KJ	**EN ROUTE**	**tried s.2 number // no contact**
Applies to: Coast Yankee 1		
2015-05-21 14:32 KJ	**EN ROUTE**	**on final for Div A // call a/b**
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 14:32 KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 14:35 KJ	**EN ROUTE**	**arrived on scene // talked to Div B // all further checks through East Branch**
Applies to: Coast Yankee 1		
2015-05-21 14:35 KJ	*ON SCENE*	*Added FALCO 37(Coast Yankee 1) to East Branch 37 Checkins*
Applies to: Coast Yankee 1, East Branch 37 Checkins		
2015-05-21 14:35 KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE*
Applies to: Coast Yankee 1		
2015-05-21 14:35 KJ	**EN ROUTE**	**as per LQF // all ops normal // for self and GSM // call 30**
Applies to: C24, CF-LQF, SE 51		
2015-05-21 14:35 KJ	*EN ROUTE*	*Next check-in: [05/21] 15:05*
Applies to: C24, CF-LQF, SE 51		
2015-05-21 14:35 KJ	**EN ROUTE**	**as per LQF // all ops normal // for self and GSM // call 30**
Applies to: CG-GSM		
2015-05-21 14:35 KJ	*EN ROUTE*	*Next check-in: [05/21] 15:05*
Applies to: CG-GSM		
2015-05-21 14:45 JD	**OFF DUTY**	**off pg >> camp 37, eta 1 hour**
Applies to: 4P17		
2015-05-21 14:45 JD	*ASSIGNED*	*Assigned to activity*
Applies to: 4P17		
2015-05-21 14:45 JD	*EN ROUTE*	*Changed status from OFF DUTY to EN ROUTE - Next check-in: [05/21] 16:00*
Applies to: 4P17		
2015-05-21 14:47 JD	**PENDING**	**off to fire 37, nci 1700**
Applies to: SE 43		
2015-05-21 14:47 JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 17:15*
Applies to: SE 43		
2015-05-21 14:49 JD	**PENDING**	**off camp >> fire, nci 1700**
Applies to: 4P28		
2015-05-21 14:49 JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 17:15*
Applies to: 4P28		
2015-05-21 14:55 JD	**EN ROUTE**	**check in, nci 1700**
Applies to: 1P22, 1P3A, SE 87, Zone 1F		
2015-05-21 14:55 JD	*EN ROUTE*	*Next check-in: [05/21] 17:15*
Applies to: 1P22, 1P3A, SE 87, Zone 1F		

Date	Status	Message
2015-05-21 14:59 AD	**ON SCENE**	**I/I: checking in, nci 2 hrs**
Applies to: Alliance 5		
2015-05-21 14:59 AD	*ON SCENE*	*Next check-in: [05/21] 17:15*
Applies to: Alliance 5		
2015-05-21 15:00 JD	**IDLE**	**airborn with same manifest**
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:00 JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 15:30*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:02 JD	**ON SCENE**	**1500 check in, at camp, ops normal, nci 1700**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container		
2015-05-21 15:02 JD	*ON SCENE*	*Next check-in: [05/21] 17:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container		
2015-05-21 15:02 JD	**ON SCENE**	**I/I: check in nci 1700**
Applies to: Alliance 2		
2015-05-21 15:02 JD	*ON SCENE*	*Next check-in: [05/21] 17:15*
Applies to: Alliance 2		
2015-05-21 15:03 JD	**IDLE**	**off div A with Div A and east branch**
Applies to: CF-PQX		
2015-05-21 15:03 JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 15:33*
Applies to: CF-PQX		
2015-05-21 15:06 JD	**EN ROUTE**	**30 min check for self and GSM**
Applies to: C24, CF-LQF, SE 51		
2015-05-21 15:06 JD	*EN ROUTE*	*Next check-in: [05/21] 15:36*
Applies to: C24, CF-LQF, SE 51		
2015-05-21 15:06 JD	**EN ROUTE**	**LQF- 30 min check for self and GSM**
Applies to: CG-GSM		
2015-05-21 15:06 JD	*EN ROUTE*	*Next check-in: [05/21] 15:36*
Applies to: CG-GSM		
2015-05-21 15:09 AD	*PENDING*	*Removed C10 from Zone 1A*
Applies to: C10, Zone 1A		
2015-05-21 15:10 AD	**PENDING**	**I/I C10: off of pgfc heading to cariboo, eta 1600**
Applies to: C10		
2015-05-21 15:11 JD	**EN ROUTE**	**over div B with ops 37 and ops 37 A**
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:11 JD	*EN ROUTE*	*Next check-in: [05/21] 15:41*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:13 JD	**EN ROUTE**	**check in, still on div D, nci 1800**
Applies to: NW 8		
2015-05-21 15:13 JD	*EN ROUTE*	*Next check-in: [05/21] 18:15*
Applies to: NW 8		
2015-05-21 15:17 JD	**EN ROUTE**	**off A2 pad > div A for recce //with div a and task force A**
Applies to: CF-PQX		
2015-05-21 15:17 JD	*EN ROUTE*	*Next check-in: [05/21] 15:47*
Applies to: CF-PQX		
2015-05-21 15:19 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: East Branch 37 Checkins		
2015-05-21 15:19 JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: Nifac 14		

Date	Status	Message
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Nifac 15A		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino A Squad		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino A1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino A2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino A3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino B3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino C3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino B1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino B2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino C1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino C2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino D1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino D2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino D3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Rhino B4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormriders		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider A		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider A1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider A2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider A3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider A4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider B		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider B1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider B2		

Date	Status	Message
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider B5		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider B3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider C		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider C2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider C1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider C4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider C5		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider C3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider D		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider D3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider D1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider D4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Stormrider 1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan A3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan B2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan B3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan C3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan D2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan C4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan D4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan C5		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan D5		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan B1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan 1		

Date	Status	Message
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan D1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Titan C1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Seneca 11		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Seneca 7		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunderbird UC{Port Alberni: Tbirds}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder A		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder A2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder A5		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder A1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder A3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder A4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder B		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder B1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder B2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder B3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder B4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder D		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder D1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder D3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder D2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder D4		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder C		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder C1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder C2		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder C4		

Date	Status	Message
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder C5		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder C3		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Thunder 1		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird Unit Crew {FB UC}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird C {FB C}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird C1 {FB C1}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird C2 {FB C2}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird C3 {FB C3}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird C4 {FB C4}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird D {FB D}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird D1 {FB D1}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird D2 {FB D2}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird D3 {FB D3}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird D4 {FB D4}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird D5 {FB D5}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Firebird 1 {FB 1}		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 57		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 57A		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 57C		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 57B		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 57D		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 57E		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 7		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 7A		
2015-05-21 15:19	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:29
Applies to: Strategic 7B		

Date		Status	Message
2015-05-21 15:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: Strategic 7C			
2015-05-21 15:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: Strategic 7D			
2015-05-21 15:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: Strategic 7E			
2015-05-21 15:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: 5P75			
2015-05-21 15:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: 2P12			
2015-05-21 15:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:29*
Applies to: Coast Yankee 1			
2015-05-21 15:19	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: 2P12, 5P75, Coast Yankee 1, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: West Branch 37 Checkins			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla Unit Crew			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla B2			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla 1			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla 2			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla B1			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla B3			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla B5			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla C1			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla C2			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla C3			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla C4			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla C5			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Valhalla C6			

Date	Status	Message
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Valhalla D1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Valhalla D2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Valhalla D3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Valhalla D4		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Valhalla D5		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel Unit Crew		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel B		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel A2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel B1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel B2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel B3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel B5		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel D		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel A5		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel D1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel D2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel D3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel D4		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel C		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel C2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel C3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel A4		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel C1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel C5		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel 1		

Date	Status	Message
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel A3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Sentinel C4		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL CREW		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL A		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL A1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL A2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL A3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL A5		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL B		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL B1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL B2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL B3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL B5		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL B4		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL C		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL C1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL C3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: KNIGHT A		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: KNIGHT A1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: KNIGHT A2		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: KNIGHT A3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: KNIGHT B3		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: FIREDEVIL 1		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-21 15:20	JD ON SCENE	** NO CONTACT ** -- Checkin due by 15:30
Applies to: Burns Lake A {BL A}		

Date		Status	Message
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake A1 {BL A1}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake A2 {BL A2}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake A3 {BL A3}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake A4 {BL A4}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake A5 {BL A5}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake A6 {BL A6}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B {BL B}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B1 {BL B1}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B2 {BL B2}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B3 {BL B3}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B4 {BL B4}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B5 {BL B5}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake B6 {BL B6}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C {BL C}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C1 {BL C1}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C2 {BL C2}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C3 {BL C3}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C4 {BL C4}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C5 {BL C5}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake C6 {BL C6}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: Burns Lake 1 {BL 1}			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: SE 53			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: C25			
2015-05-21 15:20	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 15:30*
Applies to: SE 15			
2015-05-21 15:20	JD	**ON SCENE**	**tried on radio, no contact**

Date	Status	Message
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: East Branch 37 Checkins	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Nifac 14	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Nifac 15A	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino A Squad	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino A1	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino A2	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino A3	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino B3	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino C3	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino B1	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino B2	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino C1	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino C2	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino D1	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino D2	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino D3	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Rhino B4	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Stormriders	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Stormrider A	
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
	Applies to: Stormrider A1	

Date	Status	Message
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider A2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider A3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider A4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider B		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider B1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider B2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider B5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider B3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider C		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider C2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider C1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider C4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider C5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider C3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider D		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider D3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider D1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider D4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Stormrider 1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan A3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan B2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan B3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan C3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan D2		

Date	Status	Message
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan C4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan D4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan C5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan D5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan B1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan 1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan D1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Titan C1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Seneca 11		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Seneca 7		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunderbird UC{Port Alberni: Tbirds}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder A		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder A2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder A5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder A1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder A3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder A4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder B		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder B1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder B2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder B3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder B4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder D		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder D1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder D3		

Date	Status	Message
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder D2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder D4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder C		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder C1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder C2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder C4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder C5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder C3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Thunder 1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird Unit Crew {FB UC}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird C {FB C}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird C1 {FB C1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird C2 {FB C2}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird C3 {FB C3}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird C4 {FB C4}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird D {FB D}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird D1 {FB D1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird D2 {FB D2}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird D3 {FB D3}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird D4 {FB D4}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird D5 {FB D5}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Firebird 1 {FB 1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Strategic 57		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Strategic 57A		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Strategic 57C		

Date	Status	Message
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57B		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57D		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 57E		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7A		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7B		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7C		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7D		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Strategic 7E		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: 5P75		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: 2P12		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Coast Yankee 1		
2015-05-21 15:23	JD *ON SCENE*	*Next check-in: [05/21] 17:23*
Applies to: 2P12, 5P75, Coast Yankee 1, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 15:23	JD **ON SCENE**	**I/I: check in, all is well, nci 1800**
Applies to: 2P12, 5P75, Coast Yankee 1, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 15:23	JD *ON SCENE*	*Next check-in: [05/21] 18:15*

Date	Status	Message
Applies to: 2P12, 5P75, Coast Yankee 1, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: West Branch 37 Checkins		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla Unit Crew		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B2		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla 1		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla 2		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B1		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B3		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla B5		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C1		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C2		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C3		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C4		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C5		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla C6		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla D1		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla D2		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla D3		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla D4		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Valhalla D5		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Sentinel Unit Crew		
2015-05-21 15:23	JD *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Sentinel B		

Date	Status	Message
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel 1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL CREW		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A3		

Date	Status	Message
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B5		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B4		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A2		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT B3		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL 1		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A {BL A}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A1 {BL A1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A2 {BL A2}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A3 {BL A3}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A4 {BL A4}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A5 {BL A5}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A6 {BL A6}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B {BL B}		

Date	Status	Message
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B1 {BL B1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B2 {BL B2}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B3 {BL B3}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B4 {BL B4}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B5 {BL B5}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake B6 {BL B6}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C {BL C}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C1 {BL C1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C2 {BL C2}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C3 {BL C3}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C4 {BL C4}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C5 {BL C5}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake C6 {BL C6}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake 1 {BL 1}		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: SE 53		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: C25		
2015-05-21 15:23	JD ON SCENE	** NO CONTACT CLEARED **
Applies to: SE 15		
2015-05-21 15:23	JD ON SCENE	*Next check-in: [05/21] 17:23*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins		

Date		Status	Message
2015-05-21 15:23	JD	**ON SCENE**	**1500 cehck in, nci 1700**
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins	
2015-05-21 15:23	JD	*ON SCENE*	*Next check-in: [05/21] 17:15*
		Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins	
2015-05-21 15:24	JD	**EN ROUTE**	**at camp 37, nfci**
		Applies to: 4P17	
2015-05-21 15:24	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
		Applies to: 4P17	
2015-05-21 15:26	JD	**ON SCENE**	**1530 check in, all ops normal, nci 1700**
		Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105	
2015-05-21 15:26	JD	*ON SCENE*	*Next check-in: [05/21] 17:15*
		Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105	
2015-05-21 15:34	JD	**EN ROUTE**	**dropped task force A, lifting with Div A**
		Applies to: CF-PQX	
2015-05-21 15:34	JD	*EN ROUTE*	*Next check-in: [05/21] 16:04*
		Applies to: CF-PQX	
2015-05-21 15:37	JD	**EN ROUTE**	**check for self and GSM, all ops normal**
		Applies to: C24, CF-LQF, SE 51	
2015-05-21 15:37	JD	*EN ROUTE*	*Next check-in: [05/21] 16:07*
		Applies to: C24, CF-LQF, SE 51	
2015-05-21 15:37	JD	**EN ROUTE**	**LQF- check for self and GSM, all ops normal**
		Applies to: CG-GSM	
2015-05-21 15:37	JD	*EN ROUTE*	*Next check-in: [05/21] 16:07*
		Applies to: CG-GSM	
2015-05-21 15:38	JD	**IDLE**	**bux fire 37**
		Applies to: CF-ZVT	
2015-05-21 15:38	JD	*ON SCENE*	*Changed status from IDLE to ON SCENE - Next check-in: [05/21] 16:08*
		Applies to: CF-ZVT	
2015-05-21 15:40	JD	**EN ROUTE**	**dropped div A > ranch**
		Applies to: CF-PQX	
2015-05-21 15:40	JD	*EN ROUTE*	*Next check-in: [05/21] 16:10*
		Applies to: CF-PQX	
2015-05-21 15:40	JD	**EN ROUTE**	**div A ops normal**
		Applies to: 2P71, 4P40, CG-NMJ	

Date	Status	Message
2015-05-21 15:40	JD *EN ROUTE*	*Next check-in: [05/21] 16:10*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:41	JD **ON SCENE**	**I/I: sign back into camp, nfci**
Applies to: 7G2, Nifac 14A, NW 10, SE 50, Zone 1E		
2015-05-21 15:41	JD *PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: 7G2, Nifac 14A, NW 10, SE 50, Zone 1E		
2015-05-21 15:42	JD *PENDING*	*Removed IC 37A(SE 50) from Zone 1E*
Applies to: SE 50, Zone 1E		
2015-05-21 15:42	JD *PENDING*	*Removed IC 37(NW 10) from Zone 1E*
Applies to: NW 10, Zone 1E		
2015-05-21 15:42	JD *PENDING*	*Removed Info 37(7G2) from Zone 1E*
Applies to: 7G2, Zone 1E		
2015-05-21 15:42	JD *PENDING*	*Removed Nifac 14A from Zone 1E*
Applies to: Nifac 14A, Zone 1E		
2015-05-21 15:43	JD *PENDING*	*Completed activity*
Applies to: Zone 1E		
2015-05-21 15:44	JD **IDLE**	**airborn with ignition 37 and** s.22 **for recce of the fire**
Applies to: CF-HEE		
2015-05-21 15:44	JD *RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 16:14*
Applies to: CF-HEE		
2015-05-21 15:44	JD *OFF DUTY*	*Changed status from RETURNING to OFF DUTY - Next check-in cleared*
Applies to: CF-HEE		
2015-05-21 15:44	JD *ON SCENE*	*Changed status from OFF DUTY to ON SCENE - Next check-in: [05/21] 16:14*
Applies to: CF-HEE		
2015-05-21 15:45	JD **EN ROUTE**	**landed fuel bowser at the ranch**
Applies to: CF-PQX		
2015-05-21 15:45	JD *IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 16:15*
Applies to: CF-PQX		
2015-05-21 15:45	JD *ON SCENE*	*Next check-in: [05/21] 16:00*
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 15:58	KJ **EN ROUTE**	**landed at the ranch // call a/b**
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:58	KJ *IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: 2P71, 4P40, CG-NMJ		
2015-05-21 15:59	AD **ON SCENE**	**I/I: checking in, everything is fine, nci 1800**
Applies to: Alliance 6		
2015-05-21 15:59	AD *ON SCENE*	*Next check-in: [05/21] 18:15*
Applies to: Alliance 6		
2015-05-21 16:03	KJ **EN ROUTE**	**as per LQF // all ops normal for self and ZVT // call 30**
Applies to: C24, CF-LQF, SE 51		
2015-05-21 16:03	KJ *EN ROUTE*	*Next check-in: [05/21] 16:33*
Applies to: C24, CF-LQF, SE 51		
2015-05-21 16:03	KJ **ON SCENE**	**as per LQF // all ops normal for self and ZVT // call 30**
Applies to: CF-ZVT		
2015-05-21 16:03	KJ *ON SCENE*	*Next check-in: [05/21] 16:33*
Applies to: CF-ZVT		
2015-05-21 16:04	KJ **ON SCENE**	**tried on link1 // no contact**
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 16:04	KJ *ON SCENE*	*Next check-in: [05/21] 16:09*
Applies to: 4W10F, 5P13, Zone 1G		

Date	Status	Message
2015-05-21 16:04 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CF-PQX		
2015-05-21 16:06 KJ	*PENDING*	*Completed activity*
Applies to: C42, C63, Zone 1D		
2015-05-21 16:08 KJ	**EN ROUTE**	**ops normal on 37 / call 30**
Applies to: CG-GSM		
2015-05-21 16:08 KJ	*EN ROUTE*	*Next check-in: [05/21] 16:38*
Applies to: CG-GSM		
2015-05-21 16:09 KJ	**ON SCENE**	**back on grd at mixing site // call a/b**
Applies to: CF-HEE		
2015-05-21 16:09 KJ	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-HEE		
2015-05-21 16:10 KJ	**ON SCENE**	**tried on link 1 // no contact**
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 16:10 KJ	*ON SCENE*	*Next check-in: [05/21] 16:25*
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 16:10 KJ	*ON SCENE*	*Next check-in: [05/21] 16:15*
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 16:12 KJ	**ON SCENE**	**doing 2 hr check in // all ops normal // nci 1800**
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 16:12 KJ	*ON SCENE*	*Next check-in: [05/21] 18:15*
Applies to: 4W10F, 5P13, Zone 1G		
2015-05-21 16:16 KJ	*PENDING*	*Removed Nifac 33 from Zone 6B*
Applies to: Nifac 33, Zone 6B		
2015-05-21 16:16 KJ	**PENDING**	**out of PG >> camp 37 // eta 45 min call on site**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A		
2015-05-21 16:16 KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/21] 17:15*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A		
2015-05-21 16:17 KJ	**ON SCENE**	**tried to call medic 1 cell // no contact**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-21 16:17 KJ	*ON SCENE*	*Next check-in: [05/21] 16:22*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-21 16:17 KJ	**ON SCENE**	**tried adhawk driver 2 cell / no contact**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-21 16:24 KJ	**ON SCENE**	**all ops normal havent talked to Equip 37 // nci 2 hrs**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-21 16:24 KJ	*ON SCENE*	*Next check-in: [05/21] 18:45*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-21 16:24 KJ	**ON SCENE**	**phones been acting a little funny so may need to give her a couple extra minutes**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-21 16:25 KJ	**EN ROUTE**	**as per LQF // short final for ranch stg // refuelling call a/b**
Applies to: C24, CF-LQF, SE 51		
2015-05-21 16:25 KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: C24, CF-LQF, SE 51		

Date		Status	Message
2015-05-21 16:29	KJ	**EN ROUTE**	**down at fire 37 stg // call a/b**
Applies to: CG-GSM			
2015-05-21 16:29	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CG-GSM			
2015-05-21 16:33	KJ	**ON SCENE**	**ops normal // call 30**
Applies to: CF-ZVT			
2015-05-21 16:33	KJ	*ON SCENE*	*Next check-in: [05/21] 17:03*
Applies to: CF-ZVT			
2015-05-21 16:39	JD	**IDLE**	**lifting fire 37 at thr ranch with helco 37b and air 37**
Applies to: C24, CF-LQF, SE 51			
2015-05-21 16:39	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 17:09*
Applies to: C24, CF-LQF, SE 51			
2015-05-21 16:43	JD	**ON SCENE**	**self and spc 1 and 2 off bobtail > camp, eta 1830**
Applies to: SPC2, SPS 105			
2015-05-21 16:43	JD	*ON SCENE*	*Next check-in: [05/21] 18:43*
Applies to: SPS 105			
2015-05-21 16:43	JD	**ON SCENE**	**sps 105- self and spc 1 and 2 off bobtail > camp, eta 1830**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 16:43	JD	*ON SCENE*	*Next check-in: [05/21] 18:45*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 16:46	RA	*PENDING*	*Sticky note 'May 6, Vanderhoof >> Merritt, New Recruit Bootcamp' was cleared.*
Applies to: Titan A1			
2015-05-21 16:47	RA	*PENDING*	*Completed activity*
Applies to: Titan A1			
2015-05-21 16:51	JD	**ON SCENE**	**I/I: check in, nci 1900**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 16:51	JD	*ON SCENE*	*Next check-in: [05/21] 19:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 16:52	RA	*PENDING*	*Completed activity*
Applies to: C50			
2015-05-21 16:58	KJ	**EN ROUTE**	**leaving fire 37 >> PG // nci 1830**
Applies to: 4P28			
2015-05-21 16:58	KJ	*RETURNING*	*Changed status from EN ROUTE to RETURNING - Next check-in: [05/21] 18:45*
Applies to: 4P28			

Date		Status	Message
2015-05-21 16:59	KJ	**ON SCENE**	**doign 1700 check in // all ops normal at camp 37 // nci 1900**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 16:59	KJ	*ON SCENE*	*Next check-in: [05/21] 19:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 16:59	KJ	**IDLE**	**off ranch with west branch on brd for a recce of div e // call 30**
Applies to: CF-PQX			
2015-05-21 16:59	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 17:29*
Applies to: CF-PQX			
2015-05-21 16:59	RA	**ON SCENE**	**l/l checking in, nci 2 hours**
Applies to: Alliance 5			
2015-05-21 16:59	RA	*ON SCENE*	*Next check-in: [05/21] 19:15*
Applies to: Alliance 5			
2015-05-21 17:01	KJ	**ON SCENE**	**off fire 37 >> old refuel // call landing**
Applies to: CF-ZVT			
2015-05-21 17:01	KJ	*ON SCENE*	*Next check-in: [05/21] 17:31*
Applies to: CF-ZVT			
2015-05-21 17:02	JD	**ON SCENE**	**l/l: check in, nci 1900**
Applies to: Alliance 2			
2015-05-21 17:02	JD	*ON SCENE*	*Next check-in: [05/21] 19:15*
Applies to: Alliance 2			
2015-05-21 17:03	KJ	**EN ROUTE**	**on fire 37 // nci 1900**
Applies to: SE 43			
2015-05-21 17:03	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 19:15*
Applies to: SE 43			
2015-05-21 17:03	KJ	**EN ROUTE**	**at cmap 37 // nci 2 hrs or less**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-21 17:03	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 19:15*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-21 17:04	KJ	**EN ROUTE**	**all ops normal // nci 30**
Applies to: C24, CF-LQF, SE 51			
2015-05-21 17:04	KJ	*EN ROUTE*	*Next check-in: [05/21] 17:34*
Applies to: C24, CF-LQF, SE 51			
2015-05-21 17:12	KJ	**EN ROUTE**	**doing 1700 check in // nci 2100**
Applies to: 4P100			
2015-05-21 17:12	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 21:15*
Applies to: 4P100			
2015-05-21 17:15	KJ	**ON SCENE**	**landed about 6 min ago // call a/b**
Applies to: CF-ZVT			
2015-05-21 17:15	KJ	*IDLE*	*Changed status from ON SCENE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-ZVT			
2015-05-21 17:16	KJ	**EN ROUTE**	**tried on link 1 // no contact**
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:16	KJ	*EN ROUTE*	*Next check-in: [05/21] 17:21*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			

Date		Status	Message
2015-05-21 17:18	AD	**PENDING**	**As per rainmaker 1: change to manifest, rainmaker A3 is will not be with the crew for the rest of their time in the PGFC.**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A3 {RM A3}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 17:18	AD	*PENDING*	*Removed Rainmaker A3 {RM A3} from Rainmaker A {RM A}*
Applies to: Rainmaker A {RM A}, Rainmaker A3 {RM A3}			
2015-05-21 17:21	KJ	**IDLE**	**lifitng off old fuel site for bx ops on 37 // call 30**
Applies to: CF-ZVT			
2015-05-21 17:21	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 17:51*
Applies to: CF-ZVT			
2015-05-21 17:22	KJ	**EN ROUTE**	**tried on link 1 // no contact**
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:22	KJ	*EN ROUTE*	*Next check-in: [05/21] 17:30*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:30	KJ	**PENDING**	**vesta crew on good roads // doing final check in // nfci required**
Applies to: Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas			
2015-05-21 17:30	KJ	**EN ROUTE**	**ops normal**
Applies to: CF-PQX			
2015-05-21 17:30	KJ	*EN ROUTE*	*Next check-in: [05/21] 18:00*
Applies to: CF-PQX			
2015-05-21 17:33	KJ	**EN ROUTE**	**tried calling SE 87 and 1P3A cell listed in PRT // no contact**
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:33	KJ	*EN ROUTE*	*Next check-in: [05/21] 17:38*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:34	KJ	**EN ROUTE**	**tried 1P22 on link 1 // no contact**
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:34	KJ	*EN ROUTE*	*Next check-in: [05/21] 17:45*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:34	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 17:44*
Applies to: Zone 1F			
2015-05-21 17:34	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 17:44*
Applies to: SE 87			
2015-05-21 17:34	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 17:44*
Applies to: 1P3A			
2015-05-21 17:34	KJ	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 17:44*
Applies to: 1P22			
2015-05-21 17:35	AD	**PENDING**	**I/I: back in pg, nfci**
Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B			
2015-05-21 17:35	RA	*PENDING*	*Completed activity*
Applies to: Zone 1A			
2015-05-21 17:36	KJ	**EN ROUTE**	**as per LQF // all ops normal for self and ZVT // short final for landing // call on grd**
Applies to: C24, CF-LQF, SE 51			
2015-05-21 17:36	KJ	*EN ROUTE*	*Next check-in: [05/21] 18:06*
Applies to: C24, CF-LQF, SE 51			

Date		Status	Message
2015-05-21 17:36	KJ	**EN ROUTE**	**as per LQF // all ops normal for self and ZVT // short final for landing // call on grd**
Applies to: CF-ZVT			
2015-05-21 17:36	KJ	*EN ROUTE*	*Next check-in: [05/21] 18:06*
Applies to: CF-ZVT			
2015-05-21 17:37	RA	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: Zone 1F			
2015-05-21 17:37	RA	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SE 87			
2015-05-21 17:37	RA	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: 1P3A			
2015-05-21 17:37	RA	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: 1P22			
2015-05-21 17:37	RA	*EN ROUTE*	*Next check-in: [05/21] 19:37*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:37	RA	**EN ROUTE**	**back in pg as per 4p3A**
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:37	RA	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 17:40	KJ	**EN ROUTE**	**as per LQF // self and ZVT setting down // call a/b**
Applies to: C24, CF-LQF, SE 51			
2015-05-21 17:40	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: C24, CF-LQF, SE 51			
2015-05-21 17:40	KJ	**EN ROUTE**	**as per LQF // self and ZVT setting down // call a/b**
Applies to: CF-ZVT			
2015-05-21 17:40	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-ZVT			
2015-05-21 17:41	KJ	**EN ROUTE**	**off fire 37 >> camp // nci back in camp**
Applies to: CF-LQF, SE 51			
2015-05-21 17:41	KJ	*RETURNING*	*Disembarked Helco 37(SE 51) from CF-LQF*
Applies to: CF-LQF, SE 51			
2015-05-21 17:41	KJ	*RETURNING*	*Changed status from EN ROUTE to RETURNING - Next check-in: [05/21] 19:41*
Applies to: SE 51			
2015-05-21 17:42	AD	**ON SCENE**	**I/I sps 105: sps 105, spu 1 and spu 2 back in camp, nfci**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 17:42	AD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-21 17:43	KJ	**EN ROUTE**	**down at ranch // call a/b**
Applies to: CF-PQX			
2015-05-21 17:43	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-PQX			
2015-05-21 17:46	KJ	**ON SCENE**	**I/I on road to north stg 64 // eta 1 hr // call on arrival**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-21 17:51	KJ	**ON SCENE**	**done for the day // nfci required // alliance 4 now on site // nci 2 hrs**
Applies to: Alliance 6			
2015-05-21 17:51	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 6			

Date		Status	Message
2015-05-21 17:51	KJ	**PENDING**	**as per Alliance 6 // starting for the day // nci 2000**
Applies to: Alliance 4			
2015-05-21 17:51	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 20:15*
Applies to: Alliance 4			
2015-05-21 17:58	KJ	**IDLE**	**off ranch >> camp // on brd ops 37 // call 30**
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 17:58	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 18:28*
Applies to: 2P71, 4P40, CG-NMJ			
2015-05-21 17:58	KJ	*PENDING*	*Disembarked Ops 37A(4P40) from CG-NMJ*
Applies to: 4P40, CG-NMJ			
2015-05-21 17:58	KJ	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: 4P40			
2015-05-21 17:59	KJ	**ON SCENE**	**back in camp // done for the night // nfci reuqired**
Applies to: SE 43			
2015-05-21 17:59	KJ	*ON SCENE*	*Next check-in: [05/21] 19:59*
Applies to: SE 43			
2015-05-21 17:59	KJ	*OFF DUTY*	*Changed status from ON SCENE to OFF DUTY - Next check-in cleared*
Applies to: SE 43			
2015-05-21 17:59	KJ	*PENDING*	*Changed status from OFF DUTY to PENDING - Next check-in cleared*
Applies to: SE 43			
2015-05-21 17:59	KJ	*PENDING*	*Completed activity*
Applies to: 1P22, 1P3A, SE 87, Zone 1F			
2015-05-21 18:04	KJ	**ON SCENE**	**5P13 // back in camp for the night // nfci required // 4W10F is also back at home**
Applies to: 4W10F, 5P13, Zone 1G			
2015-05-21 18:04	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: 4W10F, 5P13, Zone 1G			
2015-05-21 18:06	KJ	**ON SCENE**	**out of camp 37 // all furhter checks through night ops 37**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-21 18:06	KJ	*PENDING*	*Added Nifac 33 to Rainmaker UC {RM UC}*
Applies to: Nifac 33, Rainmaker UC {RM UC}			
2015-05-21 18:06	KJ	*PENDING*	*Changed status from ON SCENE to PENDING*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-21 18:07	KJ	*PENDING*	*Completed activity*
Applies to: Rainmaker A3 {RM A3}			
2015-05-21 18:09	KJ	**PENDING**	**4W10F back in for the night**
Applies to: 4W10F, 5P13, Zone 1G			
2015-05-21 18:11	AD	**PENDING**	**I/I night ops37: rainmakers (14), nifac 33, coast sierra, on site 4p63 m/u crew, night ops 37 doing checkins for all, nci 2000**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 18:11	AD	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 20:15*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 18:13	KJ	**EN ROUTE**	**off camp >> PG // no pax // call 30 or landing**
Applies to: 2P71, CG-NMJ			

Date		Status	Message
2015-05-21 18:13	KJ	*RETURNING*	*Changed status from EN ROUTE to RETURNING - Next check-in: [05/21] 18:43*
Applies to: 2P71, CG-NMJ			
2015-05-21 18:14	KJ	**IDLE**	**lifted fire 37 // helco 37 b on brd and air 37a on brd // call 30**
Applies to: C24, CF-LQF			
2015-05-21 18:14	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 18:44*
Applies to: C24, CF-LQF			
2015-05-21 18:14	KJ	*EN ROUTE*	*Boarded Air 37A(SE 60) on CF-LQF*
Applies to: CF-LQF, SE 60			
2015-05-21 18:14	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE*
Applies to: SE 60			
2015-05-21 18:16	AD	**ON SCENE**	**I/I: not everyone is back to camp yet, will call when they are, should be within the hour, nci 1 hr**
Applies to: 2P12, 5P75, Coast Yankee 1, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 18:16	AD	*ON SCENE*	*Next check-in: [05/21] 19:30*
Applies to: 2P12, 5P75, Coast Yankee 1, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 18:16	KJ	**EN ROUTE**	**doing 1800 check in // nci at 2000**
Applies to: NW 8			
2015-05-21 18:16	KJ	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/21] 20:15*
Applies to: NW 8			
2015-05-21 18:18	KJ	**ON SCENE**	**tried on link1 // no contact**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:18	KJ	*ON SCENE*	*Next check-in: [05/21] 18:23*
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:24	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 18:34*
Applies to: SPC3			
2015-05-21 18:24	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 18:34*
Applies to: SPC3A			
2015-05-21 18:24	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 18:34*
Applies to: SPC3B			
2015-05-21 18:24	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 18:34*
Applies to: SPC3C			
2015-05-21 18:24	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 18:34*
Applies to: SPC3D			
2015-05-21 18:24	KJ	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 18:34*
Applies to: SPC3E			

Date		Status	Message
2015-05-21 18:24	KJ	**ON SCENE**	**tried on link 1 and cell listed in IAP // no contact**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:26	KJ	**IDLE**	**off ranch >> PG // call landing**
Applies to: CF-PQX			
2015-05-21 18:26	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 18:56*
Applies to: CF-PQX			
2015-05-21 18:26	KJ	**ON SCENE**	**back in town // nfci**
Applies to: Coast Yankee 1, East Branch 37 Checkins			
2015-05-21 18:26	KJ	*PENDING*	*Removed FALCO 37(Coast Yankee 1) from East Branch 37 Checkins*
Applies to: Coast Yankee 1, East Branch 37 Checkins			
2015-05-21 18:26	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Coast Yankee 1			
2015-05-21 18:27	KJ	**IDLE**	**off stg 37 >> pineview bay // call 30 or landing**
Applies to: CF-VLM			
2015-05-21 18:27	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 18:57*
Applies to: CF-VLM			
2015-05-21 18:29	KJ	**RETURNING**	**down for the day // hrs are 5.7**
Applies to: 2P71, CG-NMJ			
2015-05-21 18:29	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: 2P71, CG-NMJ			
2015-05-21 18:30	KJ	**PENDING**	**back in camp for the night**
Applies to: 5P49			
2015-05-21 18:31	KJ	**IDLE**	**off working fire 37 bx ops // call 30**
Applies to: CF-ZVT			
2015-05-21 18:31	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 19:01*
Applies to: CF-ZVT			
2015-05-21 18:32	AD	**IDLE**	**lifting mixing site, no px, for ranch stging, will call landing**
Applies to: CF-YHJ			
2015-05-21 18:32	AD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 19:02*
Applies to: CF-YHJ			
2015-05-21 18:35	KJ	**ON SCENE**	**tried on link 1 // no contact**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:35	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:45*
Applies to: SPC3			
2015-05-21 18:35	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:45*
Applies to: SPC3A			
2015-05-21 18:35	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:45*
Applies to: SPC3B			
2015-05-21 18:35	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:45*
Applies to: SPC3C			
2015-05-21 18:35	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:45*
Applies to: SPC3D			
2015-05-21 18:35	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:45*
Applies to: SPC3E			
2015-05-21 18:36	KJ	**RETURNING**	**back in town // nfci**
Applies to: 4P28			
2015-05-21 18:36	KJ	*RETURNING*	*Next check-in: [05/21] 20:36*
Applies to: 4P28			

Date		Status	Message
2015-05-21 18:36	KJ	*RETURNING*	*Completed activity*
Applies to: 4P28			
2015-05-21 18:36	KJ	**IDLE**	**off mixing site >> ranch // call landing**
Applies to: CF-HEE			
2015-05-21 18:36	KJ	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/21] 19:06*
Applies to: CF-HEE			
2015-05-21 18:36	KJ	**EN ROUTE**	**landed at ranch stg // shut down // call a.b**
Applies to: CF-YHJ			
2015-05-21 18:36	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:40*
Applies to: CF-YHJ			
2015-05-21 18:40	KJ	**EN ROUTE**	**on grd at ranch // call a/b**
Applies to: CF-HEE			
2015-05-21 18:40	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-HEE			
2015-05-21 18:43	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:53*
Applies to: SPC3			
2015-05-21 18:43	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:53*
Applies to: SPC3A			
2015-05-21 18:43	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:53*
Applies to: SPC3B			
2015-05-21 18:43	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:53*
Applies to: SPC3C			
2015-05-21 18:43	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:53*
Applies to: SPC3D			
2015-05-21 18:43	KJ	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 18:53*
Applies to: SPC3E			
2015-05-21 18:43	KJ	**ON SCENE**	**tried on link 1 // no contact**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:43	KJ	**EN ROUTE**	**as per LQF // all ops normal for self and ZVT // call 30 or landing**
Applies to: C24, CF-LQF, SE 60			
2015-05-21 18:43	KJ	*EN ROUTE*	*Next check-in: [05/21] 19:13*
Applies to: C24, CF-LQF, SE 60			
2015-05-21 18:43	KJ	**EN ROUTE**	**as per LQF // all ops normal for self and ZVT // call 30 or landing**
Applies to: CF-ZVT			
2015-05-21 18:43	KJ	*EN ROUTE*	*Next check-in: [05/21] 19:13*
Applies to: CF-ZVT			
2015-05-21 18:45	KJ	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: SPC3			
2015-05-21 18:45	KJ	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: SPC3A			
2015-05-21 18:45	KJ	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: SPC3B			
2015-05-21 18:45	KJ	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: SPC3C			
2015-05-21 18:45	KJ	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: SPC3D			
2015-05-21 18:45	KJ	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: SPC3E			
2015-05-21 18:45	KJ	*ON SCENE*	*Next check-in: [05/21] 20:45*
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			

Date		Status	Message
2015-05-21 18:45	KJ	**ON SCENE**	**as per SPS 105 // nfci required**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:45	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-21 18:46	KJ	**ON SCENE**	**as per NLM 12 // leaving camp 37 // nlm 22 and driver 19 are on site // nfci for nlm 12 // nci 2 hrs for nlm 22**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 18:46	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-21 18:46	KJ	**OFF DUTY**	**as per NLM 12 // leaving camp 37 // nlm 22 and driver 19 are on site // nfci for nlm 12 // nci 2 hrs for nlm 22**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 18:46	KJ	*ASSIGNED*	*Assigned to activity*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 18:46	KJ	*ON SCENE*	*Changed status from OFF DUTY to ON SCENE - Next check-in: [05/21] 21:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 18:47	KJ	**RETURNING**	**down at yellowhead with 6.5 hrs for the day**
Applies to: CF-PQX			
2015-05-21 18:47	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-PQX			
2015-05-21 18:48	KJ	**RETURNING**	**on final for pineview // hrs are 1.8**
Applies to: CF-VLM			
2015-05-21 18:48	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-VLM			
2015-05-21 18:50	KJ	**EN ROUTE**	**landed ranch stg for fuel // call a/b**
Applies to: CF-ZVT			
2015-05-21 18:50	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-ZVT			
2015-05-21 18:55	AD	**ON SCENE**	**I/I: final checkin, everybody is back for the night, nfci**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 18:55	AD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, West Branch 37 Checkins			
2015-05-21 18:59	AD	**ON SCENE**	**I/I: checking in, nci 2 hrs**
Applies to: Alliance 5			
2015-05-21 18:59	AD	*ON SCENE*	*Next check-in: [05/21] 21:15*
Applies to: Alliance 5			

Date		Status	Message
2015-05-21 18:59	KJ	*PENDING*	*Disembarked Air 37A(SE 60) from CF-LQF*
Applies to: CF-LQF, SE 60			
2015-05-21 18:59	KJ	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: SE 60			
2015-05-21 18:59	KJ	*PENDING*	*Disembarked Helco 37B(C24) from CF-LQF*
Applies to: C24, CF-LQF			
2015-05-21 18:59	KJ	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: C24			
2015-05-21 19:01	KJ	**PENDING**	**ifr passed**
Applies to: C24			
2015-05-21 19:01	AD	**ON SCENE**	**l/l east branch 37: knows everyone is back at camp, just going around double checking, nfci**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 19:01	AD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 19:03	KJ	**PENDING**	**surrounded by marsh and road // rain in area // low prob of spread // directions : heading west on hwy 16 rest area just before where you need to turn towards the N on gravel road // unknown name // head down the road and turn right at 5355.470 by 12334.660 // fire couple km up the road / easy access by truck //**
Applies to: C24			
2015-05-21 19:04	AD	**ON SCENE**	**l/l: checking in, nci 2100**
Applies to: Alliance 2			
2015-05-21 19:04	AD	*ON SCENE*	*Next check-in: [05/21] 21:15*
Applies to: Alliance 2			
2015-05-21 19:08	KJ	**EN ROUTE**	**landed at the ranch // call a/b**
Applies to: CF-LQF			
2015-05-21 19:08	KJ	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/21] 21:35*
Applies to: CF-LQF			
2015-05-21 19:17	KJ	*PENDING*	*Added Vestas to West Branch 37 Checkins*
Applies to: Vestas, West Branch 37 Checkins			
2015-05-21 19:26	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: SE 51			
2015-05-21 19:27	KJ	**IDLE**	**lifting ranch >> PG // no pax // call landing**
Applies to: CF-LQF			

Date		Status	Message
2015-05-21 19:27	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 19:57*
Applies to: CF-LQF			
2015-05-21 19:32	AD	**PENDING**	**on site, initial checkin, nci 2200**
Applies to: Alliance 8			
2015-05-21 19:32	AD	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 22:15*
Applies to: Alliance 8			
2015-05-21 19:33	KJ	**IDLE**	**lifting ranch shortly >> PG // call landing**
Applies to: CF-ZVT			
2015-05-21 19:33	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 20:03*
Applies to: CF-ZVT			
2015-05-21 19:35	KJ	**IDLE**	**lifting ranch stg fire 37 // no pax >> vanderhoof // call lanidng**
Applies to: CF-YHJ			
2015-05-21 19:35	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 20:05*
Applies to: CF-YHJ			
2015-05-21 19:40	KJ	**IDLE**	**off ranch >> ness lake // call landing**
Applies to: CF-HEE			
2015-05-21 19:40	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 20:10*
Applies to: CF-HEE			
2015-05-21 19:44	KJ	**IDLE**	**off ranch >> PG // no pax // call landing**
Applies to: CF-OHK			
2015-05-21 19:44	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 20:14*
Applies to: CF-OHK			
2015-05-21 19:45	KJ	**ON SCENE**	**back in town // nfci required**
Applies to: NW 8			
2015-05-21 19:45	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: NW 8			
2015-05-21 19:46	KJ	**IDLE**	**off fire 37 stg >> PG // refueller for yellowhead on brd // call landing**
Applies to: CG-GSM			
2015-05-21 19:46	KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 20:16*
Applies to: CG-GSM			
2015-05-21 19:48	KJ	**RETURNING**	**down and clear in PG // 5.3 hrs for the day**
Applies to: CF-LQF			
2015-05-21 19:48	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-LQF			
2015-05-21 19:50	KJ	**RETURNING**	**as per Helibase 37 // need to drop pax back off at stg so she can drive out // he is heading back now**
Applies to: CG-GSM			
2015-05-21 19:52	KJ	**RETURNING**	**landed and shutting down at nifac // 2.8 hrs for the day**
Applies to: CF-ZVT			
2015-05-21 19:52	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-ZVT			
2015-05-21 19:53	KJ	**ON SCENE**	**l/l night ops // would like me to note is 8 min early for his check in // doing 2 hr check in // all ops normal // nci 2 hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 19:53	KJ	*ON SCENE*	*Next check-in: [05/21] 22:15*

Date	Status	Message
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B		
2015-05-21 19:54 AD	**RETURNING**	**landing vanderhoof, 0.9 hrs**
Applies to: CF-YHJ		
2015-05-21 19:54 AD	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-YHJ		
2015-05-21 19:57 AD	**RETURNING**	**down at ness lake, 1.2 hrs**
Applies to: CF-HEE		
2015-05-21 19:57 AD	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-HEE		
2015-05-21 19:57 AD	**RETURNING**	**landed at fueling station, will call lifting**
Applies to: CG-GSM		
2015-05-21 19:57 AD	*IDLE*	*Changed status from RETURNING to IDLE - Next check-in: [05/21] 20:27*
Applies to: CG-GSM		
2015-05-21 19:58 KJ	*IDLE*	*Next check-in: [05/21] 21:35*
Applies to: CG-GSM		
2015-05-21 20:03 KJ	**IDLE**	**off fire 37 stg >> PG // no pax // call landing**
Applies to: CG-GSM		
2015-05-21 20:03 KJ	*RETURNING*	*Changed status from IDLE to RETURNING - Next check-in: [05/21] 20:33*
Applies to: CG-GSM		
2015-05-21 20:04 KJ	**RETURNING**	**down and clear at nifac base // 0.7 hrs for the day**
Applies to: CF-OHK		
2015-05-21 20:04 KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CF-OHK		
2015-05-21 20:05 KJ	**PENDING**	**l/l checking in for the day // nci 2 hrs**
Applies to: Alliance 9		
2015-05-21 20:05 KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 22:15*
Applies to: Alliance 9		
2015-05-21 20:10 KJ	**ON SCENE**	**doing check in // nci 2 hrs**
Applies to: Alliance 4		
2015-05-21 20:10 KJ	*ON SCENE*	*Next check-in: [05/21] 22:15*
Applies to: Alliance 4		
2015-05-21 20:20 AD	**PENDING**	**headed back to vanderhoof, eta 2100**
Applies to: 4P44		
2015-05-21 20:20 AD	*RETURNING*	*Changed status from PENDING to RETURNING - Next check-in: [05/21] 21:15*
Applies to: 4P44		
2015-05-21 20:23 KJ	**RETURNING**	**landed in PG for the day // hrs are 2.9**
Applies to: CG-GSM		
2015-05-21 20:23 KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: CG-GSM		
2015-05-21 20:53 KJ	**ON SCENE**	**doing 2100 check in / on good roads > town // nfci required**
Applies to: 4P100		
2015-05-21 20:53 KJ	*ON SCENE*	*Next check-in: [05/21] 22:53*
Applies to: 4P100		
2015-05-21 20:54 KJ	*ON SCENE*	*Completed activity*
Applies to: 4P100		

Date		Status	Message
2015-05-21 20:55	KJ	**ON SCENE**	**doing reg check in // all ops normal // nci 2 hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 20:55	KJ	*ON SCENE*	*Next check-in: [05/21] 23:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 20:59	KJ	**ON SCENE**	**as per Alliance 2 // checking out // nfci required // Alliance 5 is also done // Alliance 1 & 3 now on site // nci 2 hrs**
Applies to: Alliance 2			
2015-05-21 20:59	KJ	*ON SCENE*	*Next check-in: [05/21] 22:59*
Applies to: Alliance 2			
2015-05-21 20:59	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 2			
2015-05-21 21:00	KJ	**ON SCENE**	**as per Alliance 2 // checking out // nfci required // Alliance 5 is also done // Alliance 1 & 3 now on site // nci 2 hrs**
Applies to: Alliance 5			
2015-05-21 21:00	KJ	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 5			
2015-05-21 21:00	KJ	**PENDING**	**as per Alliance 2 // checking out // nfci required // Alliance 5 is also done // Alliance 1 & 3 now on site // nci 2 hrs**
Applies to: Alliance 1			
2015-05-21 21:00	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 23:15*
Applies to: Alliance 1			
2015-05-21 21:00	KJ	**PENDING**	**as per Alliance 2 // checking out // nfci required // Alliance 5 is also done // Alliance 1 & 3 now on site // nci 2 hrs**
Applies to: Alliance 3			
2015-05-21 21:00	KJ	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/21] 23:15*
Applies to: Alliance 3			
2015-05-21 21:02	KJ	**RETURNING**	**l/l back in for the dya // nfci required**
Applies to: 4P44			
2015-05-21 21:02	KJ	*PENDING*	*Changed status from RETURNING to PENDING - Next check-in cleared*
Applies to: 4P44			
2015-05-21 21:24	KJ	**PENDING**	**crew back at vanjam for the night**
Applies to: East Branch 37 Checkins, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-21 21:55	KJ	**ON SCENE**	**l/l check in // nci 2 hrs**
Applies to: Alliance 9			
2015-05-21 21:55	KJ	*ON SCENE*	*Next check-in: [05/22] 00:15*
Applies to: Alliance 9			
2015-05-21 21:59	KJ	**ON SCENE**	**doing 2200 check // all ops normal // nci 2 hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 21:59	KJ	*ON SCENE*	*Next check-in: [05/22] 00:15*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-21 22:06	TC	**ON SCENE**	**checking in nci 2hrs**
Applies to: Alliance 4			
2015-05-21 22:06	TC	*ON SCENE*	*Next check-in: [05/22] 12:15*
Applies to: Alliance 4			

Date		Status	Message
2015-05-21 22:19	TC	**ON SCENE**	**2200 check in nci 2400**
Applies to: Alliance 8			
2015-05-21 22:19	TC	*ON SCENE*	*Next check-in: [05/22] 00:15*
Applies to: Alliance 8			
2015-05-21 22:56	TC	**ON SCENE**	**checkin nci 2hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 22:56	TC	*ON SCENE*	*Next check-in: [05/22] 00:56*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 22:59	TC	*ON SCENE*	*Next check-in: [05/22] 01:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-21 23:01	TC	**ON SCENE**	**ph: check in for 2300 nci 2hrs**
Applies to: Alliance 1			
2015-05-21 23:01	TC	*ON SCENE*	*Next check-in: [05/22] 01:15*
Applies to: Alliance 1			
2015-05-21 23:02	TC	**ON SCENE**	**ph: 2300 check in nci 2hrs**
Applies to: Alliance 3			
2015-05-21 23:02	TC	*ON SCENE*	*Next check-in: [05/22] 01:15*
Applies to: Alliance 3			
2015-05-21 23:54	TC	**ON SCENE**	**ph: check in at 0200**
Applies to: Alliance 9			
2015-05-21 23:54	TC	*ON SCENE*	*Next check-in: [05/22] 02:15*
Applies to: Alliance 9			
2015-05-22 00:01	TC	**ON SCENE**	**ph: radio no service nci 2hrs**
Applies to: Alliance 8			
2015-05-22 00:01	TC	*ON SCENE*	*Next check-in: [05/22] 02:15*
Applies to: Alliance 8			
2015-05-22 00:01	TC	**ON SCENE**	**ph; checkin nci 2hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 00:01	TC	*ON SCENE*	*Next check-in: [05/22] 02:15*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 00:02	TC	**ON SCENE**	**check in 2hrs**
Applies to: Alliance 4			
2015-05-22 00:02	TC	*ON SCENE*	*Next check-in: [05/22] 02:15*
Applies to: Alliance 4			
2015-05-22 00:04	TC	**ON SCENE**	**update to last log - there is no radio service so will be contacting by phone nci 2hrs (0200)**
Applies to: Alliance 8			
2015-05-22 00:04	TC	*ON SCENE*	*Next check-in: [05/22] 02:04*
Applies to: Alliance 8			
2015-05-22 00:56	TC	**ON SCENE**	**regular check in / every 2 hrs / nci 2hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 00:56	TC	*ON SCENE*	*Next check-in: [05/22] 03:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			

Date		Status	Message
2015-05-22 01:09	TC	**ON SCENE**	**ph: 0100 checkin nci 2hrs**
Applies to: Alliance 3			
2015-05-22 01:09	TC	*ON SCENE*	*Next check-in: [05/22] 03:15*
Applies to: Alliance 3			
2015-05-22 01:25	TC	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 01:35*
Applies to: Alliance 1			
2015-05-22 01:25	TC	**ON SCENE**	**tried 2x on the radio no contact**
Applies to: Alliance 1			
2015-05-22 01:38	TC	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Alliance 1			
2015-05-22 01:38	TC	*ON SCENE*	*Next check-in: [05/22] 03:38*
Applies to: Alliance 1			
2015-05-22 01:38	TC	**ON SCENE**	**called resource // nci 0300**
Applies to: Alliance 1			
2015-05-22 01:38	TC	*ON SCENE*	*Next check-in: [05/22] 03:15*
Applies to: Alliance 1			
2015-05-22 01:45	TC	**ON SCENE**	**ph: check in / nci 2hrs**
Applies to: Alliance 9			
2015-05-22 01:45	TC	*ON SCENE*	*Next check-in: [05/22] 04:00*
Applies to: Alliance 9			
2015-05-22 02:00	TC	**ON SCENE**	**ph: check in / alls well / nci 2hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 02:00	TC	*ON SCENE*	*Next check-in: [05/22] 04:15*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 02:01	TC	**ON SCENE**	**ph: check in / nci 2hrs**
Applies to: Alliance 8			
2015-05-22 02:01	TC	*ON SCENE*	*Next check-in: [05/23] 00:45*
Applies to: Alliance 8			
2015-05-22 02:01	TC	**ON SCENE**	**check in / nci 0400**
Applies to: Alliance 4			
2015-05-22 02:01	TC	*ON SCENE*	*Next check-in: [05/22] 04:15*
Applies to: Alliance 4			
2015-05-22 02:18	TC	*PENDING*	*Sticky note changed from: 'May 12 - 21 // AB#1ABEWPG-001-ST// Pilot: s.22 to: 'May 22-23 // AB#1ABEWPG-001-ST// Pilot: s.22*
Applies to: CF-HEE			
2015-05-22 02:19	TC	*PENDING*	*Sticky note changed from: 'May 16 - 21 // AO #16YHEWPG-007-ST // Pilot is s.22 to: 'May 22-23 // AO #16YHEWPG-007-ST // Pilot is s.22*
Applies to: CF-YHJ			
2015-05-22 02:19	TC	*PENDING*	*Sticky note changed from: 'May 14-21 // AO 16CPTWPG-001-ST // Pilot: s.22 to: 'May 22-23 // AO 16CPTWPG-001-ST // Pilot: s.22*
Applies to: CF-VLM			
2015-05-22 02:20	TC	*PENDING*	*Sticky note changed from: 'May 15 - 21 // AO 16BTHWPG-001-ST // Pilot is s.22 to: 'May 22 // AO 16BTHWPG-001-ST // Pilot is s.22*
Applies to: CF-ZVT			

Date		Status	Message
2015-05-22 02:22	TC	*PENDING*	*Sticky note changed from: 'May 15-21// AO16LALWPG-001-ST// Pilot: s.22 to: 'May 22// AO16LALWPG-001-ST// Pilot: s.22 .*
Applies to: CF-LQF			
2015-05-22 02:27	TC	*ON SCENE*	*Next check-in: [05/22] 04:15*
Applies to: Alliance 8			
2015-05-22 02:57	TC	**ON SCENE**	**check in / everything is okay here / nci 2hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 02:57	TC	*ON SCENE*	*Next check-in: [05/22] 05:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 03:03	TC	**ON SCENE**	**ph: check in / nci 0500**
Applies to: Alliance 3			
2015-05-22 03:03	TC	*ON SCENE*	*Next check-in: [05/22] 05:15*
Applies to: Alliance 3			
2015-05-22 03:16	TC	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 03:26*
Applies to: Alliance 1			
2015-05-22 03:16	TC	**ON SCENE**	**tried 2x on the radio no contact**
Applies to: Alliance 1			
2015-05-22 03:28	TC	**ON SCENE**	**called resource / no answer**
Applies to: Alliance 1			
2015-05-22 03:32	TC	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Alliance 1			
2015-05-22 03:32	TC	*ON SCENE*	*Next check-in: [05/22] 05:32*
Applies to: Alliance 1			
2015-05-22 03:32	TC	**ON SCENE**	**called resource / made contact / nci 2hrs**
Applies to: Alliance 1			
2015-05-22 03:32	TC	*ON SCENE*	*Next check-in: [05/22] 05:30*
Applies to: Alliance 1			
2015-05-22 03:56	TC	**ON SCENE**	**ph: checking in / check in again in 2hrs**
Applies to: Alliance 9			
2015-05-22 03:56	TC	*ON SCENE*	*Next check-in: [05/22] 06:15*
Applies to: Alliance 9			
2015-05-22 04:01	TC	**ON SCENE**	**ph: doing check in for Alliance 8 / nci 0600**
Applies to: Alliance 8			
2015-05-22 04:01	TC	*ON SCENE*	*Next check-in: [05/22] 06:15*
Applies to: Alliance 8			
2015-05-22 04:02	TC	**ON SCENE**	**nci 2hrs**
Applies to: Alliance 4			
2015-05-22 04:02	TC	*ON SCENE*	*Next check-in: [05/22] 06:15*
Applies to: Alliance 4			
2015-05-22 04:02	TC	**ON SCENE**	**ph: nci 2hrs**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 04:02	TC	*ON SCENE*	*Next check-in: [05/22] 06:15*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			

Date		Status	Message
2015-05-22 04:03	TC	**ON SCENE**	**ph: check in / nci 2hrs**
Applies to: Alliance 1			
2015-05-22 04:03	TC	*ON SCENE*	*Next check-in: [05/22] 06:15*
Applies to: Alliance 1			
2015-05-22 04:30	TC	*EN ROUTE*	*Disembarked Ops 37(2P71) from CG-NMJ and Boarded Ops 37(2P71) on CG-TVA*
Applies to: 2P71, CG-NMJ, CG-TVA			
2015-05-22 04:30	TC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE*
Applies to: 2P71			
2015-05-22 04:55	TC	**ON SCENE**	**2hrs checkin everything is okay here / nci 2hrs**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 04:55	TC	*ON SCENE*	*Next check-in: [05/22] 07:15*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 05:00	TC	**ON SCENE**	**ph: check in for 0500 nci 0700**
Applies to: Alliance 3			
2015-05-22 05:00	TC	*ON SCENE*	*Next check-in: [05/22] 07:15*
Applies to: Alliance 3			
2015-05-22 05:06	TC	**PENDING**	**off base >> G10037 nci at camp eta 35 minutes / as per manifest from yesterday mnus Titan 1**
Applies to: East Branch 37 Checkins, Titan, Titan 1, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-22 05:06	TC	*PENDING*	*Removed Titan 1 from Titan*
Applies to: Titan, Titan 1			
2015-05-22 05:06	TC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 07:06*
Applies to: Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-22 05:06	TC	*PENDING*	*Completed activity*
Applies to: Titan 1			
2015-05-22 05:52	TC	**ON SCENE**	**ph: check in /last checkin 2hrs**
Applies to: Alliance 9			
2015-05-22 05:52	TC	*ON SCENE*	*Next check-in: [05/22] 08:10*
Applies to: Alliance 9			
2015-05-22 06:01	TC	**ON SCENE**	**signing out for the day / no further check in required / Alliance 6 will be signing in nci 2hrs**
Applies to: Alliance 4			
2015-05-22 06:01	TC	*ON SCENE*	*Next check-in: [05/22] 08:01*
Applies to: Alliance 4			
2015-05-22 06:01	TC	**ON SCENE**	**ph: nci 0800**
Applies to: Alliance 8			
2015-05-22 06:01	TC	*ON SCENE*	*Next check-in: [05/22] 08:15*
Applies to: Alliance 8			
2015-05-22 06:02	TC	**PENDING**	**as per Alliance 4 - nci 2hrs**
Applies to: Alliance 6			
2015-05-22 06:02	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 08:15*
Applies to: Alliance 6			
2015-05-22 06:02	TC	*ON SCENE*	*Completed activity*
Applies to: Alliance 4			
2015-05-22 06:04	TC	**ON SCENE**	**ph: done the day at 0900**
Applies to: Alliance 1			
2015-05-22 06:04	TC	*ON SCENE*	*Next check-in: [05/22] 09:15*
Applies to: Alliance 1			

Date		Status	Message
2015-05-22 06:06	TC	**PENDING**	**ph: leaving - call on site 45min**
Applies to: 4P44			
2015-05-22 06:06	TC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:06*
Applies to: 4P44			
2015-05-22 06:08	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 08:08*
Applies to: SE 15			
2015-05-22 06:08	TC	**PENDING**	**ph: checking in for all crews on west branch nci 0900**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins			
2015-05-22 06:08	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 09:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins			
2015-05-22 06:12	TC	**ON SCENE**	**checking off 37 staging >> PG / arrive in half hour / call upon arrival**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Rainmaker UC {RM UC}			
2015-05-22 06:12	TC	*EN ROUTE*	*Changed status from ON SCENE to EN ROUTE - Next check-in: [05/22] 08:12*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			
2015-05-22 06:22	TC	**ON SCENE**	**ph: ph: all in the camp done for the day**
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 06:22	TC	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: 4P63, 5P29, Coast Sierra, Coast Sierra 1, Coast Sierra 2, Coast Sierra 3, Nifac 61B, Nifac 63C, Rainmaker 1 {RM 1}, Rainmaker A {RM A}, Rainmaker A1 {RM A1}, Rainmaker A2 {RM A2}, Rainmaker A4 {RM A4}, Rainmaker B {RM B}, Rainmaker B1 {RM B1}, Rainmaker B2 {RM B2}, Rainmaker B3 {RM B3}, Rainmaker B4 {RM B4}, Rainmaker C {RM C}, Rainmaker C1 {RM C1}, Rainmaker C2 {RM C2}, Rainmaker C3 {RM C3}, Rainmaker C4 {RM C4}, Rainmaker D2 {RM D2}, Rainmaker D3 {RM D3}, Rainmaker UC {RM UC}, Zone 6B			
2015-05-22 06:22	TC	*PENDING*	*Changed status from EN ROUTE to PENDING*
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A			

Date		Status	Message
2015-05-22 06:23	TC	**PENDING**	**ph: all east branch out of camp and on the fire nci 0900**
		Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5	
2015-05-22 06:23	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 09:15*
		Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Nifac 14, Nifac 15A, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}	
2015-05-22 06:23	TC	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE*
		Applies to: Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5	
2015-05-22 06:24	TC	**PENDING**	**ph: on site / NJ 1 and NJ 2 on site / talk to FC at the end of the day**
		Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B	
2015-05-22 06:24	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 20:00*
		Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B	
2015-05-22 06:25	TC	*ASSIGNED*	*Assigned to activity*
		Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E	
2015-05-22 06:25	TC	*EN ROUTE*	*Next check-in: [05/22] 08:25*
		Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E	
2015-05-22 06:28	TC	**ON SCENE**	**heading off 37 >> Ft St John / will be there in about 6 hrs**
		Applies to: East Branch 37 Checkins, Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3	
2015-05-22 06:28	TC	*EN ROUTE*	*Removed Rhino from East Branch 37 Checkins*
		Applies to: East Branch 37 Checkins, Rhino	
2015-05-22 06:28	TC	*EN ROUTE*	*Changed status from ON SCENE to EN ROUTE - Next check-in: [05/22] 13:00*
		Applies to: Rhino, Rhino A Squad, Rhino A1, Rhino A2, Rhino A3, Rhino B1, Rhino B2, Rhino B3, Rhino B4, Rhino C1, Rhino C2, Rhino C3, Rhino D1, Rhino D2, Rhino D3	
2015-05-22 06:31	TC	**PENDING**	**off PG >> 37 no pax**
		Applies to: CF-LQF	
2015-05-22 06:31	TC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 07:01*
		Applies to: CF-LQF	
2015-05-22 06:42	TC	**EN ROUTE**	**set down / will call airborne**
		Applies to: CF-LQF	
2015-05-22 06:42	TC	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 07:12*
		Applies to: CF-LQF	
2015-05-22 06:45	TC	**EN ROUTE**	**in camp 37 / nci at the end of day**
		Applies to: 4P44	
2015-05-22 06:45	TC	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/22] 08:00*
		Applies to: 4P44	

Date		Status	Message
2015-05-22 06:45	TC	*ON SCENE*	*Next check-in: [05/22] 20:00*
Applies to: 4P44			
2015-05-22 06:53	TC	**PENDING**	**back in PG**
Applies to: Nifac 31B, Nifac 31C, Nifac 32C, Nifac 33, Nifac 33A, Rainmaker UC {RM UC}			
2015-05-22 06:58	TC	**PENDING**	**M 12 and D18 ON SITE CAMP 37 AND D19 m 22 are on their way out nci 0900**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-22 06:58	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 09:10*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-22 06:59	TC	**ON SCENE**	**ph: 0700 last one 0900 shift change**
Applies to: Alliance 3			
2015-05-22 06:59	TC	*ON SCENE*	*Next check-in: [05/22] 09:00*
Applies to: Alliance 3			
2015-05-22 07:09	JD	**PENDING**	**off camp > fire 37, eta 1 hr, will call on arrival**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E, SPC2			
2015-05-22 07:09	JD	*EN ROUTE*	*Removed Firestorm SPU(SPC1) from Williams Lake SPU(SPC2)*
Applies to: SPC1, SPC2			
2015-05-22 07:09	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:30*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-22 07:13	JD	*IDLE*	*Next check-in: [05/22] 12:00*
Applies to: CF-LQF			
2015-05-22 07:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 07:29*
Applies to: Northland Medic 22 Container			
2015-05-22 07:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 07:29*
Applies to: Northland Driver 19			
2015-05-22 07:19	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 07:29*
Applies to: Northland Medic 22			
2015-05-22 07:19	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 07:20	JD	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: Northland Medic 22 Container			
2015-05-22 07:20	JD	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: Northland Driver 19			
2015-05-22 07:20	JD	*ON SCENE*	*** NO CONTACT CLEARED **
Applies to: Northland Medic 22			
2015-05-22 07:20	JD	*ON SCENE*	*Next check-in: [05/22] 09:20*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 07:20	JD	**ON SCENE**	**I/I: he is gone and done for the day**
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 07:20	JD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container			
2015-05-22 07:22	TC	*PENDING*	*Zone changed from Prince George to MacKenzie*
Applies to: Nifac 63C			
2015-05-22 07:23	JD	**IDLE**	**off 37 camp > ranch, ops on brd**
Applies to: CF-LQF			
2015-05-22 07:23	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 07:53*
Applies to: CF-LQF			
2015-05-22 07:24	JD	*ON SCENE*	*Completed activity*
Applies to: Nifac 14, Nifac 15A			

Date		Status	Message
2015-05-22 07:25	JD	*PENDING*	*Completed activity*
Applies to: Nifac 14A			
2015-05-22 07:25	JD	*PENDING*	*Completed activity*
Applies to: Nifac 14B			
2015-05-22 07:30	TC	*PENDING*	*Zone changed from Prince George Fire Centre to Prince George*
Applies to: 35F			
2015-05-22 07:31	TC	**ON SCENE**	**done for the day**
Applies to: Alliance 9			
2015-05-22 07:31	TC	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 9			
2015-05-22 07:32	JD	**EN ROUTE**	**landing at the ranch**
Applies to: CF-LQF			
2015-05-22 07:32	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 08:02*
Applies to: CF-LQF			
2015-05-22 07:35	JD	**IDLE**	**off ranch with ops and equip37**
Applies to: CF-LQF			
2015-05-22 07:35	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 08:05*
Applies to: CF-LQF			
2015-05-22 07:35	JD	*EN ROUTE*	*Disembarked Ops 37(2P71) from CG-TVA and Boarded Ops 37(2P71) on CF-LQF*
Applies to: 2P71, CF-LQF, CG-TVA			
2015-05-22 07:42	TC	**PENDING**	**check in / everything is fine nci 1000**
Applies to: Alliance 5			
2015-05-22 07:42	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 10:15*
Applies to: Alliance 5			
2015-05-22 07:50	JD	**PENDING**	**lifting off nifac base >> ranch stg, pilot is** s.22
Applies to: CF-ZVT			
2015-05-22 07:50	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:20*
Applies to: CF-ZVT			
2015-05-22 07:53	TC	**PENDING**	**ph: on the lake now / check back in at 1800**
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-22 07:53	TC	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 18:15*
Applies to: SPC3, SPC3A, SPC3B, SPC3C, SPC3D, SPC3E			
2015-05-22 07:55	JD	**ON SCENE**	**onsite fire 37, div C, all futher checks through div C**
Applies to: FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, West Branch 37 Checkins			
2015-05-22 07:55	JD	*ON SCENE*	*Next check-in: [05/22] 09:55*
Applies to: FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3			
2015-05-22 07:57	JD	**PENDING**	**pilot is** s. **off pineview base > ranch, lifted 2 mins ago**
Applies to: CF-VLM			
2015-05-22 07:57	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:27*
Applies to: CF-VLM			
2015-05-22 08:01	JD	**PENDING**	**off to fire 37, nci 1800**
Applies to: SPS117			
2015-05-22 08:01	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 18:15*
Applies to: SPS117			
2015-05-22 08:01	TC	**PENDING**	**lifting off Vanderhoof >> Ranch staging call landing / Pilot confirmed**
Applies to: CF-YHJ			

Date		Status	Message
2015-05-22 08:01	TC	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:31*
Applies to: CF-YHJ			
2015-05-22 08:02	RA	**EN ROUTE**	**I/I**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-22 08:02	RA	*EN ROUTE*	*Next check-in: [05/22] 10:02*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container, SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E			
2015-05-22 08:02	RA	*EN ROUTE*	*Removed SPC 30 Container from Adhawk Medic 1 container*
Applies to: Adhawk Medic 1 container, SPC 30 Container			
2015-05-22 08:03	RA	**EN ROUTE**	**I/I; adhawk medic 1 and driver 2 on site of fire g10037 with equip 37 and staging 37, spc30 will be doing their own checkins, nci 2 hours**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 08:03	RA	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/22] 10:03*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 08:03	RA	*ON SCENE*	*Next check-in: [05/22] 10:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 08:04	RA	**ON SCENE**	**I/I finished for the day, nfci required**
Applies to: Alliance 8			
2015-05-22 08:04	RA	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 8			
2015-05-22 08:05	JD	**EN ROUTE**	**30 min check, ops normal, nci 30**
Applies to: 2P71, CF-LQF			
2015-05-22 08:05	JD	*EN ROUTE*	*Next check-in: [05/22] 08:35*
Applies to: 2P71, CF-LQF			
2015-05-22 08:06	JD	**IDLE**	**off camp 37 >> pg**
Applies to: CG-TVA			
2015-05-22 08:06	JD	*ASSIGNED*	*Assigned to activity*
Applies to: CG-TVA			
2015-05-22 08:06	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 08:36*
Applies to: CG-TVA			
2015-05-22 08:09	JD	**EN ROUTE**	**landed ranch stg, wants to know when fuel will be opertional**
Applies to: CF-ZVT			
2015-05-22 08:09	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 08:39*
Applies to: CF-ZVT			
2015-05-22 08:09	JD	**PENDING**	**off pg nifac 2 min ago > fire 37 stg, pilot is** s.22 **no px**
Applies to: CF-OHK			
2015-05-22 08:09	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:39*
Applies to: CF-OHK			
2015-05-22 08:10	JD	**PENDING**	**off ness lake > fire 37, no px, pilot is** s.2
Applies to: CF-HEE			
2015-05-22 08:10	JD	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 08:40*
Applies to: CF-HEE			
2015-05-22 08:18	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 08:28*
Applies to: Alliance 6			
2015-05-22 08:18	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Alliance 6			
2015-05-22 08:18	JD	**EN ROUTE**	**down and clr stg**
Applies to: CF-VLM			

Date		Status	Message
2015-05-22 08:18	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 08:48*
Applies to: CF-VLM			
2015-05-22 08:19	JD	**EN ROUTE**	**landed prince george, shutting down**
Applies to: CG-TVA			
2015-05-22 08:19	JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: CG-TVA			
2015-05-22 08:21	TC	**EN ROUTE**	**landing Ranch staging call airborne again**
Applies to: CF-YHJ			
2015-05-22 08:21	TC	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 08:51*
Applies to: CF-YHJ			
2015-05-22 08:22	JD	**EN ROUTE**	**off ranch, dropped equipment, doing perimeter with ops**
Applies to: 2P71, CF-LQF			
2015-05-22 08:22	JD	*EN ROUTE*	*Next check-in: [05/22] 08:52*
Applies to: 2P71, CF-LQF			
2015-05-22 08:26	JD	**EN ROUTE**	**landed at the ranch**
Applies to: CF-HEE			
2015-05-22 08:26	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 08:56*
Applies to: CF-HEE			
2015-05-22 08:27	JD	*ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Alliance 6			
2015-05-22 08:27	JD	*ON SCENE*	*Next check-in: [05/22] 10:27*
Applies to: Alliance 6			
2015-05-22 08:27	JD	**ON SCENE**	**I/I: I called him and he said that he called in just before 0800, will do check at 1000**
Applies to: Alliance 6			
2015-05-22 08:27	JD	*ON SCENE*	*Next check-in: [05/22] 10:15*
Applies to: Alliance 6			
2015-05-22 08:29	JD	**EN ROUTE**	**down and clr ranch stg**
Applies to: CF-OHK			
2015-05-22 08:29	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 08:59*
Applies to: CF-OHK			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: SPC1			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: Firestorm SPU 1			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: SPC1A			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: SPC1B			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: SPC1C			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: SPC1D			
2015-05-22 08:33	JD	*EN ROUTE*	*** NO CONTACT ** -- Checkin due by 08:43*
Applies to: SPC1E			
2015-05-22 08:33	JD	**EN ROUTE**	**tried on radio, no contact**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SPC1			

Date		Status	Message
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: Firestorm SPU 1			
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SPC1A			
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SPC1B			
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SPC1C			
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SPC1D			
2015-05-22 08:35	JD	*EN ROUTE*	*** NO CONTACT CLEARED ***
Applies to: SPC1E			
2015-05-22 08:35	JD	*EN ROUTE*	*Next check-in: [05/22] 10:35*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-22 08:35	JD	**EN ROUTE**	**arrived at fire 37, nci 1800 with williams lake spu**
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-22 08:35	JD	*ON SCENE*	*Changed status from EN ROUTE to ON SCENE - Next check-in: [05/22] 18:15*
Applies to: Firestorm SPU 1, SPC1, SPC1A, SPC1B, SPC1C, SPC1D, SPC1E			
2015-05-22 08:35	JD	*ON SCENE*	*Added Williams Lake SPU(SPC2) to Firestorm SPU(SPC1)*
Applies to: SPC1, SPC2			
2015-05-22 08:35	JD	*ON SCENE*	*Changed status from PENDING to ON SCENE*
Applies to: SPC2, SPC2A, SPC2B, SPC2C, SPC2D, SPC2E, SPS 105			
2015-05-22 08:35	TC	*PENDING*	*Zone changed from Prince George Fire Centre to Prince George*
Applies to: NW 50			
2015-05-22 08:40	JD	*IDLE*	*Next check-in: [05/22] 15:00*
Applies to: CF-ZVT			
2015-05-22 08:49	JD	**EN ROUTE**	**30 min check, all ops normal**
Applies to: 2P71, CF-LQF			
2015-05-22 08:49	JD	*EN ROUTE*	*Next check-in: [05/22] 09:19*
Applies to: 2P71, CF-LQF			
2015-05-22 08:51	RA	*IDLE*	*Next check-in: [05/22] 12:00*
Applies to: CF-VLM			
2015-05-22 08:52	RA	*IDLE*	*Next check-in: [05/22] 12:00*
Applies to: CF-YHJ			
2015-05-22 08:55	RA	**ON SCENE**	**I/I alliance 3: alliance 3 and 1 finished for the day, alliance 5 is now on duty, nci 2 hrs**
Applies to: Alliance 3			
2015-05-22 08:55	RA	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 3			
2015-05-22 08:55	RA	**ON SCENE**	**I/I alliance 3: alliance 3 and 1 finished for the day, alliance 5 is now on duty, nci 2 hrs**
Applies to: Alliance 1			
2015-05-22 08:55	RA	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: Alliance 1			
2015-05-22 08:55	RA	**ON SCENE**	**I/I alliance 3: alliance 3 and 1 finished for the day, alliance 5 is now on duty, nci 2 hrs**
Applies to: Alliance 5			
2015-05-22 08:55	RA	*ON SCENE*	*Next check-in: [05/22] 10:55*
Applies to: Alliance 5			

Date		Status	Message
2015-05-22 08:55	RA	*ON SCENE*	*Next check-in: [05/22] 11:15*
Applies to: Alliance 5			
2015-05-22 08:56	JD	*IDLE*	*Next check-in: [05/22] 12:00*
Applies to: CF-HEE			
2015-05-22 08:58	JD	**ON SCENE**	**I/I: east branch - check for all crews, nci 1200**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-22 08:58	JD	*ON SCENE*	*Next check-in: [05/22] 12:15*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-22 09:00	RA	*IDLE*	*Next check-in: [05/22] 16:00*
Applies to: CF-OHK			
2015-05-22 09:02	JD	**ON SCENE**	**0900 check, ops normal at camp, nci 1100**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-22 09:02	JD	*ON SCENE*	*Next check-in: [05/22] 11:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-22 09:11	JD	**EN ROUTE**	**landing ranch, shutting down**
Applies to: 2P71, CF-LQF			
2015-05-22 09:11	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 09:41*
Applies to: 2P71, CF-LQF			
2015-05-22 09:14	RA	**ON SCENE**	**May 22 manifest:** s.22 s.22
Applies to: East Branch 37 Checkins, Seneca 11, Seneca 7			
2015-05-22 09:16	RA	**ON SCENE**	**May 22 manifest:** s.22 s.22
Applies to: East Branch 37 Checkins, Seneca 11, Seneca 7			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: West Branch 37 Checkins			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: Vestas			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: Vesta A			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: Vesta A1			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: Vesta A2			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: Vesta A3			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: Vesta A4			

Date	Status	Message
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta B		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta B1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta B2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta B3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta B4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta C		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta C1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta C2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta C3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta C4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta C5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta D		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta D1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta D2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta D3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Vesta 1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla Unit Crew		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla B2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla 1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla 2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla B1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla B3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla B5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla C1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla C2		

Date	Status	Message
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla C3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla C4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla C5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla C6		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla D1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla D2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla D3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla D4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Valhalla D5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel Unit Crew		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel B		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel A2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel B1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel B2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel B3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel B5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel D		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel A5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel D1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel D2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel D3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel D4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel C		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel C2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel C3		

Date	Status	Message
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel A4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel C1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel C5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel 1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel A3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Sentinel C4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL CREW		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL A		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL A1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL A2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL A3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL A5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL B		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL B1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL B2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL B3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL B5		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL B4		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL C		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL C1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL C3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: KNIGHT A		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: KNIGHT A1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: KNIGHT A2		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: KNIGHT A3		

Date	Status	Message
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: KNIGHT B3		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: FIREDEVIL 1		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A {BL A}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A1 {BL A1}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A2 {BL A2}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A3 {BL A3}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A4 {BL A4}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A5 {BL A5}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake A6 {BL A6}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B {BL B}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B1 {BL B1}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B2 {BL B2}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B3 {BL B3}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B4 {BL B4}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B5 {BL B5}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake B6 {BL B6}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C {BL C}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C1 {BL C1}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C2 {BL C2}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C3 {BL C3}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C4 {BL C4}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C5 {BL C5}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake C6 {BL C6}		
2015-05-22 09:16	JD ON SCENE	** NO CONTACT ** -- Checkin due by 09:26
Applies to: Burns Lake 1 {BL 1}		

Date		Status	Message
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: SE 53			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: C25			
2015-05-22 09:16	JD	*ON SCENE*	*** NO CONTACT ** -- Checkin due by 09:26*
Applies to: SE 15			
2015-05-22 09:16	JD	**ON SCENE**	**tried on radio, no contact**
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins			
2015-05-22 09:18	TC	**IDLE**	**lifting off Ranch staging no pax > Helipad 82 call on landing**
Applies to: CF-YHJ			
2015-05-22 09:18	TC	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 09:48*
Applies to: CF-YHJ			
2015-05-22 09:23	JD	**EN ROUTE**	**landing A2 pad**
Applies to: CF-YHJ			
2015-05-22 09:23	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 09:53*
Applies to: CF-YHJ			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: West Branch 37 Checkins			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vestas			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta A			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta A1			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta A2			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta A3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta A4			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta B			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta B1			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta B2			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta B3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta B4			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Vesta C			

Date	Status	Message
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta C1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta C2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta C3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta C4		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta C5		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta D		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta D1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta D2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta D3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Vesta 1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla Unit Crew		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla B2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla 1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla 2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla B1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla B3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla B5		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla C1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla C2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla C3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla C4		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla C5		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla C6		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla D1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Valhalla D2		

Date		Status	Message
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Valhalla D3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Valhalla D4			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Valhalla D5			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel Unit Crew			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel B			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel A2			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel B1			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel B2			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel B3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel B5			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel D			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel A5			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel D1			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel D2			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel D3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel D4			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel C			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel C2			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel C3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel A4			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel C1			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel C5			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel 1			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel A3			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Sentinel C4			

Date	Status	Message
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL CREW		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL A		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL A1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL A2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL A3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL A5		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL B		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL B1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL B2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL B3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL B5		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL B4		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL C		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL C1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL C3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: KNIGHT A		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: KNIGHT A1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: KNIGHT A2		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: KNIGHT A3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: KNIGHT B3		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: FIREDEVIL 1		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Burns Lake A {BL A}		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Burns Lake A1 {BL A1}		
2015-05-22 09:27	JD ON SCENE	** NO CONTACT RESET ** -- Checkin due by 09:37
Applies to: Burns Lake A2 {BL A2}		

Date		Status	Message
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake A3 {BL A3}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake A4 {BL A4}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake A5 {BL A5}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake A6 {BL A6}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B {BL B}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B1 {BL B1}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B2 {BL B2}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B3 {BL B3}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B4 {BL B4}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B5 {BL B5}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake B6 {BL B6}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C {BL C}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C1 {BL C1}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C2 {BL C2}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C3 {BL C3}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C4 {BL C4}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C5 {BL C5}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake C6 {BL C6}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: Burns Lake 1 {BL 1}			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: SE 53			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: C25			
2015-05-22 09:27	JD	*ON SCENE*	*** NO CONTACT RESET ** -- Checkin due by 09:37*
Applies to: SE 15			
2015-05-22 09:27	JD	**ON SCENE**	**tried on radio, no contact**

Date	Status	Message
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins		
2015-05-22 09:30	JD **IDLE**	**off A2 pad with div A, stormrider 1 and task force A for recce**
Applies to: CF-YHJ		
2015-05-22 09:30	JD *EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 10:00*
Applies to: CF-YHJ		
2015-05-22 09:31	JD **IDLE**	**lifted ranch > div E**
Applies to: CF-HEE		
2015-05-22 09:31	JD *EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 10:01*
Applies to: CF-HEE		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: West Branch 37 Checkins		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vestas		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta A		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta A1		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta A2		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta A3		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta A4		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta B		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta B1		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta B2		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta B3		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta B4		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta C		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta C1		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta C2		
2015-05-22 09:36	TC *ON SCENE*	*** NO CONTACT CLEARED ***
Applies to: Vesta C3		

Date	Status	Message
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta C4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta C5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta D		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta D1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta D2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta D3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Vesta 1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla Unit Crew		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla B2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla 1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla 2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla B1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla B3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla B5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla C1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla C2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla C3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla C4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla C5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla C6		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Valhalla D5		

Date	Status	Message
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel Unit Crew		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel B5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel D4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel 1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel A3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Sentinel C4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL CREW		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A1		

Date	Status	Message
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL A5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B5		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL B4		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL C3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A2		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT A3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: KNIGHT B3		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: FIREDEVIL 1		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake Unit Crew {BL UC}		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A {BL A}		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A1 {BL A1}		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A2 {BL A2}		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A3 {BL A3}		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A4 {BL A4}		
2015-05-22 09:36	TC ON SCENE	** NO CONTACT CLEARED **
Applies to: Burns Lake A5 {BL A5}		

Date		Status	Message
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake A6 {BL A6}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B {BL B}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B1 {BL B1}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B2 {BL B2}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B3 {BL B3}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B4 {BL B4}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B5 {BL B5}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake B6 {BL B6}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C {BL C}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C1 {BL C1}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C2 {BL C2}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C3 {BL C3}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C4 {BL C4}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C5 {BL C5}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake C6 {BL C6}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: Burns Lake 1 {BL 1}*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: SE 53*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: C25*
2015-05-22 09:36	TC	*ON SCENE*	*** NO CONTACT CLEARED *** *Applies to: SE 15*
2015-05-22 09:36	TC	*ON SCENE*	*Next check-in: [05/22] 11:36* *Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins*
2015-05-22 09:37	TC	**ON SCENE**	**ph: 0900 check in for West Branch nci 1100**

Date	Status	Message
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins		
2015-05-22 09:37	TC	*ON SCENE*	*Next check-in: [05/22] 11:15*
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins		
2015-05-22 09:39	JD	**EN ROUTE**	**now with Div E on brd for recce**
Applies to: CF-HEE			
2015-05-22 09:39	JD	*EN ROUTE*	*Next check-in: [05/22] 10:09*
Applies to: CF-HEE			
2015-05-22 09:44	JD	**EN ROUTE**	**landing A2 again**
Applies to: CF-YHJ			
2015-05-22 09:44	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 10:14*
Applies to: CF-YHJ			
2015-05-22 09:45	JD	*IDLE*	*Next check-in: [05/22] 15:00*
Applies to: 2P71, CF-LQF			
2015-05-22 09:50	JD	**IDLE**	**off A2 with east branch and task force A**
Applies to: CF-YHJ			
2015-05-22 09:50	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 10:20*
Applies to: CF-YHJ			
2015-05-22 09:50	JD	**IDLE**	**off ranch 2 min ago > 37 camp with ops on brd**
Applies to: 2P71, CF-LQF			
2015-05-22 09:50	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 10:20*
Applies to: 2P71, CF-LQF			
2015-05-22 09:57	JD	**EN ROUTE**	**2 min back from landing, will call airborn**
Applies to: 2P71, CF-LQF			
2015-05-22 09:57	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 10:27*
Applies to: 2P71, CF-LQF			
2015-05-22 09:59	JD	**EN ROUTE**	**landed and will call ab**
Applies to: CF-HEE			
2015-05-22 09:59	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 10:29*
Applies to: CF-HEE			
2015-05-22 10:02	JD	**ON SCENE**	**I/I: 1000 check in, all ops normal, nci 1200**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 10:02	JD	*ON SCENE*	*Next check-in: [05/22] 12:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			

Date	Status	Message
2015-05-22 10:03 TC	**EN ROUTE**	**landing fuel bowser call airborne**
Applies to: CF-YHJ		
2015-05-22 10:03 TC	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 10:33*
Applies to: CF-YHJ		
2015-05-22 10:07 TC	**IDLE**	**lifting off again / same pax / fuel bowser at the ranch >> 37**
Applies to: CF-YHJ		
2015-05-22 10:07 TC	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 10:37*
Applies to: CF-YHJ		
2015-05-22 10:10 JD	**ON SCENE**	**1000 check in, nci 1200**
Applies to: Alliance 6		
2015-05-22 10:10 JD	*ON SCENE*	*Next check-in: [05/22] 12:15*
Applies to: Alliance 6		
2015-05-22 10:13 JD	**IDLE**	**airborn again with burns lake 1 and c1 and div E**
Applies to: CF-HEE		
2015-05-22 10:13 JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 10:43*
Applies to: CF-HEE		
2015-05-22 10:17 JD	*PENDING*	*Changed status from EN ROUTE to PENDING - Next check-in cleared*
Applies to: SPC 30 Container, SPC30A, SPC30B, SPC30C, SPC30D, SPC30E		
2015-05-22 10:27 RA	*PENDING*	*Completed activity*
Applies to: 4P11		
2015-05-22 10:28 JD	*IDLE*	*Next check-in: [05/22] 15:00*
Applies to: 2P71, CF-LQF		
2015-05-22 10:30 RA	*PENDING*	*Completed activity*
Applies to: 4P17		
2015-05-22 10:31 JD	**EN ROUTE**	**landed A2**
Applies to: CF-YHJ		
2015-05-22 10:31 JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 11:01*
Applies to: CF-YHJ		
2015-05-22 10:32 JD	**EN ROUTE**	**dropped off burns lake c1**
Applies to: CF-HEE		
2015-05-22 10:32 JD	*EN ROUTE*	*Next check-in: [05/22] 11:02*
Applies to: CF-HEE		
2015-05-22 10:32 JD	**IDLE**	**off A2 no px >> ranch stg**
Applies to: CF-YHJ		
2015-05-22 10:32 JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 11:02*
Applies to: CF-YHJ		
2015-05-22 10:33 RA	**PENDING**	**May 22 manifest** s.22
Applies to: No Jackpot Faller 3		
2015-05-22 10:33 RA	**ON SCENE**	**May 22 manifest:** s.22 **(JP1)** s.22 **(JP2)**
Applies to: No Jackpot Faller 2, Zone 1B		
2015-05-22 10:33 RA	*ON SCENE*	*Next check-in: [05/22] 12:33*
Applies to: No Jackpot Faller 2		
2015-05-22 10:34 RA	**ON SCENE**	**May 22 manifest:** s.22 **(JP1)** s.22 **(JP2)**
Applies to: No Jackpot Faller 1, Zone 1B		
2015-05-22 10:38 RA	**EN ROUTE**	**landing at ranch stg, will call when a/b**
Applies to: CF-YHJ		
2015-05-22 10:38 RA	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 15:00*
Applies to: CF-YHJ		

Date		Status	Message	
2015-05-22 10:44	JD	**EN ROUTE**	**landing C1, will call airborn**	
Applies to: CF-HEE				
2015-05-22 10:44	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 11:14*	
Applies to: CF-HEE				
2015-05-22 10:47	RA	**PENDING**	**May 22 manifest: medic 22** s.22	**& Driver 19** s.22
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container				
2015-05-22 10:48	RA	**PENDING**	**May 22 manifest: Medic 22** s.22	**& Driver 19** s.22
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container				
2015-05-22 10:48	RA	**PENDING**	**May 22 manifest: medic 22** s.22	**& Driver 19** s.22
Applies to: Northland Driver 19, Northland Medic 22, Northland Medic 22 Container				
2015-05-22 10:49	JD	**ON SCENE**	**I/I: 1100 check in, nci 1300**	
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins				
2015-05-22 10:49	JD	*ON SCENE*	*Next check-in: [05/22] 13:15*	
Applies to: Burns Lake 1 {BL 1}, Burns Lake A {BL A}, Burns Lake A1 {BL A1}, Burns Lake A2 {BL A2}, Burns Lake A3 {BL A3}, Burns Lake A4 {BL A4}, Burns Lake A5 {BL A5}, Burns Lake A6 {BL A6}, Burns Lake B {BL B}, Burns Lake B1 {BL B1}, Burns Lake B2 {BL B2}, Burns Lake B3 {BL B3}, Burns Lake B4 {BL B4}, Burns Lake B5 {BL B5}, Burns Lake B6 {BL B6}, Burns Lake C {BL C}, Burns Lake C1 {BL C1}, Burns Lake C2 {BL C2}, Burns Lake C3 {BL C3}, Burns Lake C4 {BL C4}, Burns Lake C5 {BL C5}, Burns Lake C6 {BL C6}, Burns Lake Unit Crew {BL UC}, C25, FIREDEVIL 1, FIREDEVIL A, FIREDEVIL A1, FIREDEVIL A2, FIREDEVIL A3, FIREDEVIL A5, FIREDEVIL B, FIREDEVIL B1, FIREDEVIL B2, FIREDEVIL B3, FIREDEVIL B4, FIREDEVIL B5, FIREDEVIL C, FIREDEVIL C1, FIREDEVIL C3, FIREDEVIL CREW, KNIGHT A, KNIGHT A1, KNIGHT A2, KNIGHT A3, KNIGHT B3, SE 15, SE 53, Sentinel 1, Sentinel A2, Sentinel A3, Sentinel A4, Sentinel A5, Sentinel B, Sentinel B1, Sentinel B2, Sentinel B3, Sentinel B5, Sentinel C, Sentinel C1, Sentinel C2, Sentinel C3, Sentinel C4, Sentinel C5, Sentinel D, Sentinel D1, Sentinel D2, Sentinel D3, Sentinel D4, Sentinel Unit Crew, Valhalla 1, Valhalla 2, Valhalla B1, Valhalla B2, Valhalla B3, Valhalla B5, Valhalla C1, Valhalla C2, Valhalla C3, Valhalla C4, Valhalla C5, Valhalla C6, Valhalla D1, Valhalla D2, Valhalla D3, Valhalla D4, Valhalla D5, Valhalla Unit Crew, Vesta 1, Vesta A, Vesta A1, Vesta A2, Vesta A3, Vesta A4, Vesta B, Vesta B1, Vesta B2, Vesta B3, Vesta B4, Vesta C, Vesta C1, Vesta C2, Vesta C3, Vesta C4, Vesta C5, Vesta D, Vesta D1, Vesta D2, Vesta D3, Vestas, West Branch 37 Checkins				
2015-05-22 10:50	RA	**ON SCENE**	**May 22 manifest: Medic 12** s.22 s.22	**& Driver 18** s.22
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container				
2015-05-22 10:54	RA	*ASSIGNED*	*Assigned to activity*	
Applies to: Nifac 41C				
2015-05-22 10:54	RA	*PENDING*	*Removed Nifac 41C from Nifac 41 and Added Nifac 41C to Nifac 44*	
Applies to: Nifac 41, Nifac 41C, Nifac 44				
2015-05-22 10:54	RA	*ASSIGNED*	*Assigned to activity*	
Applies to: 4P46				
2015-05-22 10:54	RA	*PENDING*	*Added 4P46 to Nifac 44*	
Applies to: 4P46, Nifac 44				
2015-05-22 10:54	RA	*PENDING*	*Changed status from OFF DUTY to PENDING*	
Applies to: 4P46				
2015-05-22 10:54	RA	**PENDING**	**4p46 with n44a b c n41c off vanderhoof > g40087, eta 1145 when they arrive on site**	
Applies to: 4P46, Nifac 41C, Nifac 44, Nifac 44A, Nifac 44B, Nifac 44C				
2015-05-22 11:02	RA	**PENDING**	**on fire 37, nci 1300**	
Applies to: Alliance 2				
2015-05-22 11:02	RA	*ON SCENE*	*Changed status from PENDING to ON SCENE - Next check-in: [05/22] 13:15*	
Applies to: Alliance 2				

Date		Status	Message
2015-05-22 11:03	JD	**ON SCENE**	**I/I: check in, nci 2 hours // said her name was** s.22
Applies to: Alliance 5			
2015-05-22 11:03	JD	*ON SCENE*	*Next check-in: [05/22] 13:15*
Applies to: Alliance 5			
2015-05-22 11:04	JD	**ON SCENE**	**1100 check in, all ops normal, nci 1300**
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-22 11:04	JD	*ON SCENE*	*Next check-in: [05/22] 13:15*
Applies to: Northland Driver 18, Northland Medic 12, Northland Medic 12 Container			
2015-05-22 11:05	JD	**IDLE**	**with div D on, wth sentinal 1 and A2, recce of Div D**
Applies to: CF-VLM			
2015-05-22 11:05	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 11:35*
Applies to: CF-VLM			
2015-05-22 11:16	JD	*IDLE*	*Next check-in: [05/22] 15:00*
Applies to: CF-HEE			
2015-05-22 11:29	JD	**IDLE**	**airborn with div E, burns 1 and west branch**
Applies to: CF-HEE			
2015-05-22 11:29	JD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 11:59*
Applies to: CF-HEE			
2015-05-22 11:33	JD	**EN ROUTE**	**down and clr at ranch**
Applies to: CF-VLM			
2015-05-22 11:33	JD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 12:03*
Applies to: CF-VLM			
2015-05-22 11:44	RA	**ON SCENE**	**departing pg > camp 37 and then onto fire, nci 1400 when departing camp**
Applies to: SPC1, SPC2, SPS 105			
2015-05-22 11:44	RA	*EN ROUTE*	*Removed SPS 105 from Williams Lake SPU(SPC2)*
Applies to: SPC2, SPS 105			
2015-05-22 11:44	RA	*EN ROUTE*	*Changed status from ON SCENE to EN ROUTE - Next check-in: [05/22] 13:44*
Applies to: SPS 105			
2015-05-22 11:45	RA	*EN ROUTE*	*Next check-in: [05/22] 14:15*
Applies to: SPS 105			
2015-05-22 11:48	JD	**EN ROUTE**	**dropped prev px, now with div C > ranch for fuel**
Applies to: CF-HEE			
2015-05-22 11:48	JD	*EN ROUTE*	*Next check-in: [05/22] 12:18*
Applies to: CF-HEE			
2015-05-22 11:53	JD	**EN ROUTE**	**he called in but ddint hear me responding**
Applies to: CF-HEE			
2015-05-22 11:55	RA	**ON SCENE**	**I/I checking in for group, nci 2 hours**
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 11:55	RA	*ON SCENE*	*Next check-in: [05/22] 13:55*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 11:55	RA	*ON SCENE*	*Next check-in: [05/22] 14:15*
Applies to: 2P53, 3L31, Adhawk Driver 2, Adhawk Medic 1, Adhawk Medic 1 container			
2015-05-22 11:57	JD	**EN ROUTE**	**off ranch >> div C, same px**
Applies to: CF-HEE			
2015-05-22 11:57	JD	*EN ROUTE*	*Next check-in: [05/22] 12:27*
Applies to: CF-HEE			
2015-05-22 12:00	AD	**ON SCENE**	**1200 checkin, nci 1400**
Applies to: Alliance 6			

Date		Status	Message
2015-05-22 12:00	AD	*ON SCENE*	*Next check-in: [05/22] 14:15*
Applies to: Alliance 6			
2015-05-22 12:04	AD	*IDLE*	*Next check-in: [05/22] 15:00*
Applies to: CF-VLM			
2015-05-22 12:10	RA	**ON SCENE**	**I/I east branch 37: allis well, nci 1500**
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-22 12:10	RA	*ON SCENE*	*Next check-in: [05/22] 15:15*
Applies to: 2P12, 5P75, East Branch 37 Checkins, Firebird 1 {FB 1}, Firebird C {FB C}, Firebird C1 {FB C1}, Firebird C2 {FB C2}, Firebird C3 {FB C3}, Firebird C4 {FB C4}, Firebird D {FB D}, Firebird D1 {FB D1}, Firebird D2 {FB D2}, Firebird D3 {FB D3}, Firebird D4 {FB D4}, Firebird D5 {FB D5}, Firebird Unit Crew {FB UC}, Seneca 11, Seneca 7, Stormrider 1, Stormrider A, Stormrider A1, Stormrider A2, Stormrider A3, Stormrider A4, Stormrider B, Stormrider B1, Stormrider B2, Stormrider B3, Stormrider B5, Stormrider C, Stormrider C1, Stormrider C2, Stormrider C3, Stormrider C4, Stormrider C5, Stormrider D, Stormrider D1, Stormrider D3, Stormrider D4, Stormriders, Strategic 57, Strategic 57A, Strategic 57B, Strategic 57C, Strategic 57D, Strategic 57E, Strategic 7, Strategic 7A, Strategic 7B, Strategic 7C, Strategic 7D, Strategic 7E, Thunder 1, Thunder A, Thunder A1, Thunder A2, Thunder A3, Thunder A4, Thunder A5, Thunder B, Thunder B1, Thunder B2, Thunder B3, Thunder B4, Thunder C, Thunder C1, Thunder C2, Thunder C3, Thunder C4, Thunder C5, Thunder D, Thunder D1, Thunder D2, Thunder D3, Thunder D4, Thunderbird UC{Port Alberni: Tbirds}, Titan, Titan A3, Titan B1, Titan B2, Titan B3, Titan C1, Titan C3, Titan C4, Titan C5, Titan D1, Titan D2, Titan D4, Titan D5			
2015-05-22 12:11	RA	*PENDING*	*Sticky note 'May 10-11 // AO 16YHEWPG-003-ST // Pilot:* s.22 *was cleared.*
Applies to: CG-YHU			
2015-05-22 12:11	RA	*PENDING*	*Completed activity*
Applies to: CG-YHU			
2015-05-22 12:13	AD	**EN ROUTE**	**dropped div c at c1, off to ranch, no px**
Applies to: CF-HEE			
2015-05-22 12:13	AD	*EN ROUTE*	*Next check-in: [05/22] 12:43*
Applies to: CF-HEE			
2015-05-22 12:18	AD	**EN ROUTE**	**back on ground at ranch**
Applies to: CF-HEE			
2015-05-22 12:18	AD	*IDLE*	*Changed status from EN ROUTE to IDLE - Next check-in: [05/22] 15:00*
Applies to: CF-HEE			
2015-05-22 12:34	AD	*PENDING*	*Changed status from ON SCENE to PENDING - Next check-in cleared*
Applies to: No Jackpot Faller 1, No Jackpot Faller 2, Zone 1B			
2015-05-22 12:45	KJ	**PENDING**	**off vanderhoof >> Div C // unsure of eta so will set a 2 hr check but call on arrival**
Applies to: Coast Yankee 1			
2015-05-22 12:45	KJ	*EN ROUTE*	*Changed status from PENDING to EN ROUTE - Next check-in: [05/22] 15:00*
Applies to: Coast Yankee 1			
2015-05-22 12:48	AD	**IDLE**	**off 37 camp en route for fire // px: ops 37, nw15, 1p21A // will call 30 or landing**
Applies to: 2P71, CF-LQF			
2015-05-22 12:48	AD	*EN ROUTE*	*Changed status from IDLE to EN ROUTE - Next check-in: [05/22] 13:18*
Applies to: 2P71, CF-LQF			
2015-05-22 12:59	AD	**ON SCENE**	**I/I: checking in, nci 2 hrs**
Applies to: Alliance 5			
2015-05-22 12:59	AD	*ON SCENE*	*Next check-in: [05/22] 15:15*
Applies to: Alliance 5			